

AmortisiertFragment.java

```
package ch.enerator.enerator;

import android.app.Fragment;
import android.os.Bundle;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;

public class AmortisiertFragment extends Fragment {

    public AmortisiertFragment() {}

    @Override
    public View onCreateView(LayoutInflater inflater, ViewGroup container,
        Bundle savedInstanceState) {

        View rootView = inflater.inflate(R.layout.fragment_amortisiert,
            container, false);
        android.app.ActionBar actionBar = getActivity().getActionBar();
        actionBar.show();

        return rootView;
    }
}
```

CalculatorFragment.java

```
package ch.enerator.enerator;

import java.text.DecimalFormat;

import android.app.Fragment;
import android.content.Context;
import android.graphics.Color;
import android.os.Bundle;
import android.view.LayoutInflater;
import android.view.View;
import android.view.View.OnClickListener;
import android.view.ViewGroup;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.EditText;
import android.widget.FrameLayout;
import android.widget.LinearLayout;
import android.widget.ListView;
import android.widget.Spinner;
import android.widget.TextView;
import android.widget.Toast;

public class CalculatorFragment extends Fragment {

    //define vars
    TextView output;
    TextView output_tip;
    Button calculate_btn;
    Button reset_btn;
    LinearLayout wattwahl;
    LinearLayout kantonswahl;
    LinearLayout dauerwahl;
    LinearLayout stundenwahl;
    LinearLayout tageswahl;
    LinearLayout output_linlay;
    Spinner kantone_spin;
    Spinner stunden_spin;
    Spinner tage_spin;
    Spinner dauer_spin;
    TextView title;
    TextView counter;
    FrameLayout frame_container;
    ListView list_slidermenu;
    String watt_zahl;
    int kantone_spin_pos;
    int stunden_spin_pos;
    int tage_spin_pos;
    int dauer_spin_pos;
    int tage_calc;
    int dauer_calc;
    double kantone_preis;
    int stunden_zahl;
    EditText watt_spin;
    int watt_calc;
    double result;
    double resultround;
    int variabletag;

    public CalculatorFragment() {}
```

```

@Override
public View onCreateView(LayoutInflater inflater, ViewGroup container,
    Bundle savedInstanceState) {

    View rootView = inflater.inflate(R.layout.fragment_calculator,
    container, false);
    android.app.ActionBar actionBar = getActivity().getActionBar();
    actionBar.show();

    try{

        //Find the View Elements.
        output = (TextView) rootView.findViewById(R.id.output);
        output_tip = (TextView)
rootView.findViewById(R.id.output_tip);
        calculate_btn = (Button)
rootView.findViewById(R.id.calculate_btn);
        reset_btn = (Button)
rootView.findViewById(R.id.reset_btn);
        watt_spin = (EditText)
rootView.findViewById(R.id.watt_spin);
        wattwahl = (LinearLayout)
rootView.findViewById(R.id.wattwahl);
        kantonswahl = (LinearLayout)
rootView.findViewById(R.id.kantonswahl);
        dauerwahl = (LinearLayout)
rootView.findViewById(R.id.dauerwahl);
        stundenwahl = (LinearLayout)
rootView.findViewById(R.id.stundenwahl);
        tageswahl = (LinearLayout)
rootView.findViewById(R.id.tageswahl);
        output_linlay = (LinearLayout)
rootView.findViewById(R.id.output_linlay);
        title = (TextView) rootView.findViewById(R.id.title);
        counter = (TextView) rootView.findViewById(R.id.counter);
        kantone_spin = (Spinner)
rootView.findViewById(R.id.kantone_spin);
        stunden_spin = (Spinner)
rootView.findViewById(R.id.stunden_spin);
        tage_spin = (Spinner)
rootView.findViewById(R.id.tage_spin);
        dauer_spin = (Spinner)
rootView.findViewById(R.id.dauer_spin);

        //Fill spinners with values
        final Spinner kantone_spin = (Spinner)
rootView.findViewById(R.id.kantone_spin);
        //ArrayAdapter
        ArrayAdapter<CharSequence> adapter_kantone =
ArrayAdapter.createFromResource(getActivity().getBaseContext(),
            R.array.de_kantone,
            android.R.layout.simple_spinner_item);
        //Specify layout to use

        adapter_kantone.setDropDownViewResource(android.R.layout.simple_spinn
er_dropdown_item);
        //Apply adapter to spinner

```

```

        kantone_spin.setAdapter(adapter_kantone);

        final Spinner stunden_spin = (Spinner)
rootView.findViewById(R.id.stunden_spin);
        //ArrayAdapter
        ArrayAdapter<CharSequence> adapter_stunden =
ArrayAdapter.createFromResource(getActivity().getBaseContext(),
        R.array.stunden,
android.R.layout.simple_spinner_item);
        //Specify layout to use

        adapter_stunden.setDropDownViewResource(android.R.layout.simple_spinn
er_dropdown_item);
        //Apply adapter to spinner
        stunden_spin.setAdapter(adapter_stunden);

        final Spinner tage_spin = (Spinner)
rootView.findViewById(R.id.tage_spin);
        //ArrayAdapter
        ArrayAdapter<CharSequence> adapter_tage =
ArrayAdapter.createFromResource(getActivity().getBaseContext(),
        R.array.tage,
android.R.layout.simple_spinner_item);
        //Specify layout to use

        adapter_tage.setDropDownViewResource(android.R.layout.simple_spinner_
dropdown_item);
        //Apply adapter to spinner
        tage_spin.setAdapter(adapter_tage);

        final Spinner dauer_spin = (Spinner)
rootView.findViewById(R.id.dauer_spin);
        //ArrayAdapter
        ArrayAdapter<CharSequence> adapter_dauer =
ArrayAdapter.createFromResource(getActivity().getBaseContext(),
        R.array.dauer,
android.R.layout.simple_spinner_item);
        //Specify layout to use

        adapter_dauer.setDropDownViewResource(android.R.layout.simple_spinner
_dropdown_item);
        //Apply adapter to spinner
        dauer_spin.setAdapter(adapter_dauer);

    } catch (NullPointerException nulle) {
        Context context = getActivity().getApplicationContext();
        int toast_duration = Toast.LENGTH_LONG;
        Toast toast = Toast.makeText(context, "Null Pointer Exception
\n @ Spinner füllen", toast_duration);
        toast.show();
    }

    //Resetbutton for Calculator
    Button reset_btn = (Button) rootView.findViewById(R.id.reset_btn);
    reset_btn.setOnClickListener(new OnClickListener()
    {
        @Override
        public void onClick(View v)
        {
            try{
                /*Spinner stunden_spin = null;
                Spinner tage_spin = null;
                Spinner kantone_spin = null;

```

```

        TextView output_tip = null;
        EditText watt_spin = null;
        TextView output = null;
        kantone_spin_pos = 0;*/
        stunden_spin_pos = 0;
        tage_spin_pos = 0;
        dauer_spin_pos = 0;
        tage_calc = 0;
        dauer_calc = 0;
        kantone_preis = 0;
        stunden_zahl = 0;
        watt_calc = 0;
        result = 0;
        resulround = 0;
        variabletag = 0;

        output_tip.setBackgroundColor(Color.parseColor("#474749"));

        //kantone_spin.setSelection(kantone_spin_pos);
        stunden_spin.setSelection( stunden_spin_pos );
        tage_spin.setSelection( tage_spin_pos );
        watt_spin.setText(null);
        output.setText(null);
    }
    catch (NullPointerException enull){
        //Null Pointer Exception on resetting Values. Have
fun fixing if it occurs
        Context context =
        getActivity().getApplicationContext();
        int toast_duration = Toast.LENGTH_LONG;
        Toast toast = Toast.makeText(context, "Null Pointer
Exception", toast_duration);
        toast.show();
    }
    });

    //Calculatebutton - one can execute the calculation on pressing it.
    OnClickListener oclcalculate_btn = new OnClickListener() {
        @Override
        public void onClick(View oclcalc) {
            //get position of items
            kantone_spin_pos =
            kantone_spin.getSelectedItemPosition();
            stunden_spin_pos =
            stunden_spin.getSelectedItemPosition();
            tage_spin_pos =
            tage_spin.getSelectedItemPosition();
            dauer_spin_pos =
            dauer_spin.getSelectedItemPosition();

            //set var for calculation
            EditText watt_spin = (EditText)
            getView().findViewById(R.id.watt_spin);

            //watt
            if (!watt_spin.getText().toString().equals("") &&
            watt_spin.getText().toString().length() > 0 ) {
                String watt_zahl =
            watt_spin.getText().toString();
                watt_calc = Integer.parseInt(watt_zahl);
            }

```

```

        else{
            Context context =
getActivity().getApplicationContext();
            int toast_duration = Toast.LENGTH_SHORT;

            Toast toast = Toast.makeText (context,
"Wattverbrauch angeben", toast_duration);
            toast.show();
        }

```

```

//Assign Values depending on the user selection

```

```

//Kantone

```

```

switch(kantone_spin_pos){
case 0:
    kantone_preis = 0.1809;
    break;
case 1:
    kantone_preis = 0.1736;
    break;
case 2:
    kantone_preis = 0.1855;
    break;
case 3:
    kantone_preis = 0.2036;
    break;
case 4:
    kantone_preis = 0.2285;
    break;
case 5:
    kantone_preis = 0.2137;
    break;
case 6:
    kantone_preis = 0.1971;
    break;
case 7:
    kantone_preis = 0.1782;
    break;
case 8:
    kantone_preis = 0.1759;
    break;
case 9:
    kantone_preis = 0.2038;
    break;
case 10:
    kantone_preis = 0.2173;
    break;
case 11:
    kantone_preis = 0.1979;
    break;
case 12:
    kantone_preis = 0.2223;
    break;
case 13:
    kantone_preis = 0.1797;
    break;
case 14:
    kantone_preis = 0.2094;
    break;
case 15:

```

```

        kantone_preis = 0.2074;
        break;
    case 16:
        kantone_preis = 0.1843;
        break;
    case 17:
        kantone_preis = 0.2072;
        break;
    case 18:
        kantone_preis = 0.1977;
        break;
    case 19:
        kantone_preis = 0.2057;
        break;
    case 20:
        kantone_preis = 0.1913;
        break;
    case 21:
        kantone_preis = 0.2343;
        break;
    case 22:
        kantone_preis = 0.2129;
        break;
    case 23:
        kantone_preis = 0.1812;
        break;
    case 24:
        kantone_preis = 0.1917;
        break;
    case 25:
        kantone_preis = 0.1647;
        break;
}

//stunden
do
{
    stunden_zahl = stunden_spin_pos + 1;
    break;
} while (stunden_zahl <=24);

//tage
do
{
    tage_calc = tage_spin_pos + 1;
    break;
} while (tage_calc <=31);

//dauer und
switch(dauer_spin_pos){
    case 0:
        dauer_calc = 1;
        output_tip.setText("Kosten pro Monat");
        result = stunden_zahl * kantone_preis /
1000 * watt_calc * tage_calc * dauer_calc;

```

```

        break;
    case 1:
        dauer_calc = 3;
        output_tip.setText("Kosten pro
Quartal");
        result = stunden_zahl * kantone_preis /
1000 * watt_calc * tage_calc * dauer_calc;
        break;
    case 2:
        dauer_calc = 12;
        output_tip.setText("Kosten pro Jahr");
        result = stunden_zahl * kantone_preis /
1000 * watt_calc * tage_calc * dauer_calc;
        break;
    case 3:
        dauer_calc = 60;
        output_tip.setText("Kosten pro 5
Jahre");
        result = stunden_zahl * kantone_preis /
1000 * watt_calc * tage_calc * dauer_calc;
        break;
    }

    //round result
    resulround =
(double) (int) ((result+0.005)*100.0)/100.0;

    //output
    DecimalFormat resulround = new DecimalFormat
("#####.##");

    output.setText(resulround.format(result)+" CHF");

    //Color the output field according to the users
input into the calculator
    if(result / dauer_calc < 10 && result != 0){
        output_tip.setBackgroundColor(Color.parseColor("#669900"));
    }
    else if(result / dauer_calc > 11 && result < 15){
        output_tip.setBackgroundColor(Color.parseColor("#ff8800"));
    }
    else if(result / dauer_calc > 150){
        output_tip.setBackgroundColor(Color.parseColor("#cc0000"));
    }
    else if(result / dauer_calc == 150){
        Context context =
getActivity().getApplicationContext();
        int toast_duration = Toast.LENGTH_SHORT;

        Toast toast = Toast.makeText (context,
"__++&||Österbratwurstbug!||&__", toast_duration);
        toast.show();
    }
}
};

```



```
//ocl calculate_btn zuordnen
calculate_btn.setOnClickListener(oclcalculate_btn);

/*For the brave souls who get this far: You are the chosen
ones, the valiant knights of
    * programming who toil away, without rest, fixing our
most awful code. To you, true
    * saviors, kings of men, I say this:
    *
    * never gonna give you up, never gonna let you down,
    * never gonna run around and desert you. Never gonna
make you cry never gonna
    * say goodbye. Never gonna tell a lie and hurt you.
    */

    return rootView;
}
}
```

HomeFragment.java

```
package ch.enerator.enerator;

import android.app.Fragment;
import android.content.Context;
import android.os.Bundle;
import android.view.LayoutInflater;
import android.view.View;
import android.view.View.OnClickListener;
import android.view.ViewGroup;
import android.widget.ImageButton;
import android.widget.Toast;

public class HomeFragment extends Fragment {

    public HomeFragment() {}

    @Override
    public View onCreateView(LayoutInflater inflater, ViewGroup container,
        Bundle savedInstanceState) {

        View rootView = inflater.inflate(R.layout.fragment_home, container,
false);

        //Make the actionBar/the top bar visible
        android.app.ActionBar actionBar = getActivity().getActionBar();
        actionBar.show();

        ImageButton enelogo_btn = (ImageButton)
rootView.findViewById(R.id.enelogo_btn);
        enelogo_btn.setOnClickListener(new OnClickListener()
        {
            @Override
            public void onClick(View v)
            {
                Context context =
getActivity().getApplicationContext();
                int toast_duration = Toast.LENGTH_LONG;
                Toast toast = Toast.makeText(context, "Button
triggered", toast_duration);
                toast.show();

getActivity().getActionBar().setDisplayHomeAsUpEnabled(true);

getActivity().getActionBar().setHomeButtonEnabled(true);
            }

        });

        return rootView;
    }
}
```

IntentIntegrator.java

```
package ch.enerator.enerator;
/*
import android.annotation.SuppressLint;
import android.app.Activity;
import android.os.Build;
import android.os.Bundle;
import android.support.v4.app.NavUtils;
import android.view.MenuItem;

public class DisplayQrActivity extends Activity {

    @SuppressWarnings("NewApi")
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.displayqractivity);

        // Make sure we're running on Honeycomb or higher to use ActionBar
        APIs
        if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.HONEYCOMB) {
            // Show the Up button in the action bar.
            getActionBar().setDisplayHomeAsUpEnabled(true);
        }
    }

    @Override
    public boolean onOptionsItemSelected(MenuItem item) {
        switch (item.getItemId()) {
            case android.R.id.home:
                NavUtils.navigateUpFromSameTask(this);
                return true;
        }
        return super.onOptionsItemSelected(item);
    }
}*/
/*
 * Copyright 2009 ZXing authors
 *
 * Licensed under the Apache License, Version 2.0 (the "License");
 * you may not use this file except in compliance with the License.
 * You may obtain a copy of the License at
 *
 * http://www.apache.org/licenses/LICENSE-2.0
 *
 * Unless required by applicable law or agreed to in writing, software
 * distributed under the License is distributed on an "AS IS" BASIS,
 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
 * See the License for the specific language governing permissions and
 * limitations under the License.
 */

//package com.google.zxing.integration.android;

import java.util.Arrays;
import java.util.Collection;
import java.util.Collections;
import java.util.HashMap;
import java.util.List;
import java.util.Map;

import android.app.Activity;
```

```

import android.app.AlertDialog;
import android.content.ActivityNotFoundException;
import android.content.DialogInterface;
import android.content.Intent;
import android.content.pm.PackageManager;
import android.content.pm.ResolveInfo;
import android.net.Uri;
import android.os.Bundle;
import android.util.Log;

/**
 * <p>A utility class which helps ease integration with Barcode Scanner via
 * {@link Intent}s. This is a simple
 * way to invoke barcode scanning and receive the result, without any need
 * to integrate, modify, or learn the
 * project's source code.</p>
 *
 * <h2>Initiating a barcode scan</h2>
 *
 * <p>To integrate, create an instance of {@code IntentIntegrator} and call
 * {@link #initiateScan()} and wait
 * for the result in your app.</p>
 *
 * <p>It does require that the Barcode Scanner (or work-alike) application
 * is installed. The
 * {@link #initiateScan()} method will prompt the user to download the
 * application, if needed.</p>
 *
 * <p>There are a few steps to using this integration. First, your {@link
 * Activity} must implement
 * the method {@link Activity#onActivityResult(int, int, Intent)} and
 * include a line of code like this:</p>
 *
 * <pre>{@code
 * public void onActivityResult(int requestCode, int resultCode, Intent
 * intent) {
 *     IntentResult scanResult =
 * IntentIntegrator.parseActivityResult(requestCode, resultCode, intent);
 *     if (scanResult != null) {
 *         // handle scan result
 *     }
 *     // else continue with any other code you need in the method
 *     ...
 * }
 * }</pre>
 *
 * <p>This is where you will handle a scan result.</p>
 *
 * <p>Second, just call this in response to a user action somewhere to begin
 * the scan process:</p>
 *
 * <pre>{@code
 * IntentIntegrator integrator = new IntentIntegrator(yourActivity);
 * integrator.initiateScan();
 * }</pre>
 *
 * <p>Note that {@link #initiateScan()} returns an {@link AlertDialog} which
 * is non-null if the
 * user was prompted to download the application. This lets the calling app
 * potentially manage the dialog.
 * In particular, ideally, the app dismisses the dialog if it's still active
 * in its {@link Activity#onPause()}
 * method.</p>

```

```

*
* <p>You can use {@link #setTitle(String)} to customize the title of this
download prompt dialog (or, use
* {@link #setTitleByID(int)} to set the title by string resource ID.)
Likewise, the prompt message, and
* yes/no button labels can be changed.</p>
*
* <p>Finally, you can use {@link #addExtra(String, Object)} to add more
parameters to the Intent used
* to invoke the scanner. This can be used to set additional options not
directly exposed by this
* simplified API.</p>
*
* <p>By default, this will only allow applications that are known to
respond to this intent correctly
* do so. The apps that are allowed to response can be set with {@link
#setTargetApplications(List)}.
* For example, set to {@link #TARGET_BARCODE_SCANNER_ONLY} to only target
the Barcode Scanner app itself.</p>
*
* <h2>Sharing text via barcode</h2>
*
* <p>To share text, encoded as a QR Code on-screen, similarly, see {@link
#shareText(CharSequence)}.</p>
*
* <p>Some code, particularly download integration, was contributed from the
Anobiit application.</p>
*
* <h2>Enabling experimental barcode formats</h2>
*
* <p>Some formats are not enabled by default even when scanning with {@link
#ALL_CODE_TYPES}, such as
* PDF417. Use {@link #initiateScan(java.util.Collection)} with
* a collection containing the names of formats to scan for explicitly, like
"PDF_417", to use such
* formats.</p>
*
* @author Sean Owen
* @author Fred Lin
* @author Isaac Potoczny-Jones
* @author Brad Drehmer
* @author gcstang
*/
public class IntentIntegrator {

    public static final int REQUEST_CODE = 0x0000c0de; // Only use bottom 16
bits
    private static final String TAG = IntentIntegrator.class.getSimpleName();

    public static final String DEFAULT_TITLE = "Barcode Scanner
installieren?";
    public static final String DEFAULT_MESSAGE =
        "Um die Eneerator App vollständig nutzen zu können, benötigen Sie
Barcode Scanner";
    public static final String DEFAULT_YES = "Ja";
    public static final String DEFAULT_NO = "Nein";

    private static final String BS_PACKAGE =
"com.google.zxing.client.android";
    private static final String BSPLUS_PACKAGE = "com.srowen.bs.android";

    // supported barcode formats

```

```

    public static final Collection<String> PRODUCT_CODE_TYPES = list("UPC_A",
"UPC_E", "EAN_8", "EAN_13", "RSS_14");
    public static final Collection<String> ONE_D_CODE_TYPES =
        list("UPC_A", "UPC_E", "EAN_8", "EAN_13", "CODE_39", "CODE_93",
"CODE_128",
            "ITF", "RSS_14", "RSS_EXPANDED");
    public static final Collection<String> QR_CODE_TYPES =
Collections.singleton("QR_CODE");
    public static final Collection<String> DATA_MATRIX_TYPES =
Collections.singleton("DATA_MATRIX");

    public static final Collection<String> ALL_CODE_TYPES = null;

    public static final List<String> TARGET_BARCODE_SCANNER_ONLY =
Collections.singletonList(BS_PACKAGE);
    public static final List<String> TARGET_ALL_KNOWN = list(
        BSPLUS_PACKAGE, // Barcode Scanner+
        BSPLUS_PACKAGE + ".simple", // Barcode Scanner+ Simple
        BS_PACKAGE // Barcode Scanner
        // What else supports this intent?
    );

    private final Activity activity;
    private String title;
    private String message;
    private String buttonYes;
    private String buttonNo;
    private List<String> targetApplications;
    private final Map<String, Object> moreExtras;

    public IntentIntegrator(Activity activity) {
        this.activity = activity;
        title = DEFAULT_TITLE;
        message = DEFAULT_MESSAGE;
        buttonYes = DEFAULT_YES;
        buttonNo = DEFAULT_NO;
        targetApplications = TARGET_ALL_KNOWN;
        moreExtras = new HashMap<String, Object>(3);
    }

    public String getTitle() {
        return title;
    }

    public void setTitle(String title) {
        this.title = title;
    }

    public void setTitleByID(int titleID) {
        title = activity.getString(titleID);
    }

    public String getMessage() {
        return message;
    }

    public void setMessage(String message) {
        this.message = message;
    }

    public void setMessageByID(int messageID) {
        message = activity.getString(messageID);
    }

```

```

public String getButtonYes() {
    return buttonYes;
}

public void setButtonYes(String buttonYes) {
    this.buttonYes = buttonYes;
}

public void setButtonYesByID(int buttonYesID) {
    buttonYes = activity.getString(buttonYesID);
}

public String getButtonNo() {
    return buttonNo;
}

public void setButtonNo(String buttonNo) {
    this.buttonNo = buttonNo;
}

public void setButtonNoByID(int buttonNoID) {
    buttonNo = activity.getString(buttonNoID);
}

public Collection<String> getTargetApplications() {
    return targetApplications;
}

public final void setTargetApplications(List<String> targetApplications)
{
    if (targetApplications.isEmpty()) {
        throw new IllegalArgumentException("No target applications");
    }
    this.targetApplications = targetApplications;
}

public void setSingleTargetApplication(String targetApplication) {
    this.targetApplications = Collections.singletonList(targetApplication);
}

public Map<String,?> getMoreExtras() {
    return moreExtras;
}

public final void addExtra(String key, Object value) {
    moreExtras.put(key, value);
}

/**
 * Initiates a scan for all known barcode types.
 */
public final AlertDialog initiateScan() {
    return initiateScan(ALL_CODE_TYPES);
}

/**
 * Initiates a scan only for a certain set of barcode types, given as
 strings corresponding
 * to their names in ZXing's BarcodeFormat class like "UPC_A". You
 can supply constants
 * like #PRODUCT\_CODE\_TYPES for example.
 */

```

```

* @return the {@link AlertDialog} that was shown to the user prompting them
to download the app
* if a prompt was needed, or null otherwise
*/
public final AlertDialog initiateScan(Collection<String>
desiredBarcodeFormats) {
    Intent intentScan = new Intent(BS_PACKAGE + ".SCAN");
    intentScan.addCategory(Intent.CATEGORY_DEFAULT);

    // check which types of codes to scan for
    if (desiredBarcodeFormats != null) {
        // set the desired barcode types
        StringBuilder joinedByComma = new StringBuilder();
        for (String format : desiredBarcodeFormats) {
            if (joinedByComma.length() > 0) {
                joinedByComma.append(',');
            }
            joinedByComma.append(format);
        }
        intentScan.putExtra("SCAN_FORMATS", joinedByComma.toString());
    }

    String targetAppPackage = findTargetAppPackage(intentScan);
    if (targetAppPackage == null) {
        return showDownloadDialog();
    }
    intentScan.setPackage(targetAppPackage);
    intentScan.addFlags(Intent.FLAG_ACTIVITY_CLEAR_TOP);
    intentScan.addFlags(Intent.FLAG_ACTIVITY_CLEAR_WHEN_TASK_RESET);
    attachMoreExtras(intentScan);
    startActivityForResult(intentScan, REQUEST_CODE);
    return null;
}

/**
* Start an activity. This method is defined to allow different methods of
activity starting for
* newer versions of Android and for compatibility library.
*
* @param intent Intent to start.
* @param code Request code for the activity
* @see android.app.Activity#startActivityForResult(Intent, int)
* @see android.app.Fragment#startActivityForResult(Intent, int)
*/
protected void startActivityForResult(Intent intent, int code) {
    activity.startActivityForResult(intent, code);
}

private String findTargetAppPackage(Intent intent) {
    PackageManager pm = activity.getPackageManager();
    List<ResolveInfo> availableApps = pm.queryIntentActivities(intent,
PackageManager.MATCH_DEFAULT_ONLY);
    if (availableApps != null) {
        for (String targetApp : targetApplications) {
            if (contains(availableApps, targetApp)) {
                return targetApp;
            }
        }
    }
    return null;
}
}

```



```

    private static boolean contains(Iterable<ResolveInfo> availableApps,
String targetApp) {
    for (ResolveInfo availableApp : availableApps) {
        String packageName = availableApp.activityInfo.packageName;
        if (targetApp.equals(packageName)) {
            return true;
        }
    }
    return false;
}

private AlertDialog showDownloadDialog() {
    AlertDialog.Builder downloadDialog = new AlertDialog.Builder(activity);
    downloadDialog.setTitle(title);
    downloadDialog.setMessage(message);
    downloadDialog.setPositiveButton(buttonYes, new
DialogInterface.OnClickListener() {
        @Override
        public void onClick(DialogInterface dialogInterface, int i) {
            String packageName;
            if (targetApplications.contains(BS_PACKAGE)) {
                // Prefer to suggest download of BS if it's anywhere in the list
                packageName = BS_PACKAGE;
            } else {
                // Otherwise, first option:
                packageName = targetApplications.get(0);
            }
            Uri uri = Uri.parse("market://details?id=" + packageName);
            Intent intent = new Intent(Intent.ACTION_VIEW, uri);
            try {
                activity.startActivity(intent);
            } catch (ActivityNotFoundException anfe) {
                // Hmm, market is not installed
                Log.w(TAG, "Google Play is not installed; cannot install " +
packageName);
            }
        }
    });
    downloadDialog.setNegativeButton(buttonNo, null);
    downloadDialog.setCancelable(true);
    return downloadDialog.show();
}

/**
 * <p>Call this from your {@link Activity}'s
 * {@link Activity#onActivityResult(int, int, Intent)} method.</p>
 *
 * @return null if the event handled here was not related to this class, or
 * else an {@link IntentResult} containing the result of the scan. If the
 * user cancelled scanning,
 * the fields will be null.
 */
public static IntentResult parseActivityResult(int requestCode, int
resultCode, Intent intent) {
    if (requestCode == REQUEST_CODE) {
        if (resultCode == Activity.RESULT_OK) {
            String contents = intent.getStringExtra("SCAN_RESULT");
            String formatName = intent.getStringExtra("SCAN_RESULT_FORMAT");
            byte[] rawBytes = intent.getByteArrayExtra("SCAN_RESULT_BYTES");
            int intentOrientation =
intent.getIntExtra("SCAN_RESULT_ORIENTATION", Integer.MIN_VALUE);

```

```

        Integer orientation = intentOrientation == Integer.MIN_VALUE ? null
: intentOrientation;
        String errorCorrectionLevel =
intent.getStringExtra("SCAN_RESULT_ERROR_CORRECTION_LEVEL");
        return new IntentResult();
    }
    return new IntentResult();
}
return null;
}

/**
 * Defaults to type "TEXT_TYPE".
 * @see #shareText(CharSequence, CharSequence)
 */
public final AlertDialog shareText(CharSequence text) {
    return shareText(text, "TEXT_TYPE");
}

/**
 * Shares the given text by encoding it as a barcode, such that another user
 can
 scan the text off the screen of the device.
 *
 * @param text the text string to encode as a barcode
 * @param type type of data to encode. See {@code
 com.google.zxing.client.android.Contents.Type} constants.
 * @return the {@link AlertDialog} that was shown to the user prompting them
 to download the app
 * if a prompt was needed, or null otherwise
 */
public final AlertDialog shareText(CharSequence text, CharSequence type)
{
    Intent intent = new Intent();
    intent.addCategory(Intent.CATEGORY_DEFAULT);
    intent.setAction(BS_PACKAGE + ".ENCODE");
    intent.putExtra("ENCODE_TYPE", type);
    intent.putExtra("ENCODE_DATA", text);
    String targetAppPackage = findTargetAppPackage(intent);
    if (targetAppPackage == null) {
        return showDownloadDialog();
    }
    intent.setPackage(targetAppPackage);
    intent.addFlags(Intent.FLAG_ACTIVITY_CLEAR_TOP);
    intent.addFlags(Intent.FLAG_ACTIVITY_CLEAR_WHEN_TASK_RESET);
    attachMoreExtras(intent);
    activity.startActivity(intent);
    return null;
}

private static List<String> list(String... values) {
    return Collections.unmodifiableList(Arrays.asList(values));
}

private void attachMoreExtras(Intent intent) {
    for (Map.Entry<String, Object> entry : moreExtras.entrySet()) {
        String key = entry.getKey();
        Object value = entry.getValue();
        // Kind of hacky
        if (value instanceof Integer) {
            intent.putExtra(key, (Integer) value);
        } else if (value instanceof Long) {

```

```
        intent.putExtra(key, (Long) value);
    } else if (value instanceof Boolean) {
        intent.putExtra(key, (Boolean) value);
    } else if (value instanceof Double) {
        intent.putExtra(key, (Double) value);
    } else if (value instanceof Float) {
        intent.putExtra(key, (Float) value);
    } else if (value instanceof Bundle) {
        intent.putExtra(key, (Bundle) value);
    } else {
        intent.putExtra(key, value.toString());
    }
}
}
```

IntentResult.java

```
package ch.enerotor.enerotor;
/*
public class intentresult {

}
*/
/*
* Copyright 2009 ZXing authors
*
* Licensed under the Apache License, Version 2.0 (the "License");
* you may not use this file except in compliance with the License.
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*
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* distributed under the License is distributed on an "AS IS" BASIS,
* WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
* See the License for the specific language governing permissions and
* limitations under the License.
*/

//package com.google.zxing.integration.android;

/**
 * <p>Encapsulates the result of a barcode scan invoked through {@link
 * IntentIntegrator}</p>
 *
 * @author Sean Owen
 */
public final class IntentResult implements CharSequence {

    private static String contents;
    private static String formatName;
    private static byte[] rawBytes;
    private static Integer orientation;
    private static String errorCorrectionLevel;

    IntentResult() {
        this(null, contents, rawBytes, orientation, contents);
    }

    IntentResult(String contents,
                  String formatName,
                  byte[] rawBytes,
                  Integer orientation,
                  String errorCorrectionLevel) {
        this.contents = contents;
        this.formatName = formatName;
        this.rawBytes = rawBytes;
        this.orientation = orientation;
        this.errorCorrectionLevel = errorCorrectionLevel;
    }

    /**
     * @return raw content of barcode
     */
    public String getContents() {
        return contents;
    }
}
```

```

/**
 * @return name of format, like "QR_CODE", "UPC_A". See {@code
BarcodeFormat} for more format names.
 */
public String getFormatName() {
    return formatName;
}

/**
 * @return raw bytes of the barcode content, if applicable, or null
otherwise
 */
public byte[] getRawBytes() {
    return rawBytes;
}

/**
 * @return rotation of the image, in degrees, which resulted in a successful
scan. May be null.
 */
public Integer getOrientation() {
    return orientation;
}

/**
 * @return name of the error correction level used in the barcode, if
applicable
 */
public String getErrorCorrectionLevel() {
    return errorCorrectionLevel;
}

@Override
public String toString() {
    StringBuilder dialogText = new StringBuilder(100);
    dialogText.append("Format: ").append(formatName).append('\n');
    dialogText.append("Contents: ").append(contents).append('\n');
    int rawBytesLength = rawBytes == null ? 0 : rawBytes.length;
    dialogText.append("Raw bytes: (").append(rawBytesLength).append("
bytes)\n");
    dialogText.append("Orientation: ").append(orientation).append('\n');
    dialogText.append("EC level:
").append(errorCorrectionLevel).append('\n');
    return dialogText.toString();
}

@Override
public int length() {
    // TODO Auto-generated method stub
    return 0;
}

@Override
public char charAt(int index) {
    // TODO Auto-generated method stub
    return 0;
}

@Override
public CharSequence subSequence(int start, int end) {
    // TODO Auto-generated method stub
    return null;
}
}

```

MainActivity.java

```
package ch.enerator.enerator;

import java.util.ArrayList;

import android.app.Activity;
import android.app.Fragment;
import android.app.FragmentManager;
import android.content.Context;
import android.content.res.Configuration;
import android.content.res.TypedArray;
import android.os.Bundle;
import android.support.v4.app.ActionBarDrawerToggle;
import android.support.v4.widget.DrawerLayout;
import android.util.Log;
import android.view.Menu;
import android.view.MenuItem;
import android.view.MotionEvent;
import android.view.View;
import android.view.inputmethod.InputMethodManager;
import android.widget.AdapterView;
import android.widget.EditText;
import android.widget.ListView;
import ch.enerator.enerator.adapter.NavDrawerListAdapter;
import ch.enerator.enerator.model.NavDrawerItem;

public class MainActivity extends Activity {
    private DrawerLayout mDrawerLayout;
    private ListView mDrawerList;
    private ActionBarDrawerToggle mDrawerToggle;

    //Hide keyboard after use
    //Special Thanks to 'Daniel' on Stackoverflow.com

    View fragment_calculator;

    public boolean dispatchTouchEvent(MotionEvent event) {

        View activity_main = getCurrentFocus();
        boolean ret = super.dispatchTouchEvent(event);

        if (activity_main instanceof EditText) {
            View w = getCurrentFocus();
            int scrcoords[] = new int[2];
            w.getLocationOnScreen(scrcoords);
            float x = event.getRawX() + w.getLeft() - scrcoords[0];
            float y = event.getRawY() + w.getTop() - scrcoords[1];

            Log.d("Activity", "Touch event
"+event.getRawX()+","+event.getRawY()+" "+x+","+y+" rect
"+w.getLeft()+","+w.getTop()+","+w.getRight()+","+w.getBottom()+" coords
"+scrcoords[0]+","+scrcoords[1]);
            if (event.getAction() == MotionEvent.ACTION_UP && (x <
w.getLeft() || x >= w.getRight() || y < w.getTop() || y > w.getBottom()) )
            {

                InputMethodManager imm =
(InputMethodManager) getSystemService(Context.INPUT_METHOD_SERVICE);
```

```
imm.hideSoftInputFromWindow(getWindow().getCurrentFocus().getWindowToken(),
0);
```

```
    }
    }
    return ret;
}

// nav drawer title
private CharSequence mDrawerTitle;

// used to store app title
private CharSequence mTitle;

// slide menu items
private String[] navMenuTitles;
private TypedArray navMenuIcons;

private ArrayList<NavDrawerItem> navDrawerItems;
private NavDrawerListAdapter adapter;

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);

    mTitle = mDrawerTitle = getTitle();

    // load slide menu items
    navMenuTitles =
getResources().getStringArray(R.array.nav_drawer_items);

    // nav drawer icons from resources
    navMenuIcons = getResources()
        .obtainTypedArray(R.array.nav_drawer_icons);

    mDrawerLayout = (DrawerLayout) findViewById(R.id.drawer_layout);
    mDrawerList = (ListView) findViewById(R.id.list_slidermenu);

    navDrawerItems = new ArrayList<NavDrawerItem>();

    // adding nav drawer items to array
    // Home
    navDrawerItems.add(new NavDrawerItem(navMenuTitles[0],
navMenuIcons.getResourceId(0, -1)));
    // Find People
    navDrawerItems.add(new NavDrawerItem(navMenuTitles[1],
navMenuIcons.getResourceId(1, -1)));
    // Photos
    navDrawerItems.add(new NavDrawerItem(navMenuTitles[2],
navMenuIcons.getResourceId(2, -1)));
    // Communities, Will add a counter here
    navDrawerItems.add(new NavDrawerItem(navMenuTitles[3],
navMenuIcons.getResourceId(3, -1)));
    // Pages
```

```

        navDrawerItems.add(new NavDrawerItem(navMenuTitles[4],
navMenuIcons.getResourceId(4, -1)));
        // What's hot, We will add a counter here
        navDrawerItems.add(new NavDrawerItem(navMenuTitles[5],
navMenuIcons.getResourceId(5, -1), true, "50+"));

        // Recycle the typed array
navMenuIcons.recycle();

        // setting the nav drawer list adapter
adapter = new NavDrawerListAdapter(getApplicationContext(),
        navDrawerItems);
mDrawerList.setAdapter(adapter);

        // enabling action bar app icon and behaving it as toggle button
getActionBar().setDisplayHomeAsUpEnabled(true);
getActionBar().setHomeButtonEnabled(true);

mDrawerToggle = new ActionBarDrawerToggle(this, mDrawerLayout,
        R.drawable.ic_drawer, //nav menu toggle icon
        R.string.app_name, // nav drawer open - description for
accessibility
        R.string.app_name // nav drawer close - description for
accessibility
    ){
        public void onDrawerClosed(View view) {
            getActionBar().setTitle(mTitle);
            // calling onPrepareOptionsMenu() to show action bar icons
            invalidateOptionsMenu();
        }

        public void onDrawerOpened(View drawerView) {
            getActionBar().setTitle(mDrawerTitle);
            // calling onPrepareOptionsMenu() to hide action bar icons
            invalidateOptionsMenu();
        }
    };

        if (savedInstanceState == null) {
            // on first time display view for first nav item
            displayView(0);
        }

        mDrawerList.setOnItemClickListener(new SlideMenuClickListener());
    }

/**
 * Slide menu item click listener
 */
private class SlideMenuClickListener implements
    ListView.OnItemClickListener {
    @Override
    public void onItemClick(AdapterView<?> parent, View view, int
position,
        long id) {
        // display view for selected nav drawer item
        displayView(position);
    }
}

```



```

/**
 * Diplaying fragment view for selected nav drawer list item
 * */
private void displayView(int position) {
    // update the main content by replacing fragments
    Fragment fragment = null;
    switch (position) {
        case 0:
            fragment = new HomeFragment();
            break;
        case 1:
            fragment = new CalculatorFragment();
            break;
        case 2:
            fragment = new ScannerFragment();
            break;
        case 3:
            fragment = new SponsorenFragment();
            break;
        case 4:
            fragment = new WebsiteFragment();
            break;
        case 5:
            fragment = new AmortisiertFragment();
            break;

        default:
            break;
    }

    if (fragment != null) {
        FragmentManager fragmentManager = getFragmentManager();
        fragmentManager.beginTransaction()
            .replace(R.id.frame_container, fragment).commit();

        // update selected item and title, then close the drawer
        mDrawerList.setItemChecked(position, true);
        mDrawerList.setSelection(position);
        setTitle(navMenuTitles[position]);
        mDrawerLayout.closeDrawer(mDrawerList);
    } else {
        // error in creating fragment
        Log.e("MainActivity", "Error in creating fragment");
    }
}

@Override
public boolean onCreateOptionsMenu(Menu menu) {
    getMenuInflater().inflate(R.menu.main, menu);
    return true;
}

@Override
public boolean onOptionsItemSelected(MenuItem item) {
    // toggle nav drawer on selecting action bar app icon/title
    if (mDrawerToggle.onOptionsItemSelected(item)) {
        return true;
    }
    // Handle action bar actions click

```

```

        switch (item.getItemId()) {
            case R.id.action_settings:
                return true;
            default:
                return super.onOptionsItemSelected(item);
        }
    }

    /**
     * Called when invalidateOptionsMenu() is triggered
     */
    @Override
    public boolean onPrepareOptionsMenu(Menu menu) {
        // if nav drawer is opened, hide the action items
        boolean drawerOpen = mDrawerLayout.isDrawerOpen(mDrawerList);
        menu.findItem(R.id.action_settings).setVisible(!drawerOpen);
        return super.onPrepareOptionsMenu(menu);
    }

    @Override
    public void setTitle(CharSequence title) {
        mTitle = title;
        getActionBar().setTitle(mTitle);
    }

    /**
     * When using the ActionBarDrawerToggle, you must call it during
     * onCreate() and onConfigurationChanged()...
     */

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        // Sync the toggle state after onRestoreInstanceState has occurred.
        mDrawerToggle.syncState();
    }

    @Override
    public void onConfigurationChanged(Configuration newConfig) {
        super.onConfigurationChanged(newConfig);
        // Pass any configuration change to the drawer toggls
        mDrawerToggle.onConfigurationChanged(newConfig);
    }
}

```

ScannerFragment.java

```
package ch.enerator.enerator;

import android.app.Activity;
import android.app.Fragment;
import android.content.Context;
import android.content.Intent;
import android.os.Bundle;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.Toast;

public class ScannerFragment extends Fragment {

    public ScannerFragment() {}

    @Override
    public View onCreateView(LayoutInflater inflater, ViewGroup container,
        Bundle savedInstanceState) {
        View rootView = inflater.inflate(R.layout.fragment_scanner,
            container, false);

        try{
            IntentIntegrator integrator = new IntentIntegrator((Activity)
                getActivity().getBaseContext());
            integrator.initiateScan();
            Context context = getActivity().getApplicationContext();
            int toast_duration = Toast.LENGTH_LONG;
            Toast toast = Toast.makeText(context, "Code executed",
                toast_duration);
            toast.show();
        }catch(ClassCastException classe){
            Context context = getActivity().getApplicationContext();
            int toast_duration = Toast.LENGTH_LONG;
            Toast toast = Toast.makeText(context, "Code executed &
                Class Cast Exception", toast_duration);
            toast.show();
        }

        /*Context context = getActivity().getApplicationContext();
        int toast_duration = Toast.LENGTH_LONG;
        Toast toast = Toast.makeText(context, "STARTED",
            toast_duration);
        toast.show();

        IntentIntegrator integrator = new IntentIntegrator((Activity)
            getActivity().getBaseContext());
        integrator.initiateScan();
        try{
            IntentIntegrator integrator = new IntentIntegrator((Activity)
                getActivity().getBaseContext());
            integrator.initiateScan();
            Context context = getActivity().getApplicationContext();
            int toast_duration = Toast.LENGTH_LONG;
            Toast toast = Toast.makeText(context, "Code executed",
                toast_duration);
            toast.show();
        }catch(ClassCastException classe){
            Context context = getActivity().getApplicationContext();
            int toast_duration = Toast.LENGTH_LONG;
```

```

        Toast toast = Toast.makeText(context, "Code executed & Class
Cast Exception", toast_duration);
        toast.show();
    }

    Button fill_btn = (Button) rootView.findViewById(R.id.fill_btn);
    fill_btn.setOnClickListener(new OnClickListener()
    {
        @Override
        public void onClick(View v)
        {
            IntentIntegrator integrator = new
IntentIntegrator((Activity) getActivity().getBaseContext());
            integrator.initiateScan();
        }
    }); */

    return rootView;
}

    public void onActivityResult(int requestCode, int resultCode, Intent
intent) {
        IntentResult scanResult =
IntentIntegrator.parseActivityResult(requestCode, resultCode, intent);
        if (scanResult != null) {
            // handle scan result
        }
        // else continue with any other code you need in the method
    }
    /*

    @Override
    public boolean onOptionsItemSelected(MenuItem item) {

        return false;

    }

    public void onActivityResult(int requestCode, int resultCode,
Intent intent) {
        getActivity();
        //if (requestCode == 0) {
        if (resultCode == Activity.RESULT_OK){
            String contents =
intent.getStringExtra("SCAN_RESULT");

            if(contents.toString().length() != 14 ||
Pattern.matches("[a-zA-Z]+", contents) == true){
                Context context =
getActivity().getApplicationContext();
                int toast_duration = Toast.LENGTH_LONG;
                Toast toast = Toast.makeText(context, "Fehlerhafter
QR-Code", toast_duration);
                toast.show();
            }
            else{

                try{
                try{
                try{

                //define vars

```

```

        TextView output;
        TextView output_tip;
        ImageButton calculate_btn;
        ImageButton reset_btn = null;
        LinearLayout wattwahl;
        LinearLayout kantonswahl;
        LinearLayout dauerwahl;
        LinearLayout stundenwahl;
        LinearLayout tageswahl;
        LinearLayout output_linlay;
        Spinner kantone_spin;
        Spinner stunden_spin;
        Spinner tage_spin;
        Spinner dauer_spin;
        TextView title;
        TextView counter;
        FrameLayout frame_container;
        ListView list_slidermenu;
        String watt_zahl;
        int kantone_spin_pos;
        int stunden_spin_pos;
        int tage_spin_pos;
        int dauer_spin_pos;
        int tage_calc;
        int dauer_calc;
        double kantone_preis;
        int stunden_zahl;
        EditText watt_spin;
        int watt_calc;
        double result;
        double resultround;
        int variabletag;

        kantone_spin = (Spinner)
getView().findViewById(R.id.kantone_spin);
        stunden_spin = (Spinner)
getView().findViewById(R.id.stunden_spin);
        tage_spin = (Spinner)
getView().findViewById(R.id.tage_spin);
        dauer_spin = (Spinner)
getView().findViewById(R.id.dauer_spin);
        output = (TextView)
getView().findViewById(R.id.output);
        output_tip = (TextView)
getView().findViewById(R.id.output_tip);
        calculate_btn = (ImageButton)
getView().findViewById(R.id.calculate_btn);
        reset_btn = (ImageButton)
getView().findViewById(R.id.reset_btn);
        watt_spin = (EditText)
getView().findViewById(R.id.watt_spin);
        wattwahl = (LinearLayout)
getView().findViewById(R.id.wattwahl);
        kantonswahl = (LinearLayout)
getView().findViewById(R.id.kantonswahl);
        dauerwahl = (LinearLayout)
getView().findViewById(R.id.dauerwahl);
        stundenwahl = (LinearLayout)
getView().findViewById(R.id.stundenwahl);
        tageswahl = (LinearLayout)
getView().findViewById(R.id.tageswahl);
        output_linlay = (LinearLayout)
getView().findViewById(R.id.output_linlay);

```

```

        title = (TextView)
getView().findViewById(R.id.title);
        counter = (TextView)
getView().findViewById(R.id.counter);
        frame_container = (FrameLayout)
getView().findViewById(R.id.frame_container);

        kantone_spin = (Spinner)
getView().findViewById(R.id.kantone_spin);
        //ArrayAdapter
        ArrayAdapter<CharSequence> adapter_kantone =
ArrayAdapter.createFromResource(getActivity().getBaseContext(),
        R.array.de_kantone,
android.R.layout.simple_spinner_item);
        //Specify layout to use

        adapter_kantone.setDropDownViewResource(android.R.layout.simple_spinn
er_dropdown_item);

        //Apply adapter to spinner
        kantone_spin.setAdapter(adapter_kantone);

        stunden_spin = (Spinner)
getView().findViewById(R.id.stunden_spin);
        //ArrayAdapter
        ArrayAdapter<CharSequence> adapter_stunden =
ArrayAdapter.createFromResource(getActivity().getBaseContext(),
        R.array.stunden,
android.R.layout.simple_spinner_item);
        //Specify layout to use

        adapter_stunden.setDropDownViewResource(android.R.layout.simple_spinn
er_dropdown_item);

        //Apply adapter to spinner
        stunden_spin.setAdapter(adapter_stunden);

        tage_spin = (Spinner)
getView().findViewById(R.id.tage_spin);
        //ArrayAdapter
        ArrayAdapter<CharSequence> adapter_tage =
ArrayAdapter.createFromResource(getActivity().getBaseContext(),
        R.array.tage,
android.R.layout.simple_spinner_item);
        //Specify layout to use

        adapter_tage.setDropDownViewResource(android.R.layout.simple_spinner_
dropdown_item);

        //Apply adapter to spinner
        tage_spin.setAdapter(adapter_tage);

        dauer_spin = (Spinner)
getView().findViewById(R.id.dauer_spin);
        //ArrayAdapter
        ArrayAdapter<CharSequence> adapter_dauer =
ArrayAdapter.createFromResource(getActivity().getBaseContext(),
        R.array.dauer,
android.R.layout.simple_spinner_item);
        //Specify layout to use

        adapter_dauer.setDropDownViewResource(android.R.layout.simple_spinner
_dropdown_item);

        //Apply adapter to spinner
        dauer_spin.setAdapter(adapter_dauer);

```

```

    /* Handle successful scan, parse String contents
    * Konzept zum erstellen von QR-Codes für Geräte
    * [XXXXXX] [XX] [XX] [XX] [XX] [X]
    * WATT|HOURL|DAY|KANTON|GERÄTE_ID|Energieklasse
    */
    watt_spin = (EditText)
getView().findViewById(R.id.watt_spin);
    String watt_zahl_scan = contents.substring(0, 5);
    String contents_hours = contents.substring(5, 7);
    String contents_tage = contents.substring(7, 9);
    String contents_kantone = contents.substring(9, 11);
    //String contents_device = contents.substring(12, 13);
    //String contents_class = contents.substring(14, 14);

    //Unnötige 0 vom QR-Code input entfernen
    String regex = "^0*";

    String watt_zahl_scan_zeros =
watt_zahl_scan.replaceAll(regex, "");

    //Integer des QR-Codes parsen und die Zahlen auslesen.
    //Bis jetzt die letzten 3 Zahlen ignorieren.
    watt_spin.setText(watt_zahl_scan_zeros);
    int contents_stunden_num =
Integer.parseInt(contents_hours);
        int contents_tage_num =
Integer.parseInt(contents_tage);
        int contents_kantone_num =
Integer.parseInt(contents_kantone);
        //int contents_device_num =
Integer.parseInt(contents_device);
        //int contents_class_num =
Integer.parseInt(contents_class);

    //Den Spinner Kantone auf die richtige Pos setzen
    kantone_spin = (Spinner)
getView().findViewById(R.id.kantone_spin);
        do
        {
            kantone_spin_pos = contents_kantone_num;
            break;
        } while (kantone_spin_pos <=25);

    kantone_spin.setSelection(kantone_spin_pos);

    //Den Spinner Stunden auf die richtige Pos setzen
    stunden_spin = (Spinner)
getView().findViewById(R.id.stunden_spin);
        do
        {
            stunden_spin_pos = contents_stunden_num
- 1;
            break;
        } while (stunden_spin_pos <=23);

    stunden_spin.setSelection( stunden_spin_pos );

    //Den Spinner Tage auf die richtige Pos setzen
    tage_spin = (Spinner)
getView().findViewById(R.id.tage_spin);

```

```

do
    {
        tage_spin_pos = contents_tage_num - 1;
        break;
    } while (tage_spin_pos <=30);

    tage_spin.setSelection( tage_spin_pos );

}
//Catch NullPointerException
//should never ever happen. if it does, have fun fixing
it.
catch(NullPointerException enull){
    //Null Pointer Exception on writing into view elements
    Context context =
getActivity().getApplicationContext();
    int toast_duration = Toast.LENGTH_LONG;
    Toast toast = Toast.makeText(context, "Null Pointer
Exception", toast_duration);
    toast.show();
}

//Catch StringIndexOutOfBoundsException
//Happens when the QR-Code is parsed invalidly and/or is
too long in the mean time
}catch (StringIndexOutOfBoundsException e){
    //Faulty QR-Code
    Context context =
getActivity().getApplicationContext();
    int toast_duration = Toast.LENGTH_LONG;
    Toast toast = Toast.makeText(context, "Fehlerhafter
QR-Code", toast_duration);
    toast.show();
}
*/
/**Catch NumberFormatException
*Happens when a QR-Code is not numbers only. Should also
be avoided
*earlier due to an if statement where the faulty codes
*should get sortet out
*/
}catch (NumberFormatException numex){
    //Faulty QR-Code
    Context context =
getActivity().getApplicationContext();
    int toast_duration = Toast.LENGTH_LONG;
    Toast toast = Toast.makeText(context, "Fehlerhafter
QR-Code", toast_duration);
    toast.show();
}
}

} else if (resultCode == getActivity().RESULT_CANCELED)
{
    //Handle a calceled scan.
    Context context =
getActivity().getApplicationContext();
    int toast_duration = Toast.LENGTH_SHORT;

    Toast toast = Toast.makeText (context, "Kein
QR-Code erfasst.", toast_duration);
    toast.show();
}

```



```
}          }*/  
}
```

SponsorenFragment.java

```
package ch.energenerator.energenerator;

import android.app.Fragment;
import android.content.Intent;
import android.net.Uri;
import android.os.Bundle;
import android.view.LayoutInflater;
import android.view.View;
import android.view.View.OnClickListener;
import android.view.ViewGroup;
import android.widget.ImageButton;

public class SponsorenFragment extends Fragment {

    public SponsorenFragment() {}

    @Override
    public View onCreateView(LayoutInflater inflater, ViewGroup container,
        Bundle savedInstanceState) {

        View rootView = inflater.inflate(R.layout.fragment_sponsoren,
            container, false);
        android.app.ActionBar actionBar = getActivity().getActionBar();
        actionBar.show();

        //ImageButton to open the website 'springerle.com'
        ImageButton spring_btn = (ImageButton)
            rootView.findViewById(R.id.spring_btn);
        spring_btn.setOnClickListener(new OnClickListener()
        {
            @Override
            public void onClick(View v)
            {
                startActivity(new
                    Intent(Intent.ACTION_VIEW).setData(Uri.parse("http://www.springerle.com")))
                ;
            }
        });
        return rootView;
    }
}
```

WebsiteFragment.java

```
package ch.enerotor.enerotor;

import android.app.Fragment;
import android.content.Intent;
import android.net.Uri;
import android.os.Bundle;
import android.view.LayoutInflater;
import android.view.View;
import android.view.View.OnClickListener;
import android.view.ViewGroup;
import android.widget.ImageButton;

public class WebsiteFragment extends Fragment {

    public WebsiteFragment() {}

    @Override
    public View onCreateView(LayoutInflater inflater, ViewGroup container,
        Bundle savedInstanceState) {

        View rootView = inflater.inflate(R.layout.fragment_website,
            container, false);
        android.app.ActionBar actionBar = getActivity().getActionBar();
        actionBar.show();

        //Autoopen 'enerotor.ch' when the fragment is opened
        startActivity(new
            Intent(Intent.ACTION_VIEW).setData(Uri.parse("http://www.enerotor.ch")));

        //Also open the website onButtonClick
        ImageButton website_btn = (ImageButton)
            rootView.findViewById(R.id.website_btn);

        website_btn.setOnClickListener(new OnClickListener()
        {
            @Override
            public void onClick(View v)
            {
                startActivity(new
                    Intent(Intent.ACTION_VIEW).setData(Uri.parse("http://www.enerotor.ch")));
            }
        });

        return rootView;
    }
}
```

NavDrawerListAdapter.java

```
package ch.enerator.enerator.adapter;

import java.util.ArrayList;

import android.app.Activity;
import android.content.Context;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.BaseAdapter;
import android.widget.ImageView;
import android.widget.TextView;
import ch.enerator.enerator.R;
import ch.enerator.enerator.model.NavDrawerItem;

public class NavDrawerListAdapter extends BaseAdapter {

    private Context context;
    private ArrayList<NavDrawerItem> navDrawerItems;

    public NavDrawerListAdapter(Context context, ArrayList<NavDrawerItem>
navDrawerItems) {
        this.context = context;
        this.navDrawerItems = navDrawerItems;
    }

    @Override
    public int getCount() {
        return navDrawerItems.size();
    }

    @Override
    public Object getItem(int position) {
        return navDrawerItems.get(position);
    }

    @Override
    public long getItemId(int position) {
        return position;
    }

    @Override
    public View getView(int position, View convertView, ViewGroup parent) {
        if (convertView == null) {
            LayoutInflater mInflater = (LayoutInflater)
context.getSystemService(Activity.LAYOUT_INFLATER_SERVICE);
            convertView = mInflater.inflate(R.layout.drawer_list_item,
null);
        }

        ImageView imgIcon = (ImageView)
convertView.findViewById(R.id.icon);
        TextView txtTitle = (TextView)
convertView.findViewById(R.id.title);
        TextView txtCount = (TextView)
convertView.findViewById(R.id.counter);

        imgIcon.setImageResource(navDrawerItems.get(position).getIcon());
```

```
txtTitle.setText(navDrawerItems.get(position).getTitle());

// displaying counter(for eventually added messages to the user)
// check whether it set visible or not
if(navDrawerItems.get(position).getCounterVisibility()){
    txtCount.setText(navDrawerItems.get(position).getCount());
}else{
    // hide the counter view
    txtCount.setVisibility(View.GONE);
}

return convertView;
}
}
```

NavDrawerItem.java

```
package ch.enerador.enerador.model;

public class NavDrawerItem {

    private String title;
    private int icon;
    private String count = "0";
    // boolean to set visiblity of the counter
    private boolean isCounterVisible = false;

    public NavDrawerItem(){}

    public NavDrawerItem(String title, int icon){
        this.title = title;
        this.icon = icon;
    }

    public NavDrawerItem(String title, int icon, boolean isCounterVisible,
String count){
        this.title = title;
        this.icon = icon;
        this.isCounterVisible = isCounterVisible;
        this.count = count;
    }

    public String getTitle(){
        return this.title;
    }

    public int getIcon(){
        return this.icon;
    }

    public String getCount(){
        return this.count;
    }

    public boolean getCounterVisibility(){
        return this.isCounterVisible;
    }

    public void setTitle(String title){
        this.title = title;
    }

    public void setIcon(int icon){
        this.icon = icon;
    }

    public void setCount(String count){
        this.count = count;
    }

    public void setCounterVisibility(boolean isCounterVisible){
        this.isCounterVisible = isCounterVisible;
    }
}
```

R.java [android.support.v7.appcompat]

```
/* AUTO-GENERATED FILE. DO NOT MODIFY.
 *
 * This class was automatically generated by the
 * aapt tool from the resource data it found. It
 * should not be modified by hand.
 */
package android.support.v7.appcompat;

public final class R {
    public static final class anim {
        public static final int abc_fade_in = 0x7f040000;
        public static final int abc_fade_out = 0x7f040001;
        public static final int abc_slide_in_bottom = 0x7f040002;
        public static final int abc_slide_in_top = 0x7f040003;
        public static final int abc_slide_out_bottom = 0x7f040004;
        public static final int abc_slide_out_top = 0x7f040005;
    }
    public static final class attr {
        public static final int actionBarDivider = 0x7f01000b;
        public static final int actionBarItemBackground = 0x7f01000c;
        public static final int actionBarSize = 0x7f01000a;
        public static final int actionBarSplitStyle = 0x7f010008;
        public static final int actionBarStyle = 0x7f010007;
        public static final int actionBarTabBarStyle = 0x7f010004;
        public static final int actionBarTabStyle = 0x7f010003;
        public static final int actionBarTabTextStyle = 0x7f010005;
        public static final int actionBarWidgetTheme = 0x7f010009;
        public static final int actionBarStyle = 0x7f010012;
        public static final int actionDropDownStyle = 0x7f010043;
        public static final int actionLayout = 0x7f01004a;
        public static final int actionMenuTextAppearance = 0x7f01000d;
        public static final int actionMenuTextColor = 0x7f01000e;
        public static final int actionModeBackground = 0x7f010038;
        public static final int actionModeCloseButtonStyle =
0x7f010037;
        public static final int actionModeCloseDrawable = 0x7f01003a;
        public static final int actionModeCopyDrawable = 0x7f01003c;
        public static final int actionModeCutDrawable = 0x7f01003b;
        public static final int actionModeFindDrawable = 0x7f010040;
        public static final int actionModePasteDrawable = 0x7f01003d;
        public static final int actionModePopupWindowStyle =
0x7f010042;
        public static final int actionModeSelectAllDrawable =
0x7f01003e;
        public static final int actionModeShareDrawable = 0x7f01003f;
        public static final int actionModeSplitBackground = 0x7f010039;
        public static final int actionModeStyle = 0x7f010036;
        public static final int actionModeWebSearchDrawable =
0x7f010041;
        public static final int actionOverflowButtonStyle = 0x7f010006;
        public static final int actionProviderClass = 0x7f01004c;
        public static final int activityChooserViewStyle = 0x7f010068;
        public static final int background = 0x7f01002b;
        public static final int backgroundSplit = 0x7f01002d;
        public static final int backgroundStacked = 0x7f01002c;
        public static final int buttonBarButtonStyle = 0x7f010014;
        public static final int buttonBarStyle = 0x7f010013;
        public static final int customNavigationLayout = 0x7f01002e;
```

```

    public static final int disableChildrenWhenDisabled =
0x7f010050;
    public static final int displayOptions = 0x7f010024;
    public static final int divider = 0x7f01002a;
    public static final int dividerHorizontal = 0x7f010017;
    public static final int dividerPadding = 0x7f010052;
    public static final int dividerVertical = 0x7f010016;
    public static final int dropDownListViewStyle = 0x7f01001d;
    public static final int dropdownListPreferredItemHeight =
0x7f010044;
    public static final int expandActivityOverflowButtonDrawable =
0x7f010067;
    public static final int height = 0x7f010022;
    public static final int homeAsUpIndicator = 0x7f01000f;
    public static final int homeLayout = 0x7f01002f;
    public static final int icon = 0x7f010028;
    public static final int iconifiedByDefault = 0x7f010056;
    public static final int indeterminateProgressStyle =
0x7f010031;
    public static final int initialActivityCount = 0x7f010066;
    public static final int isLightTheme = 0x7f010055;
    public static final int itemPadding = 0x7f010033;
    public static final int listChoiceBackgroundIndicator =
0x7f010048;
    public static final int listPopupWindowStyle = 0x7f01001e;
    public static final int listPreferredItemHeight = 0x7f010018;
    public static final int listPreferredItemHeightLarge =
0x7f01001a;
    public static final int listPreferredItemHeightSmall =
0x7f010019;
    public static final int listPreferredItemPaddingLeft =
0x7f01001b;
    public static final int listPreferredItemPaddingRight =
0x7f01001c;
    public static final int logo = 0x7f010029;
    public static final int navigationMode = 0x7f010023;
    public static final int paddingEnd = 0x7f010035;
    public static final int paddingStart = 0x7f010034;
    public static final int panelMenuListTheme = 0x7f010047;
    public static final int panelMenuListWidth = 0x7f010046;
    public static final int popupMenuStyle = 0x7f010045;
    public static final int popupPromptView = 0x7f01004f;
    public static final int progressBarPadding = 0x7f010032;
    public static final int progressBarStyle = 0x7f010030;
    public static final int prompt = 0x7f01004d;
    public static final int queryHint = 0x7f010057;
    public static final int searchDropDownBackground = 0x7f010058;
    public static final int searchResultListItemHeight =
0x7f010061;
    public static final int searchViewAutoCompleteTextView =
0x7f010065;
    public static final int searchViewCloseIcon = 0x7f010059;
    public static final int searchViewEditQuery = 0x7f01005d;
    public static final int searchViewEditQueryBackground =
0x7f01005e;
    public static final int searchViewGoIcon = 0x7f01005a;
    public static final int searchViewSearchIcon = 0x7f01005b;
    public static final int searchViewTextField = 0x7f01005f;
    public static final int searchViewTextFieldRight = 0x7f010060;
    public static final int searchViewVoiceIcon = 0x7f01005c;
    public static final int selectableItemBackground = 0x7f010015;
    public static final int showAsAction = 0x7f010049;
    public static final int showDividers = 0x7f010051;

```



```

        public static final int spinnerDropDownItemStyle = 0x7f010054;
        public static final int spinnerMode = 0x7f01004e;
        public static final int spinnerStyle = 0x7f010053;
        public static final int subtitle = 0x7f010025;
        public static final int subtitleTextStyle = 0x7f010027;
        public static final int textAllCaps = 0x7f010069;
        public static final int textAppearanceLargePopupMenu =
0x7f010010;
        public static final int textAppearanceListItem = 0x7f01001f;
        public static final int textAppearanceListItemSmall =
0x7f010020;
        public static final int textAppearanceSearchResultSubtitle =
0x7f010063;
        public static final int textAppearanceSearchResultTitle =
0x7f010062;
        public static final int textAppearanceSmallPopupMenu =
0x7f010011;
        public static final int textColorSearchUrl = 0x7f010064;
        public static final int title = 0x7f010021;
        public static final int titleTextStyle = 0x7f010026;
        public static final int windowActionBar = 0x7f010000;
        public static final int windowActionBarOverlay = 0x7f010001;
        public static final int windowSplitActionBar = 0x7f010002;
    }
    public static final class bool {
        public static final int abc_action_bar_embed_tabs_pre_jb =
0x7f060000;
        public static final int
abc_action_bar_expanded_action_views_exclusive = 0x7f060001;
        public static final int abc_config_actionMenuItemAllCaps =
0x7f060005;
        public static final int
abc_config_allowActionMenuItemTextWithIcon = 0x7f060004;
        public static final int
abc_config_showMenuShortcutsWhenKeyboardPresent = 0x7f060003;
        public static final int abc_split_action_bar_is_narrow =
0x7f060002;
    }
    public static final class color {
        public static final int abc_search_url_text_holo = 0x7f070003;
        public static final int abc_search_url_text_normal =
0x7f070000;
        public static final int abc_search_url_text_pressed =
0x7f070002;
        public static final int abc_search_url_text_selected =
0x7f070001;
    }
    public static final class dimen {
        public static final int abc_action_bar_default_height =
0x7f080002;
        public static final int abc_action_bar_icon_vertical_padding =
0x7f080003;
        public static final int abc_action_bar_progress_bar_size =
0x7f08000a;
        public static final int abc_action_bar_stacked_max_height =
0x7f080009;
        public static final int abc_action_bar_stacked_tab_max_width =
0x7f080001;
        public static final int abc_action_bar_subtitle_bottom_margin =
0x7f080007;
        public static final int abc_action_bar_subtitle_text_size =
0x7f080005;

```

```

        public static final int abc_action_bar_subtitle_top_margin =
0x7f080006;
        public static final int abc_action_bar_title_text_size =
0x7f080004;
        public static final int abc_action_button_min_width =
0x7f080008;
        public static final int abc_config_prefDialogWidth =
0x7f080000;
        public static final int abc_dropdownitem_icon_width =
0x7f080010;
        public static final int abc_dropdownitem_text_padding_left =
0x7f08000e;
        public static final int abc_dropdownitem_text_padding_right =
0x7f08000f;
        public static final int abc_panel_menu_list_width = 0x7f08000b;
        public static final int abc_search_view_preferred_width =
0x7f08000d;
        public static final int abc_search_view_text_min_width =
0x7f08000c;
    }
    public static final class drawable {
        public static final int abc_ab_bottom_solid_dark_holo =
0x7f020000;
        public static final int abc_ab_bottom_solid_light_holo =
0x7f020001;
        public static final int abc_ab_bottom_transparent_dark_holo =
0x7f020002;
        public static final int abc_ab_bottom_transparent_light_holo =
0x7f020003;
        public static final int abc_ab_share_pack_holo_dark =
0x7f020004;
        public static final int abc_ab_share_pack_holo_light =
0x7f020005;
        public static final int abc_ab_solid_dark_holo = 0x7f020006;
        public static final int abc_ab_solid_light_holo = 0x7f020007;
        public static final int abc_ab_stacked_solid_dark_holo =
0x7f020008;
        public static final int abc_ab_stacked_solid_light_holo =
0x7f020009;
        public static final int abc_ab_stacked_transparent_dark_holo =
0x7f02000a;
        public static final int abc_ab_stacked_transparent_light_holo =
0x7f02000b;
        public static final int abc_ab_transparent_dark_holo =
0x7f02000c;
        public static final int abc_ab_transparent_light_holo =
0x7f02000d;
        public static final int abc_cab_background_bottom_holo_dark =
0x7f02000e;
        public static final int abc_cab_background_bottom_holo_light =
0x7f02000f;
        public static final int abc_cab_background_top_holo_dark =
0x7f020010;
        public static final int abc_cab_background_top_holo_light =
0x7f020011;
        public static final int abc_ic_ab_back_holo_dark = 0x7f020012;
        public static final int abc_ic_ab_back_holo_light = 0x7f020013;
        public static final int abc_ic_cab_done_holo_dark = 0x7f020014;
        public static final int abc_ic_cab_done_holo_light =
0x7f020015;
        public static final int abc_ic_clear = 0x7f020016;
        public static final int abc_ic_clear_disabled = 0x7f020017;
        public static final int abc_ic_clear_holo_light = 0x7f020018;

```

```
        public static final int abc_ic_clear_normal = 0x7f020019;
        public static final int
abc_ic_clear_search_api_disabled_holo_light = 0x7f02001a;
        public static final int abc_ic_clear_search_api_holo_light =
0x7f02001b;
        public static final int abc_ic_commit_search_api_holo_dark =
0x7f02001c;
        public static final int abc_ic_commit_search_api_holo_light =
0x7f02001d;
        public static final int abc_ic_go = 0x7f02001e;
        public static final int abc_ic_go_search_api_holo_light =
0x7f02001f;
        public static final int
abc_ic_menu_moreoverflow_normal_holo_dark = 0x7f020020;
        public static final int
abc_ic_menu_moreoverflow_normal_holo_light = 0x7f020021;
        public static final int abc_ic_menu_share_holo_dark =
0x7f020022;
        public static final int abc_ic_menu_share_holo_light =
0x7f020023;
        public static final int abc_ic_search = 0x7f020024;
        public static final int abc_ic_search_api_holo_light =
0x7f020025;
        public static final int abc_ic_voice_search = 0x7f020026;
        public static final int abc_ic_voice_search_api_holo_light =
0x7f020027;
        public static final int abc_item_background_holo_dark =
0x7f020028;
        public static final int abc_item_background_holo_light =
0x7f020029;
        public static final int abc_list_divider_holo_dark =
0x7f02002a;
        public static final int abc_list_divider_holo_light =
0x7f02002b;
        public static final int abc_list_focused_holo = 0x7f02002c;
        public static final int abc_list_longpressed_holo = 0x7f02002d;
        public static final int abc_list_pressed_holo_dark =
0x7f02002e;
        public static final int abc_list_pressed_holo_light =
0x7f02002f;
        public static final int
abc_list_selector_background_transition_holo_dark = 0x7f020030;
        public static final int
abc_list_selector_background_transition_holo_light = 0x7f020031;
        public static final int abc_list_selector_disabled_holo_dark =
0x7f020032;
        public static final int abc_list_selector_disabled_holo_light =
0x7f020033;
        public static final int abc_list_selector_holo_dark =
0x7f020034;
        public static final int abc_list_selector_holo_light =
0x7f020035;
        public static final int abc_menu_dropdown_panel_holo_dark =
0x7f020036;
        public static final int abc_menu_dropdown_panel_holo_light =
0x7f020037;
        public static final int abc_menu_hardkey_panel_holo_dark =
0x7f020038;
        public static final int abc_menu_hardkey_panel_holo_light =
0x7f020039;
        public static final int abc_search_dropdown_dark = 0x7f02003a;
        public static final int abc_search_dropdown_light = 0x7f02003b;
```

```

        public static final int abc_spinner_ab_default_holo_dark =
0x7f02003c;
        public static final int abc_spinner_ab_default_holo_light =
0x7f02003d;
        public static final int abc_spinner_ab_disabled_holo_dark =
0x7f02003e;
        public static final int abc_spinner_ab_disabled_holo_light =
0x7f02003f;
        public static final int abc_spinner_ab_focused_holo_dark =
0x7f020040;
        public static final int abc_spinner_ab_focused_holo_light =
0x7f020041;
        public static final int abc_spinner_ab_holo_dark = 0x7f020042;
        public static final int abc_spinner_ab_holo_light = 0x7f020043;
        public static final int abc_spinner_ab_pressed_holo_dark =
0x7f020044;
        public static final int abc_spinner_ab_pressed_holo_light =
0x7f020045;
        public static final int abc_tab_indicator_ab_holo = 0x7f020046;
        public static final int abc_tab_selected_focused_holo =
0x7f020047;
        public static final int abc_tab_selected_holo = 0x7f020048;
        public static final int abc_tab_selected_pressed_holo =
0x7f020049;
        public static final int abc_tab_unselected_pressed_holo =
0x7f02004a;
        public static final int abc_textfield_search_default_holo_dark
= 0x7f02004b;
        public static final int abc_textfield_search_default_holo_light
= 0x7f02004c;
        public static final int
abc_textfield_search_right_default_holo_dark = 0x7f02004d;
        public static final int
abc_textfield_search_right_default_holo_light = 0x7f02004e;
        public static final int
abc_textfield_search_right_selected_holo_dark = 0x7f02004f;
        public static final int
abc_textfield_search_right_selected_holo_light = 0x7f020050;
        public static final int abc_textfield_search_selected_holo_dark
= 0x7f020051;
        public static final int
abc_textfield_search_selected_holo_light = 0x7f020052;
        public static final int abc_textfield_searchview_holo_dark =
0x7f020053;
        public static final int abc_textfield_searchview_holo_light =
0x7f020054;
        public static final int
abc_textfield_searchview_right_holo_dark = 0x7f020055;
        public static final int
abc_textfield_searchview_right_holo_light = 0x7f020056;
    }

    public static final class id {
        public static final int action_bar = 0x7f05001c;
        public static final int action_bar_activity_content =
0x7f050015;
        public static final int action_bar_container = 0x7f05001b;
        public static final int action_bar_overlay_layout = 0x7f05001f;
        public static final int action_bar_root = 0x7f05001a;
        public static final int action_bar_subtitle = 0x7f050023;
        public static final int action_bar_title = 0x7f050022;
        public static final int action_context_bar = 0x7f05001d;
        public static final int action_menu_divider = 0x7f050016;
    }

```

```

    public static final int action_menu_presenter = 0x7f050017;
    public static final int action_mode_close_button = 0x7f050024;
    public static final int activity_chooser_view_content =
0x7f050025;
    public static final int always = 0x7f05000b;
    public static final int beginning = 0x7f050011;
    public static final int checkbox = 0x7f05002d;
    public static final int collapseActionView = 0x7f05000d;
    public static final int default_activity_button = 0x7f050028;
    public static final int dialog = 0x7f05000e;
    public static final int disableHome = 0x7f050008;
    public static final int dropdown = 0x7f05000f;
    public static final int edit_query = 0x7f050030;
    public static final int end = 0x7f050013;
    public static final int expand_activities_button = 0x7f050026;
    public static final int expanded_menu = 0x7f05002c;
    public static final int home = 0x7f050014;
    public static final int homeAsUp = 0x7f050005;
    public static final int icon = 0x7f05002a;
    public static final int ifRoom = 0x7f05000a;
    public static final int image = 0x7f050027;
    public static final int listMode = 0x7f050001;
    public static final int list_item = 0x7f050029;
    public static final int middle = 0x7f050012;
    public static final int never = 0x7f050009;
    public static final int none = 0x7f050010;
    public static final int normal = 0x7f050000;
    public static final int progress_circular = 0x7f050018;
    public static final int progress_horizontal = 0x7f050019;
    public static final int radio = 0x7f05002f;
    public static final int search_badge = 0x7f050032;
    public static final int search_bar = 0x7f050031;
    public static final int search_button = 0x7f050033;
    public static final int search_close_btn = 0x7f050038;
    public static final int search_edit_frame = 0x7f050034;
    public static final int search_go_btn = 0x7f05003a;
    public static final int search_mag_icon = 0x7f050035;
    public static final int search_plate = 0x7f050036;
    public static final int search_src_text = 0x7f050037;
    public static final int search_voice_btn = 0x7f05003b;
    public static final int shortcut = 0x7f05002e;
    public static final int showCustom = 0x7f050007;
    public static final int showHome = 0x7f050004;
    public static final int showTitle = 0x7f050006;
    public static final int split_action_bar = 0x7f05001e;
    public static final int submit_area = 0x7f050039;
    public static final int tabMode = 0x7f050002;
    public static final int title = 0x7f05002b;
    public static final int top_action_bar = 0x7f050020;
    public static final int up = 0x7f050021;
    public static final int useLogo = 0x7f050003;
    public static final int withText = 0x7f05000c;
}
public static final class integer {
    public static final int abc_max_action_buttons = 0x7f090000;
}
public static final class layout {
    public static final int abc_action_bar_decor = 0x7f030000;
    public static final int abc_action_bar_decor_include =
0x7f030001;
    public static final int abc_action_bar_decor_overlay =
0x7f030002;
    public static final int abc_action_bar_home = 0x7f030003;

```

```

        public static final int abc_action_bar_tab = 0x7f030004;
        public static final int abc_action_bar_tabbar = 0x7f030005;
        public static final int abc_action_bar_title_item = 0x7f030006;
        public static final int abc_action_bar_view_list_nav_layout =
0x7f030007;
        public static final int abc_action_menu_item_layout =
0x7f030008;
        public static final int abc_action_menu_layout = 0x7f030009;
        public static final int abc_action_mode_bar = 0x7f03000a;
        public static final int abc_action_mode_close_item =
0x7f03000b;
        public static final int abc_activity_chooser_view = 0x7f03000c;
        public static final int abc_activity_chooser_view_include =
0x7f03000d;
        public static final int abc_activity_chooser_view_list_item =
0x7f03000e;
        public static final int abc_expanded_menu_layout = 0x7f03000f;
        public static final int abc_list_menu_item_checkbox =
0x7f030010;
        public static final int abc_list_menu_item_icon = 0x7f030011;
        public static final int abc_list_menu_item_layout = 0x7f030012;
        public static final int abc_list_menu_item_radio = 0x7f030013;
        public static final int abc_popup_menu_item_layout =
0x7f030014;
        public static final int abc_search_dropdown_item_icons_2line =
0x7f030015;
        public static final int abc_search_view = 0x7f030016;
        public static final int support_simple_spinner_dropdown_item =
0x7f030020;
    }
    public static final class string {
0x7f0a0001;
        public static final int abc_action_bar_home_description =
0x7f0a0002;
        public static final int abc_action_bar_up_description =
0x7f0a0003;
        public static final int abc_action_menu_overflow_description =
0x7f0a0000;
        public static final int abc_action_mode_done = 0x7f0a0000;
        public static final int abc_activity_chooser_view_see_all =
0x7f0a000a;
        public static final int
abc_activitychooserview_choose_application = 0x7f0a0009;
        public static final int abc_searchview_description_clear =
0x7f0a0006;
        public static final int abc_searchview_description_query =
0x7f0a0005;
        public static final int abc_searchview_description_search =
0x7f0a0004;
        public static final int abc_searchview_description_submit =
0x7f0a0007;
        public static final int abc_searchview_description_voice =
0x7f0a0008;
        public static final int abc_shareactionprovider_share_with =
0x7f0a000c;
        public static final int
abc_shareactionprovider_share_with_application = 0x7f0a000b;
    }
    public static final class style {
        public static final int
TextAppearance_AppCompat_Base_CompactMenu_Dialog = 0x7f0b0063;
        public static final int
TextAppearance_AppCompat_Base_SearchResult = 0x7f0b006d;

```

```
        public static final int
TextAppearance_AppCompat_Base_SearchResult_Subtitle = 0x7f0b006f;
        public static final int
TextAppearance_AppCompat_Base_SearchResult_Title = 0x7f0b006e;
        public static final int
TextAppearance_AppCompat_Base_Widget_PopupMenu_Large = 0x7f0b0069;
        public static final int
TextAppearance_AppCompat_Base_Widget_PopupMenu_Small = 0x7f0b006a;
        public static final int
TextAppearance_AppCompat_Light_Base_SearchResult = 0x7f0b0070;
        public static final int
TextAppearance_AppCompat_Light_Base_SearchResult_Subtitle = 0x7f0b0072;
        public static final int
TextAppearance_AppCompat_Light_Base_SearchResult_Title = 0x7f0b0071;
        public static final int
TextAppearance_AppCompat_Light_Base_Widget_PopupMenu_Large = 0x7f0b006b;
        public static final int
TextAppearance_AppCompat_Light_Base_Widget_PopupMenu_Small = 0x7f0b006c;
        public static final int
TextAppearance_AppCompat_Light_SearchResult_Subtitle = 0x7f0b0035;
        public static final int
TextAppearance_AppCompat_Light_SearchResult_Title = 0x7f0b0034;
        public static final int
TextAppearance_AppCompat_Light_Widget_PopupMenu_Large = 0x7f0b0030;
        public static final int
TextAppearance_AppCompat_Light_Widget_PopupMenu_Small = 0x7f0b0031;
        public static final int
TextAppearance_AppCompat_SearchResult_Subtitle = 0x7f0b0033;
        public static final int
TextAppearance_AppCompat_SearchResult_Title = 0x7f0b0032;
        public static final int
TextAppearance_AppCompat_Widget_ActionBar_Menu = 0x7f0b001a;
        public static final int
TextAppearance_AppCompat_Widget_ActionBar_Subtitle = 0x7f0b0006;
        public static final int
TextAppearance_AppCompat_Widget_ActionBar_Subtitle_Inverse = 0x7f0b0008;
        public static final int
TextAppearance_AppCompat_Widget_ActionBar_Title = 0x7f0b0005;
        public static final int
TextAppearance_AppCompat_Widget_ActionBar_Title_Inverse = 0x7f0b0007;
        public static final int
TextAppearance_AppCompat_Widget_ActionMode_Subtitle = 0x7f0b001e;
        public static final int
TextAppearance_AppCompat_Widget_ActionMode_Subtitle_Inverse = 0x7f0b0020;
        public static final int
TextAppearance_AppCompat_Widget_ActionMode_Title = 0x7f0b001d;
        public static final int
TextAppearance_AppCompat_Widget_ActionMode_Title_Inverse = 0x7f0b001f;
        public static final int
TextAppearance_AppCompat_Widget_Base_ActionBar_Menu = 0x7f0b0054;
        public static final int
TextAppearance_AppCompat_Widget_Base_ActionBar_Subtitle = 0x7f0b0056;
        public static final int
TextAppearance_AppCompat_Widget_Base_ActionBar_Subtitle_Inverse =
0x7f0b0058;
        public static final int
TextAppearance_AppCompat_Widget_Base_ActionBar_Title = 0x7f0b0055;
        public static final int
TextAppearance_AppCompat_Widget_Base_ActionBar_Title_Inverse = 0x7f0b0057;
        public static final int
TextAppearance_AppCompat_Widget_Base_ActionMode_Subtitle = 0x7f0b0051;
```

```

        public static final int
TextAppearance_AppCompat_Widget_Base_ActionMode_Subtitle_Inverse =
0x7f0b0053;
        public static final int
TextAppearance_AppCompat_Widget_Base_ActionMode_Title = 0x7f0b0050;
        public static final int
TextAppearance_AppCompat_Widget_Base_ActionMode_Title_Inverse = 0x7f0b0052;
        public static final int
TextAppearance_AppCompat_Widget_Base_DropDownItem = 0x7f0b0061;
        public static final int
TextAppearance_AppCompat_Widget_DropDownItem = 0x7f0b0021;
        public static final int
TextAppearance_AppCompat_Widget_PopupMenu_Large = 0x7f0b002e;
        public static final int
TextAppearance_AppCompat_Widget_PopupMenu_Small = 0x7f0b002f;
        public static final int
TextAppearance_Widget_AppCompat_Base_ExpandedMenu_Item = 0x7f0b0062;
        public static final int
TextAppearance_Widget_AppCompat_ExpandedMenu_Item = 0x7f0b0028;
        public static final int Theme_AppCompat = 0x7f0b0077;
        public static final int Theme_AppCompat_Base_CompactMenu =
0x7f0b0081;
        public static final int Theme_AppCompat_Base_CompactMenu_Dialog
= 0x7f0b0082;
        public static final int Theme_AppCompat_CompactMenu =
0x7f0b007a;
        public static final int Theme_AppCompat_CompactMenu_Dialog =
0x7f0b007b;
        public static final int Theme_AppCompat_Light = 0x7f0b0078;
        public static final int Theme_AppCompat_Light_DarkActionBar =
0x7f0b0079;
        public static final int Theme_Base = 0x7f0b007c;
        public static final int Theme_Base_AppCompat = 0x7f0b007e;
        public static final int Theme_Base_AppCompat_Light =
0x7f0b007f;
        public static final int
Theme_Base_AppCompat_Light_DarkActionBar = 0x7f0b0080;
        public static final int Theme_Base_Light = 0x7f0b007d;
        public static final int Widget_AppCompat_ActionBar =
0x7f0b0000;
        public static final int Widget_AppCompat_ActionBar_Solid =
0x7f0b0002;
        public static final int Widget_AppCompat_ActionBar_TabBar =
0x7f0b0011;
        public static final int Widget_AppCompat_ActionBar_TabText =
0x7f0b0017;
        public static final int Widget_AppCompat_ActionBar_TabView =
0x7f0b0014;
        public static final int Widget_AppCompat_ActionButton =
0x7f0b000b;
        public static final int Widget_AppCompat_ActionButton_CloseMode
= 0x7f0b000d;
        public static final int Widget_AppCompat_ActionButton_Overflow
= 0x7f0b000f;
        public static final int Widget_AppCompat_ActionMode =
0x7f0b001b;
        public static final int Widget_AppCompat_ActivityChooserView =
0x7f0b0038;
        public static final int Widget_AppCompat_AutoCompleteTextView =
0x7f0b0036;
        public static final int Widget_AppCompat_Base_ActionBar =
0x7f0b003a;

```



```
    public static final int Widget_AppCompat_Base_ActionBar_Solid =
0x7f0b003c;
    public static final int Widget_AppCompat_Base_ActionBar_TabBar
= 0x7f0b0045;
    public static final int Widget_AppCompat_Base_ActionBar_TabText
= 0x7f0b004b;
    public static final int Widget_AppCompat_Base_ActionBar_TabView
= 0x7f0b0048;
    public static final int Widget_AppCompat_Base_ActionButton =
0x7f0b003f;
    public static final int
Widget_AppCompat_Base_ActionButton_CloseMode = 0x7f0b0041;
    public static final int
Widget_AppCompat_Base_ActionButton_Overflow = 0x7f0b0043;
    public static final int Widget_AppCompat_Base_ActionMode =
0x7f0b004e;
    public static final int
Widget_AppCompat_Base_ActivityChooserView = 0x7f0b0075;
    public static final int
Widget_AppCompat_Base_AutoCompleteTextView = 0x7f0b0073;
    public static final int
Widget_AppCompat_Base_DropDownItem_Spinner = 0x7f0b005d;
    public static final int Widget_AppCompat_Base_ListPopupWindow =
0x7f0b0065;
    public static final int Widget_AppCompat_Base_ListView_DropDown
= 0x7f0b005f;
    public static final int Widget_AppCompat_Base_ListView_Menu =
0x7f0b0064;
    public static final int Widget_AppCompat_Base_PopupMenu =
0x7f0b0067;
    public static final int Widget_AppCompat_Base_ProgressBar =
0x7f0b005a;
    public static final int
Widget_AppCompat_Base_ProgressBar_Horizontal = 0x7f0b0059;
    public static final int Widget_AppCompat_Base_Spinner =
0x7f0b005b;
    public static final int Widget_AppCompat_DropDownItem_Spinner =
0x7f0b0024;
    public static final int Widget_AppCompat_Light_ActionBar =
0x7f0b0001;
    public static final int Widget_AppCompat_Light_ActionBar_Solid
= 0x7f0b0003;
    public static final int
Widget_AppCompat_Light_ActionBar_Solid_Inverse = 0x7f0b0004;
    public static final int Widget_AppCompat_Light_ActionBar_TabBar
= 0x7f0b0012;
    public static final int
Widget_AppCompat_Light_ActionBar_TabBar_Inverse = 0x7f0b0013;
    public static final int
Widget_AppCompat_Light_ActionBar_TabText = 0x7f0b0018;
    public static final int
Widget_AppCompat_Light_ActionBar_TabText_Inverse = 0x7f0b0019;
    public static final int
Widget_AppCompat_Light_ActionBar_TabView = 0x7f0b0015;
    public static final int
Widget_AppCompat_Light_ActionBar_TabView_Inverse = 0x7f0b0016;
    public static final int Widget_AppCompat_Light_ActionButton =
0x7f0b000c;
    public static final int
Widget_AppCompat_Light_ActionButton_CloseMode = 0x7f0b000e;
    public static final int
Widget_AppCompat_Light_ActionButton_Overflow = 0x7f0b0010;
```

```
        public static final int
Widget_AppCompat_Light_ActionMode_Inverse = 0x7f0b001c;
        public static final int
Widget_AppCompat_Light_ActivityChooserView = 0x7f0b0039;
        public static final int
Widget_AppCompat_Light_AutoCompleteTextView = 0x7f0b0037;
        public static final int Widget_AppCompat_Light_Base_ActionBar =
0x7f0b003b;
        public static final int
Widget_AppCompat_Light_Base_ActionBar_Solid = 0x7f0b003d;
        public static final int
Widget_AppCompat_Light_Base_ActionBar_Solid_Inverse = 0x7f0b003e;
        public static final int
Widget_AppCompat_Light_Base_ActionBar_TabBar = 0x7f0b0046;
        public static final int
Widget_AppCompat_Light_Base_ActionBar_TabBar_Inverse = 0x7f0b0047;
        public static final int
Widget_AppCompat_Light_Base_ActionBar_TabText = 0x7f0b004c;
        public static final int
Widget_AppCompat_Light_Base_ActionBar_TabText_Inverse = 0x7f0b004d;
        public static final int
Widget_AppCompat_Light_Base_ActionBar_TabView = 0x7f0b0049;
        public static final int
Widget_AppCompat_Light_Base_ActionBar_TabView_Inverse = 0x7f0b004a;
        public static final int
Widget_AppCompat_Light_Base_ActionButton = 0x7f0b0040;
        public static final int
Widget_AppCompat_Light_Base_ActionButton_CloseMode = 0x7f0b0042;
        public static final int
Widget_AppCompat_Light_Base_ActionButton_Overflow = 0x7f0b0044;
        public static final int
Widget_AppCompat_Light_Base_ActionMode_Inverse = 0x7f0b004f;
        public static final int
Widget_AppCompat_Light_Base_ActivityChooserView = 0x7f0b0076;
        public static final int
Widget_AppCompat_Light_Base_AutoCompleteTextView = 0x7f0b0074;
        public static final int
Widget_AppCompat_Light_Base_DropDownItem_Spinner = 0x7f0b005e;
        public static final int
Widget_AppCompat_Light_Base_ListPopupWindow = 0x7f0b0066;
        public static final int
Widget_AppCompat_Light_Base_ListView_DropDown = 0x7f0b0060;
        public static final int Widget_AppCompat_Light_Base_PopupMenu =
0x7f0b0068;
        public static final int Widget_AppCompat_Light_Base_Spinner =
0x7f0b005c;
        public static final int
Widget_AppCompat_Light_DropDownItem_Spinner = 0x7f0b0025;
        public static final int Widget_AppCompat_Light_ListPopupWindow
= 0x7f0b002a;
        public static final int
Widget_AppCompat_Light_ListView_DropDown = 0x7f0b0027;
        public static final int Widget_AppCompat_Light_PopupMenu =
0x7f0b002c;
        public static final int
Widget_AppCompat_Light_Spinner_DropDown_ActionBar = 0x7f0b0023;
        public static final int Widget_AppCompat_ListPopupWindow =
0x7f0b0029;
        public static final int Widget_AppCompat_ListView_DropDown =
0x7f0b0026;
        public static final int Widget_AppCompat_ListView_Menu =
0x7f0b002d;
```

```

        public static final int Widget_AppCompat_PopupMenu =
0x7f0b002b;
        public static final int Widget_AppCompat_ProgressBar =
0x7f0b000a;
        public static final int Widget_AppCompat_ProgressBar_Horizontal
= 0x7f0b0009;
        public static final int
Widget_AppCompat_Spinner_DropDown_ActionBar = 0x7f0b0022;
    }
    public static final class styleable {
        public static final int[] ActionBar = { 0x7f010021, 0x7f010022,
0x7f010023, 0x7f010024, 0x7f010025, 0x7f010026, 0x7f010027, 0x7f010028,
0x7f010029, 0x7f01002a, 0x7f01002b, 0x7f01002c, 0x7f01002d, 0x7f01002e,
0x7f01002f, 0x7f010030, 0x7f010031, 0x7f010032, 0x7f010033 };
        public static final int[] ActionBarLayout = { 0x010100b3 };
        public static final int ActionBarLayout_android_layout_gravity
= 0;
        public static final int[] ActionBarWindow = { 0x7f010000,
0x7f010001, 0x7f010002 };
        public static final int ActionBarWindow_windowActionBar = 0;
        public static final int ActionBarWindow_windowActionBarOverlay
= 1;
        public static final int ActionBarWindow_windowSplitActionBar =
2;
        public static final int ActionBar_background = 10;
        public static final int ActionBar_backgroundSplit = 12;
        public static final int ActionBar_backgroundStacked = 11;
        public static final int ActionBar_customNavigationLayout = 13;
        public static final int ActionBar_displayOptions = 3;
        public static final int ActionBar_divider = 9;
        public static final int ActionBar_height = 1;
        public static final int ActionBar_homeLayout = 14;
        public static final int ActionBar_icon = 7;
        public static final int ActionBar_indeterminateProgressStyle =
16;
        public static final int ActionBar_itemPadding = 18;
        public static final int ActionBar_logo = 8;
        public static final int ActionBar_navigationMode = 2;
        public static final int ActionBar_progressBarPadding = 17;
        public static final int ActionBar_progressBarStyle = 15;
        public static final int ActionBar_subtitle = 4;
        public static final int ActionBar_subtitleTextStyle = 6;
        public static final int ActionBar_title = 0;
        public static final int ActionBar_titleTextStyle = 5;
        public static final int[] ActionMenuItemView = { 0x0101013f };
        public static final int ActionMenuItemView_android_minWidth =
0;
        public static final int[] ActionMenuView = { };
        public static final int[] ActionMode = { 0x7f010022,
0x7f010026, 0x7f010027, 0x7f01002b, 0x7f01002d };
        public static final int ActionMode_background = 3;
        public static final int ActionMode_backgroundSplit = 4;
        public static final int ActionMode_height = 0;
        public static final int ActionMode_subtitleTextStyle = 2;
        public static final int ActionMode_titleTextStyle = 1;
        public static final int[] ActivityChooserView = { 0x7f010066,
0x7f010067 };
        public static final int
ActivityChooserView_expandActivityOverflowButtonDrawable = 1;
        public static final int
ActivityChooserView_initialActivityCount = 0;
        public static final int[] CompatTextView = { 0x7f010069 };
        public static final int CompatTextView_textAllCaps = 0;

```

```

    public static final int[] LinearLayoutICS = { 0x7f01002a,
0x7f010051, 0x7f010052 };
    public static final int LinearLayoutICS_divider = 0;
    public static final int LinearLayoutICS_dividerPadding = 2;
    public static final int LinearLayoutICS_showDividers = 1;
    public static final int[] MenuGroup = { 0x0101000e, 0x010100d0,
0x01010194, 0x010101de, 0x010101df, 0x010101e0 };
    public static final int MenuGroup_android_checkableBehavior =
5;
    public static final int MenuGroup_android_enabled = 0;
    public static final int MenuGroup_android_id = 1;
    public static final int MenuGroup_android_menuCategory = 3;
    public static final int MenuGroup_android_orderInCategory = 4;
    public static final int MenuGroup_android_visible = 2;
    public static final int[] MenuItem = { 0x01010002, 0x0101000e,
0x010100d0, 0x01010106, 0x01010194, 0x010101de, 0x010101df, 0x010101e1,
0x010101e2, 0x010101e3, 0x010101e4, 0x010101e5, 0x0101026f, 0x7f010049,
0x7f01004a, 0x7f01004b, 0x7f01004c };
    public static final int MenuItem_actionLayout = 14;
    public static final int MenuItem_actionProviderClass = 16;
    public static final int MenuItem_actionViewClass = 15;
    public static final int MenuItem_android_alphabeticShortcut =
9;
    public static final int MenuItem_android_checkable = 11;
    public static final int MenuItem_android_checked = 3;
    public static final int MenuItem_android_enabled = 1;
    public static final int MenuItem_android_icon = 0;
    public static final int MenuItem_android_id = 2;
    public static final int MenuItem_android_menuCategory = 5;
    public static final int MenuItem_android_numericShortcut = 10;
    public static final int MenuItem_android_onClick = 12;
    public static final int MenuItem_android_orderInCategory = 6;
    public static final int MenuItem_android_title = 7;
    public static final int MenuItem_android_titleCondensed = 8;
    public static final int MenuItem_android_visible = 4;
    public static final int MenuItem_showAsAction = 13;
    public static final int[] MenuView = { 0x010100ae, 0x0101012c,
0x0101012d, 0x0101012e, 0x0101012f, 0x01010130, 0x01010131, 0x01010435 };
    public static final int MenuView_android_headerBackground = 4;
    public static final int MenuView_android_horizontalDivider = 2;
    public static final int MenuView_android_itemBackground = 5;
    public static final int MenuView_android_itemIconDisabledAlpha
= 6;
    public static final int MenuView_android_itemTextAppearance =
1;
    public static final int MenuView_android_preserveIconSpacing =
7;
    public static final int MenuView_android_verticalDivider = 3;
    public static final int MenuView_android_windowAnimationStyle =
0;
    public static final int[] SearchView = { 0x0101011f,
0x01010220, 0x01010264, 0x7f010056, 0x7f010057 };
    public static final int SearchView_android_imeOptions = 2;
    public static final int SearchView_android_inputType = 1;
    public static final int SearchView_android_maxWidth = 0;
    public static final int SearchView_iconifiedByDefault = 3;
    public static final int SearchView_queryHint = 4;
    public static final int[] Spinner = { 0x010100af, 0x01010175,
0x01010176, 0x01010262, 0x010102ac, 0x010102ad, 0x7f01004d, 0x7f01004e,
0x7f01004f, 0x7f010050 };
    public static final int
Spinner_android_dropDownHorizontalOffset = 4;
    public static final int Spinner_android_dropDownSelector = 1;

```

```

    public static final int Spinner_android_dropDownVerticalOffset
= 5;
    public static final int Spinner_android_dropDownWidth = 3;
    public static final int Spinner_android_gravity = 0;
    public static final int Spinner_android_popupBackground = 2;
    public static final int Spinner_disableChildrenWhenDisabled =
9;
    public static final int Spinner_popupPromptView = 8;
    public static final int Spinner_prompt = 6;
    public static final int Spinner_spinnerMode = 7;
    public static final int[] Theme = { 0x7f010043, 0x7f010044,
0x7f010045, 0x7f010046, 0x7f010047, 0x7f010048 };
    public static final int Theme_actionDropDownStyle = 0;
    public static final int Theme_dropDownListPreferredItemHeight =
1;
    public static final int Theme_listChoiceBackgroundIndicator =
5;
    public static final int Theme_panelMenuListTheme = 4;
    public static final int Theme_panelMenuListWidth = 3;
    public static final int Theme_popupMenuStyle = 2;
    public static final int[] View = { 0x010100da, 0x7f010034,
0x7f010035 };
    public static final int View_android_focusable = 0;
    public static final int View_paddingEnd = 2;
    public static final int View_paddingStart = 1;
}
}

```

BuildConfig.java

```
/** Automatically generated file. DO NOT MODIFY */  
package ch.enerador.enerador;  
  
public final class BuildConfig {  
    public final static boolean DEBUG = true;  
}
```

R.java[ch.enerato.enerato]

```
/* AUTO-GENERATED FILE. DO NOT MODIFY.
 *
 * This class was automatically generated by the
 * aapt tool from the resource data it found. It
 * should not be modified by hand.
 */

package ch.enerato.enerato;

public final class R {
    public static final class anim {
        public static final int abc_fade_in=0x7f040000;
        public static final int abc_fade_out=0x7f040001;
        public static final int abc_slide_in_bottom=0x7f040002;
        public static final int abc_slide_in_top=0x7f040003;
        public static final int abc_slide_out_bottom=0x7f040004;
        public static final int abc_slide_out_top=0x7f040005;
    }
    public static final class array {
        public static final int dauer=0x7f0c0005;
        public static final int de_kantone=0x7f0c0002;
        /** MenÃ¼ Bilder, selbe reihenfolge wie die items, Die Bilder sind
9Patch Grafiken
 */
        public static final int nav_drawer_icons=0x7f0c0001;
        /** MenÃ¼ Items
 */
        public static final int nav_drawer_items=0x7f0c0000;
        public static final int stunden=0x7f0c0003;
        public static final int tage=0x7f0c0004;
    }
    public static final class attr {
        /** Custom divider drawable to use for elements in the action bar.
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
 */
        public static final int actionBarDivider=0x7f01000b;
        /** Custom item state list drawable background for action bar
items.
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
 */
        public static final int actionBarItemBackground=0x7f01000c;
        /** Size of the Action Bar, including the contextual
bar used to present Action Modes.
        <p>Must be a dimension value, which is a floating point number
appended with a unit such as "<code>14.5sp</code>".
Available units are: px (pixels), dp (density-independent pixels), sp
(scaled pixels based on preferred font size),
in (inches), mm (millimeters).
        <p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>")
containing a value of this type.

```

```

*/
public static final int actionBarSize=0x7f01000a;
/** Reference to a theme that should be used to inflate widgets
and layouts destined for the action bar. Most of the time
this will be a reference to the current theme, but when
the action bar has a significantly different contrast
profile than the rest of the activity the difference
can become important. If this is set to @null the current
theme will be used.
<p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
*/
public static final int actionBarSplitStyle=0x7f010008;
/** Reference to a style for the Action Bar
<p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
*/
public static final int actionBarStyle=0x7f010007;
/** <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
*/
public static final int actionBarTabBarStyle=0x7f010004;
/** Default style for tabs within an action bar
<p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
*/
public static final int actionBarTabStyle=0x7f010003;
/** <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
*/
public static final int actionBarTabTextStyle=0x7f010005;
/** Reference to a theme that should be used to inflate widgets
and layouts destined for the action bar. Most of the time
this will be a reference to the current theme, but when
the action bar has a significantly different contrast
profile than the rest of the activity the difference
can become important. If this is set to @null the current
theme will be used.
<p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
*/
public static final int actionBarWidgetTheme=0x7f010009;
/** Default action button style.
<p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
*/
public static final int actionBarStyle=0x7f010012;
/** Default ActionBar dropdown style.

```



```

    <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    */
    public static final int actionDropDownStyle=0x7f010043;
    /** An optional layout to be used as an action view.
        See {@link
android.view.MenuItem#setActionView(android.view.View)}
        for more info.
    <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    */
    public static final int actionLayout=0x7f01004a;
    /** TextAppearance style that will be applied to text that
        appears within action menu items.
    <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    */
    public static final int actionMenuTextAppearance=0x7f01000d;
    /** Color for text that appears within action menu items.
    <p>May be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    <p>May be a color value, in the form of "<code>#<i>rgb</i></code>",
"<code>#<i>argb</i></code>",
"<code>#<i>rrggbb</i></code>", or "<code>#<i>aarrggbb</i></code>".
    */
    public static final int actionMenuTextColor=0x7f01000e;
    /** Background drawable to use for action mode UI
    <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    */
    public static final int actionModeBackground=0x7f010038;
    /** <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    */
    public static final int actionModeCloseButtonStyle=0x7f010037;
    /** Drawable to use for the close action mode button
    <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    */
    public static final int actionModeCloseDrawable=0x7f01003a;
    /** Drawable to use for the Copy action button in Contextual
Action Bar
    <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    */
    public static final int actionModeCopyDrawable=0x7f01003c;

```

```

        /** Drawable to use for the Cut action button in Contextual Action
Bar
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
        public static final int actionModeCutDrawable=0x7f01003b;
        /** Drawable to use for the Find action button in WebView
selection action modes
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
        public static final int actionModeFindDrawable=0x7f010040;
        /** Drawable to use for the Paste action button in Contextual
Action Bar
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
        public static final int actionModePasteDrawable=0x7f01003d;
        /** PopupWindow style to use for action modes when showing as a
window overlay.
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
        public static final int actionModePopupWindowStyle=0x7f010042;
        /** Drawable to use for the Select all action button in Contextual
Action Bar
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
        public static final int actionModeSelectAllDrawable=0x7f01003e;
        /** Drawable to use for the Share action button in WebView
selection action modes
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
        public static final int actionModeShareDrawable=0x7f01003f;
        /** Background drawable to use for action mode UI in the lower
split bar
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
        public static final int actionModeSplitBackground=0x7f010039;
        /** <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
        public static final int actionModeStyle=0x7f010036;

```

```

    /** Drawable to use for the Web Search action button in WebView
selection action modes
    <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    */
    public static final int actionModeWebSearchDrawable=0x7f010041;
    /** <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    */
    public static final int actionOverflowButtonStyle=0x7f010006;
    /** The name of an optional ActionProvider class to instantiate an
action view
and perform operations such as default action for that menu
item.
See {@link
android.view.MenuItem#setActionProvider(android.view.ActionProvider)}
for more info.
    <p>Must be a string value, using '\\;' to escape characters such
as '\\n' or '\\uxxxx' for a unicode character.
    <p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>")
containing a value of this type.
    */
    public static final int actionProviderClass=0x7f01004c;
    /** The name of an optional View class to instantiate and use as
an
action view. See {@link
android.view.MenuItem#setActionView(android.view.View)}
for more info.
    <p>Must be a string value, using '\\;' to escape characters such
as '\\n' or '\\uxxxx' for a unicode character.
    <p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>")
containing a value of this type.
    */
    public static final int actionViewClass=0x7f01004b;
    /** Default ActivityChooserView style.
    <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    */
    public static final int activityChooserViewStyle=0x7f010068;
    /** Specifies a background drawable for the action bar.
    <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
    */
    public static final int background=0x7f01002b;
    /** Specifies a background drawable for the bottom component of a
split action bar.
    <p>May be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"

```

```

or to a theme attribute in the form
"<code>?[<i>package</i>:]<i>type</i>:<i>name</i></code>".
<p>May be a color value, in the form of "<code>#<i>rgb</i></code>",
"<code>#<i>argb</i></code>",
"<code>#<i>rrggbb</i></code>", or "<code>#<i>aarrggbb</i></code>".
    */
    public static final int backgroundSplit=0x7f01002d;
    /** Specifies a background drawable for a second stacked row of
the action bar.
    <p>May be a reference to another resource, in the form
"<code>@[+][<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>?[<i>package</i>:]<i>type</i>:<i>name</i></code>".
<p>May be a color value, in the form of "<code>#<i>rgb</i></code>",
"<code>#<i>argb</i></code>",
"<code>#<i>rrggbb</i></code>", or "<code>#<i>aarrggbb</i></code>".
    */
    public static final int backgroundStacked=0x7f01002c;
    /** A style that may be applied to Buttons placed within a
    LinearLayout with the style buttonBarStyle to form a button bar.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>?[<i>package</i>:]<i>type</i>:<i>name</i></code>".
    */
    public static final int buttonBarButtonStyle=0x7f010014;
    /** A style that may be applied to horizontal LinearLayouts
to form a button bar.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>?[<i>package</i>:]<i>type</i>:<i>name</i></code>".
    */
    public static final int buttonBarStyle=0x7f010013;
    /** Specifies a layout for custom navigation. Overrides
navigationMode.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>?[<i>package</i>:]<i>type</i>:<i>name</i></code>".
    */
    public static final int customNavigationLayout=0x7f01002e;
    /** Whether this spinner should mark child views as
enabled/disabled when
    the spinner itself is enabled/disabled.
    <p>Must be a boolean value, either "<code>>true</code>" or
"<code>>false</code>".
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>?[<i>package</i>:]<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int disableChildrenWhenDisabled=0x7f010050;
    /** Options affecting how the action bar is displayed.
    <p>Must be one or more (separated by '|') of the following
constant values.</p>
<table>
<colgroup align="left" />
<colgroup align="left" />
<colgroup align="left" />
<tr><th>Constant</th><th>Value</th><th>Description</th></tr>
<tr><td><code>useLogo</code></td><td>0x1</td><td></td></tr>

```

```

<tr><td><code>showHome</code></td><td>0x2</td><td></td></tr>
<tr><td><code>homeAsUp</code></td><td>0x4</td><td></td></tr>
<tr><td><code>showTitle</code></td><td>0x8</td><td></td></tr>
<tr><td><code>showCustom</code></td><td>0x10</td><td></td></tr>
<tr><td><code>disableHome</code></td><td>0x20</td><td></td></tr>
</table>
*/
public static final int displayOptions=0x7f010024;
/** Specifies the drawable used for item dividers.
<p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
*/
public static final int divider=0x7f01002a;
/** A drawable that may be used as a horizontal divider between
visual elements.
<p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
*/
public static final int dividerHorizontal=0x7f010017;
/** Size of padding on either end of a divider.
<p>Must be a dimension value, which is a floating point number
appended with a unit such as "<code>14.5sp</code>".
Available units are: px (pixels), dp (density-independent pixels), sp
(scaled pixels based on preferred font size),
in (inches), mm (millimeters).
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
*/
public static final int dividerPadding=0x7f010052;
/** A drawable that may be used as a vertical divider between
visual elements.
<p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
*/
public static final int dividerVertical=0x7f010016;
/** ListPopupWindow comaptibility
<p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
*/
public static final int dropDownListViewStyle=0x7f01001d;
/** The preferred item height for dropdown lists.
<p>Must be a dimension value, which is a floating point number
appended with a unit such as "<code>14.5sp</code>".
Available units are: px (pixels), dp (density-independent pixels), sp
(scaled pixels based on preferred font size),
in (inches), mm (millimeters).
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
*/

```

```

    public static final int dropdownListPreferredItemHeight=0x7f010044;
    /** The drawable to show in the button for expanding the
activities overflow popup.
    <strong>Note:</strong> Clients would like to set this drawable
as a clue about the action the chosen activity will perform.
For
    example, if share activity is to be chosen the drawable should
give a clue that sharing is to be performed.

    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int
expandActivityOverflowButtonDrawable=0x7f010067;
    /** <p>Must be a dimension value, which is a floating point number
appended with a unit such as "<code>14.5sp</code>".
Available units are: px (pixels), dp (density-independent pixels), sp
(scaled pixels based on preferred font size),
in (inches), mm (millimeters).
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int height=0x7f010022;
    /** Specifies a drawable to use for the 'home as up' indicator.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int homeAsUpIndicator=0x7f01000f;
    /** Specifies a layout to use for the "home" section of the action
bar.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int homeLayout=0x7f01002f;
    /** Specifies the drawable used for the application icon.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int icon=0x7f010028;
    /** The default state of the SearchView. If true, it will be
iconified when not in
    use and expanded when clicked.
    <p>Must be a boolean value, either "<code>>true</code>" or
"<code>>false</code>".
    <p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int iconifiedByDefault=0x7f010056;

```

```

    /** Specifies a style resource to use for an indeterminate
progress spinner.
    <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int indeterminateProgressStyle=0x7f010031;
    /** The maximal number of items initially shown in the activity
list.
    <p>Must be a string value, using '\\;' to escape characters such
as '\\n' or '\\uxxxx' for a unicode character.
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int initialActivityCount=0x7f010066;
    /** Specifies whether the theme is light, otherwise it is dark.
    <p>Must be a boolean value, either "<code>>true</code>" or
"<code>>false</code>".
    <p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int isLightTheme=0x7f010055;
    /** Specifies padding that should be applied to the left and right
sides of
        system-provided items in the bar.
    <p>Must be a dimension value, which is a floating point number
appended with a unit such as "<code>14.5sp</code>".
Available units are: px (pixels), dp (density-independent pixels), sp
(scaled pixels based on preferred font size),
in (inches), mm (millimeters).
    <p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int itemPadding=0x7f010033;
    /** Drawable used as a background for selected list items.
    <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int listChoiceBackgroundIndicator=0x7f010048;
    /** <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int listPopupWindowStyle=0x7f01001e;
    /** The preferred list item height.
    <p>Must be a dimension value, which is a floating point number
appended with a unit such as "<code>14.5sp</code>".
Available units are: px (pixels), dp (density-independent pixels), sp
(scaled pixels based on preferred font size),
in (inches), mm (millimeters).

```

```

<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>")
containing a value of this type.
*/
    public static final int listPreferredItemHeight=0x7f010018;
    /** A larger, more robust list item height.
    <p>Must be a dimension value, which is a floating point number
    appended with a unit such as "<code>14.5sp</code>".
    Available units are: px (pixels), dp (density-independent pixels), sp
    (scaled pixels based on preferred font size),
    in (inches), mm (millimeters).
    <p>This may also be a reference to a resource (in the form
    "<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
    theme attribute (in the form
    "<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>")
    containing a value of this type.
    */
    public static final int listPreferredItemHeightLarge=0x7f01001a;
    /** A smaller, sleeker list item height.
    <p>Must be a dimension value, which is a floating point number
    appended with a unit such as "<code>14.5sp</code>".
    Available units are: px (pixels), dp (density-independent pixels), sp
    (scaled pixels based on preferred font size),
    in (inches), mm (millimeters).
    <p>This may also be a reference to a resource (in the form
    "<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
    theme attribute (in the form
    "<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>")
    containing a value of this type.
    */
    public static final int listPreferredItemHeightSmall=0x7f010019;
    /** The preferred padding along the left edge of list items.
    <p>Must be a dimension value, which is a floating point number
    appended with a unit such as "<code>14.5sp</code>".
    Available units are: px (pixels), dp (density-independent pixels), sp
    (scaled pixels based on preferred font size),
    in (inches), mm (millimeters).
    <p>This may also be a reference to a resource (in the form
    "<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
    theme attribute (in the form
    "<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>")
    containing a value of this type.
    */
    public static final int listPreferredItemPaddingLeft=0x7f01001b;
    /** The preferred padding along the right edge of list items.
    <p>Must be a dimension value, which is a floating point number
    appended with a unit such as "<code>14.5sp</code>".
    Available units are: px (pixels), dp (density-independent pixels), sp
    (scaled pixels based on preferred font size),
    in (inches), mm (millimeters).
    <p>This may also be a reference to a resource (in the form
    "<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
    theme attribute (in the form
    "<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>")
    containing a value of this type.
    */
    public static final int listPreferredItemPaddingRight=0x7f01001c;
    /** Specifies the drawable used for the application logo.
    <p>Must be a reference to another resource, in the form
    "<code>@[+] [<i>package</i>:]<i>type</i>:<i>name</i></code>"

```



```

or to a theme attribute in the form
"<code>?[@<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int logo=0x7f010029;
    /** The type of navigation to use.
        <p>Must be one of the following constant values.</p>
<table>
<colgroup align="left" />
<colgroup align="left" />
<colgroup align="left" />
<tr><th>Constant</th><th>Value</th><th>Description</th></tr>
<tr><td><code>normal</code></td><td>0</td><td>Normal static title text
</td></tr>
<tr><td><code>listMode</code></td><td>1</td><td>The action bar will use a
selection list for navigation. </td></tr>
<tr><td><code>tabMode</code></td><td>2</td><td>The action bar will use a
series of horizontal tabs for navigation. </td></tr>
</table>
    */
    public static final int navigationMode=0x7f010023;
    /** Sets the padding, in pixels, of the end edge; see {@link
android.R.attr#padding}.
        <p>Must be a dimension value, which is a floating point number
appended with a unit such as "<code>14.5sp</code>".
Available units are: px (pixels), dp (density-independent pixels), sp
(scaled pixels based on preferred font size),
in (inches), mm (millimeters).
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>?[@<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int paddingEnd=0x7f010035;
    /** Sets the padding, in pixels, of the start edge; see {@link
android.R.attr#padding}.
        <p>Must be a dimension value, which is a floating point number
appended with a unit such as "<code>14.5sp</code>".
Available units are: px (pixels), dp (density-independent pixels), sp
(scaled pixels based on preferred font size),
in (inches), mm (millimeters).
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>?[@<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int paddingStart=0x7f010034;
    /** Default Panel Menu style.
        <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>?[@<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int panelMenuListTheme=0x7f010047;
    /** Default Panel Menu width.
        <p>Must be a dimension value, which is a floating point number
appended with a unit such as "<code>14.5sp</code>".
Available units are: px (pixels), dp (density-independent pixels), sp
(scaled pixels based on preferred font size),
in (inches), mm (millimeters).
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or

```

theme attribute (in the form

```
"<code>?<i>package</i>:<i>type</i>:<i>name</i></code>"
```

containing a value of this type.

```
*/
```

```
public static final int panelMenuListWidth=0x7f010046;
```

```
/** Default PopupMenu style.
```

```
<p>Must be a reference to another resource, in the form
```

```
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
```

```
or to a theme attribute in the form
```

```
"<code>?<i>package</i>:<i>type</i>:<i>name</i></code>".
```

```
*/
```

```
public static final int popupMenuStyle=0x7f010045;
```

```
/** Reference to a layout to use for displaying a prompt in the dropdown for
```

```
spinnerMode="dropdown". This layout must contain a TextView with the id
```

```
{@code @android:id/text1} to be populated with the prompt
```

```
text.
```

```
<p>Must be a reference to another resource, in the form
```

```
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
```

```
or to a theme attribute in the form
```

```
"<code>?<i>package</i>:<i>type</i>:<i>name</i></code>".
```

```
*/
```

```
public static final int popupPromptView=0x7f01004f;
```

```
/** Specifies the horizontal padding on either end for an embedded progress bar.
```

```
<p>Must be a dimension value, which is a floating point number appended with a unit such as "<code>14.5sp</code>".
```

```
Available units are: px (pixels), dp (density-independent pixels), sp (scaled pixels based on preferred font size),
```

```
in (inches), mm (millimeters).
```

```
<p>This may also be a reference to a resource (in the form
```

```
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
```

```
theme attribute (in the form
```

```
"<code>?<i>package</i>:<i>type</i>:<i>name</i></code>")
```

```
containing a value of this type.
```

```
*/
```

```
public static final int progressBarPadding=0x7f010032;
```

```
/** Specifies a style resource to use for an embedded progress bar.
```

```
<p>Must be a reference to another resource, in the form
```

```
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
```

```
or to a theme attribute in the form
```

```
"<code>?<i>package</i>:<i>type</i>:<i>name</i></code>".
```

```
*/
```

```
public static final int progressBarStyle=0x7f010030;
```

```
/** The prompt to display when the spinner's dialog is shown.
```

```
<p>Must be a reference to another resource, in the form
```

```
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
```

```
or to a theme attribute in the form
```

```
"<code>?<i>package</i>:<i>type</i>:<i>name</i></code>".
```

```
*/
```

```
public static final int prompt=0x7f01004d;
```

```
/** An optional query hint string to be displayed in the empty query field.
```

```
<p>Must be a string value, using '\\;' to escape characters such as '\\n' or '\\uxxxx' for a unicode character.
```

```
<p>This may also be a reference to a resource (in the form
```

```
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
```

```
theme attribute (in the form
```

```
"<code>?<i>package</i>:<i>type</i>:<i>name</i></code>")
```

```
containing a value of this type.
```

```
*/
```

```

    public static final int queryHint=0x7f010057;
    /** SearchView dropdown background
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
    public static final int searchDropDownBackground=0x7f010058;
    /** The list item height for search results. @hide
        <p>Must be a dimension value, which is a floating point number
appended with a unit such as "<code>14.5sp</code>".
Available units are: px (pixels), dp (density-independent pixels), sp
(scaled pixels based on preferred font size),
in (inches), mm (millimeters).
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
        */
    public static final int searchResultListItemHeight=0x7f010061;
    /** SearchView AutoCompleteTextView style
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
    public static final int searchViewAutoCompleteTextView=0x7f010065;
    /** SearchView close button icon
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
    public static final int searchViewCloseIcon=0x7f010059;
    /** SearchView query refinement icon
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
    public static final int searchViewEditQuery=0x7f01005d;
    /** SearchView query refinement icon background
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
    public static final int searchViewEditQueryBackground=0x7f01005e;
    /** SearchView Go button icon
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
    public static final int searchViewGoIcon=0x7f01005a;
    /** SearchView Search icon
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
    public static final int searchViewSearchIcon=0x7f01005b;

```

```

    /** SearchView text field background for the left section
        <p>Must be a reference to another resource, in the form
"code>@+[<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"code>?[<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
    public static final int searchViewTextField=0x7f01005f;
    /** SearchView text field background for the right section
        <p>Must be a reference to another resource, in the form
"code>@+[<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"code>?[<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
    public static final int searchViewTextFieldRight=0x7f010060;
    /** SearchView Voice button icon
        <p>Must be a reference to another resource, in the form
"code>@+[<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"code>?[<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
    public static final int searchViewVoiceIcon=0x7f01005c;
    /** A style that may be applied to buttons or other selectable
items
        that should react to pressed and focus states, but that do not
        have a clear visual border along the edges.
        <p>Must be a reference to another resource, in the form
"code>@+[<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"code>?[<i>package</i>:<i>type</i>:<i>name</i></code>".
        */
    public static final int selectableItemBackground=0x7f010015;
    /** How this item should display in the Action Bar, if present.
        <p>Must be one or more (separated by '|') of the following
constant values.</p>
<table>
<colgroup align="left" />
<colgroup align="left" />
<colgroup align="left" />
<tr><th>Constant</th><th>Value</th><th>Description</th></tr>
<tr><td><code>never</code></td><td>0</td><td> Never show this item in an
action bar, show it in the overflow menu instead.
        Mutually exclusive with "ifRoom" and "always". </td></tr>
<tr><td><code>ifRoom</code></td><td>1</td><td> Show this item in an action
bar if there is room for it as determined
        by the system. Favor this option over "always" where
possible.
        Mutually exclusive with "never" and "always". </td></tr>
<tr><td><code>always</code></td><td>2</td><td> Always show this item in an
actionbar, even if it would override
        the system's limits of how much stuff to put there. This
may make
        your action bar look bad on some screens. In most cases
you should
        use "ifRoom" instead. Mutually exclusive with "ifRoom" and
"never". </td></tr>
<tr><td><code>withText</code></td><td>4</td><td> When this item is shown as
an action in the action bar, show a text
        label with it even if it has an icon representation.
</td></tr>
<tr><td><code>collapseActionView</code></td><td>8</td><td> This item's
action view collapses to a normal menu
        item. When expanded, the action view takes over a
larger segment of its container. </td></tr>

```

```

</table>
    */
    public static final int showAsAction=0x7f010049;
    /** Setting for which dividers to show.
        <p>Must be one or more (separated by '|') of the following
constant values.</p>
<table>
<colgroup align="left" />
<colgroup align="left" />
<colgroup align="left" />
<tr><th>Constant</th><th>Value</th><th>Description</th></tr>
<tr><td><code>none</code></td><td>0</td><td></td></tr>
<tr><td><code>beginning</code></td><td>1</td><td></td></tr>
<tr><td><code>middle</code></td><td>2</td><td></td></tr>
<tr><td><code>end</code></td><td>4</td><td></td></tr>
</table>
    */
    public static final int showDividers=0x7f010051;
    /** Default Spinner style.
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int spinnerDropDownItemStyle=0x7f010054;
    /** Display mode for spinner options.
        <p>Must be one of the following constant values.</p>
<table>
<colgroup align="left" />
<colgroup align="left" />
<colgroup align="left" />
<tr><th>Constant</th><th>Value</th><th>Description</th></tr>
<tr><td><code>dialog</code></td><td>0</td><td> Spinner options will be
presented to the user as a dialog window. </td></tr>
<tr><td><code>dropdown</code></td><td>1</td><td> Spinner options will be
presented to the user as an inline dropdown
                anchored to the spinner widget itself. </td></tr>
</table>
    */
    public static final int spinnerMode=0x7f01004e;
    /** Default Spinner style.
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int spinnerStyle=0x7f010053;
    /** Specifies subtitle text used for navigationMode="normal"
        <p>Must be a string value, using '\\;' to escape characters such
as '\\n' or '\\uxxxx' for a unicode character.
        <p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int subtitle=0x7f010025;
    /** Specifies a style to use for subtitle text.
        <p>Must be a reference to another resource, in the form
"<code>@[+] [<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */

```

```

    public static final int subtitleTextStyle=0x7f010027;
    /** Present the text in ALL CAPS. This may use a small-caps form
when available.
    <p>May be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
<p>May be a boolean value, either "<code>>true</code>" or
"<code>>false</code>".
    */
    public static final int textAllCaps=0x7f010069;
    /** Text color, typeface, size, and style for the text inside of a
popup menu.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int textAppearanceLargePopupMenu=0x7f010010;
    /** The preferred TextAppearance for the primary text of list
items.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int textAppearanceListItem=0x7f01001f;
    /** The preferred TextAppearance for the primary text of small
list items.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int textAppearanceListItemSmall=0x7f010020;
    /** Text color, typeface, size, and style for system search result
subtitle. Defaults to primary inverse text color.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int
textAppearanceSearchResultSubtitle=0x7f010063;
    /** Text color, typeface, size, and style for system search result
title. Defaults to primary inverse text color.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int textAppearanceSearchResultTitle=0x7f010062;
    /** Text color, typeface, size, and style for small text inside of
a popup menu.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    */
    public static final int textAppearanceSmallPopupMenu=0x7f010011;
    /** Text color for urls in search suggestions, used by things like
global search

```

```

    <p>May be a reference to another resource, in the form
"<code>@[+][<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>".
<p>May be a color value, in the form of "<code>#<i>rgb</i></code>",
"<code>#<i>argb</i></code>",
"<code>#<i>rrggbb</i></code>", or "<code>#<i>aarrggbb</i></code>".
    */
    public static final int textColorSearchUrl=0x7f010064;
    /** <p>Must be a string value, using '\\;' to escape characters
such as '\\n' or '\\uxxxx' for a unicode character.
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int title=0x7f010021;
    /** Specifies a style to use for title text.
    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>".
    */
    public static final int titleTextStyle=0x7f010026;
    /** <p>Must be a boolean value, either "<code>>true</code>" or
"<code>>false</code>".
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int windowActionBar=0x7f010000;
    /** <p>Must be a boolean value, either "<code>>true</code>" or
"<code>>false</code>".
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int windowActionBarOverlay=0x7f010001;
    /** <p>Must be a boolean value, either "<code>>true</code>" or
"<code>>false</code>".
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>")
containing a value of this type.
    */
    public static final int windowSplitActionBar=0x7f010002;
}
    public static final class bool {
        public static final int
abc_action_bar_embed_tabs_pre_jb=0x7f060000;
        public static final int
abc_action_bar_expanded_action_views_exclusive=0x7f060001;
        /** Whether action menu items should be displayed in ALLCAPS or
not.
        Defaults to true. If this is not appropriate for specific locales
it should be disabled in that locale's resources.
    */

```

```

    public static final int
abc_config_actionMenuItemAllCaps=0x7f060005;
    /** Whether action menu items should obey the "withText"
showAsAction
    flag. This may be set to false for situations where space is
    extremely limited.
    Whether action menu items should obey the "withText" showAsAction.
    This may be set to false for situations where space is
    extremely limited.
    */
    public static final int
abc_config_allowActionMenuItemTextWithIcon=0x7f060004;
    public static final int
abc_config_showMenuShortcutsWhenKeyboardPresent=0x7f060003;
    public static final int abc_split_action_bar_is_narrow=0x7f060002;
}
public static final class color {
    public static final int abc_search_url_text_holo=0x7f070003;
    public static final int abc_search_url_text_normal=0x7f070000;
    public static final int abc_search_url_text_pressed=0x7f070002;
    public static final int abc_search_url_text_selected=0x7f070001;
}
public static final class dimen {
    /** Default height of an action bar.
Default height of an action bar.
Default height of an action bar.
Default height of an action bar.
    */
    public static final int abc_action_bar_default_height=0x7f080002;
    /** Vertical padding around action bar icons.
Vertical padding around action bar icons.
Vertical padding around action bar icons.
Vertical padding around action bar icons.
    */
    public static final int
abc_action_bar_icon_vertical_padding=0x7f080003;
    /** Size of the indeterminate Progress Bar
Size of the indeterminate Progress Bar
    */
    public static final int
abc_action_bar_progress_bar_size=0x7f08000a;
    /** Maximum height for a stacked tab bar as part of an action bar
    */
    public static final int
abc_action_bar_stacked_max_height=0x7f080009;
    /** Maximum width for a stacked action bar tab. This prevents
action bar tabs from becoming too wide on a wide screen when only
a few are present.
    */
    public static final int
abc_action_bar_stacked_tab_max_width=0x7f080001;
    /** Bottom margin for action bar subtitles
Bottom margin for action bar subtitles
Bottom margin for action bar subtitles
Bottom margin for action bar subtitles
    */
    public static final int
abc_action_bar_subtitle_bottom_margin=0x7f080007;
    /** Text size for action bar subtitles
Text size for action bar subtitles

```



```

Text size for action bar subtitles
Text size for action bar subtitles
Text size for action bar subtitles
*/
    public static final int
abc_action_bar_subtitle_text_size=0x7f080005;
    /** Top margin for action bar subtitles
Top margin for action bar subtitles
Top margin for action bar subtitles
Top margin for action bar subtitles
Top margin for action bar subtitles
*/
    public static final int
abc_action_bar_subtitle_top_margin=0x7f080006;
    /** Text size for action bar titles
Text size for action bar titles
Text size for action bar titles
Text size for action bar titles
Text size for action bar titles
*/
    public static final int abc_action_bar_title_text_size=0x7f080004;
    /** Minimum width for an action button in the menu area of an
action bar
Minimum width for an action button in the menu area of an action bar
Minimum width for an action button in the menu area of an action bar
*/
    public static final int abc_action_button_min_width=0x7f080008;
    /** The maximum width we would prefer dialogs to be. 0 if there
is no
maximum (let them grow as large as the screen). Actual values are
specified for -large and -xlarge configurations.
see comment in values/config.xml
see comment in values/config.xml
*/
    public static final int abc_config_prefDialogWidth=0x7f080000;
    /** Width of the icon in a dropdown list
*/
    public static final int abc_dropdownitem_icon_width=0x7f080010;
    /** Text padding for dropdown items
*/
    public static final int
abc_dropdownitem_text_padding_left=0x7f08000e;
    public static final int
abc_dropdownitem_text_padding_right=0x7f08000f;
    public static final int abc_panel_menu_list_width=0x7f08000b;
    /** Preferred width of the search view.
*/
    public static final int abc_search_view_preferred_width=0x7f08000d;
    /** Minimum width of the search view text entry area.
Minimum width of the search view text entry area.
Minimum width of the search view text entry area.
Minimum width of the search view text entry area.
*/
    public static final int abc_search_view_text_min_width=0x7f08000c;
    /** Default screen margins, per the Android Design guidelines.

Example customization of dimensions originally defined in
res/values/dimens.xml
(such as screen margins) for screens with more than 820dp of
available width. This
would include 7" and 10" devices in landscape (~960dp and ~1280dp
respectively).

```

```

        */
        public static final int activity_horizontal_margin=0x7f080011;
        public static final int activity_vertical_margin=0x7f080012;
    }
    public static final class drawable {
        public static final int abc_ab_bottom_solid_dark_holo=0x7f020000;
        public static final int abc_ab_bottom_solid_light_holo=0x7f020001;
        public static final int
abc_ab_bottom_transparent_dark_holo=0x7f020002;
        public static final int
abc_ab_bottom_transparent_light_holo=0x7f020003;
        public static final int abc_ab_share_pack_holo_dark=0x7f020004;
        public static final int abc_ab_share_pack_holo_light=0x7f020005;
        public static final int abc_ab_solid_dark_holo=0x7f020006;
        public static final int abc_ab_solid_light_holo=0x7f020007;
        public static final int abc_ab_stacked_solid_dark_holo=0x7f020008;
        public static final int abc_ab_stacked_solid_light_holo=0x7f020009;
        public static final int
abc_ab_stacked_transparent_dark_holo=0x7f02000a;
        public static final int
abc_ab_stacked_transparent_light_holo=0x7f02000b;
        public static final int abc_ab_transparent_dark_holo=0x7f02000c;
        public static final int abc_ab_transparent_light_holo=0x7f02000d;
        public static final int
abc_cab_background_bottom_holo_dark=0x7f02000e;
        public static final int
abc_cab_background_bottom_holo_light=0x7f02000f;
        public static final int
abc_cab_background_top_holo_dark=0x7f020010;
        public static final int
abc_cab_background_top_holo_light=0x7f020011;
        public static final int abc_ic_ab_back_holo_dark=0x7f020012;
        public static final int abc_ic_ab_back_holo_light=0x7f020013;
        public static final int abc_ic_cab_done_holo_dark=0x7f020014;
        public static final int abc_ic_cab_done_holo_light=0x7f020015;
        public static final int abc_ic_clear=0x7f020016;
        public static final int abc_ic_clear_disabled=0x7f020017;
        public static final int abc_ic_clear_holo_light=0x7f020018;
        public static final int abc_ic_clear_normal=0x7f020019;
        public static final int
abc_ic_clear_search_api_disabled_holo_light=0x7f02001a;
        public static final int
abc_ic_clear_search_api_holo_light=0x7f02001b;
        public static final int
abc_ic_commit_search_api_holo_dark=0x7f02001c;
        public static final int
abc_ic_commit_search_api_holo_light=0x7f02001d;
        public static final int abc_ic_go=0x7f02001e;
        public static final int abc_ic_go_search_api_holo_light=0x7f02001f;
        public static final int
abc_ic_menu_moreoverflow_normal_holo_dark=0x7f020020;
        public static final int
abc_ic_menu_moreoverflow_normal_holo_light=0x7f020021;
        public static final int abc_ic_menu_share_holo_dark=0x7f020022;
        public static final int abc_ic_menu_share_holo_light=0x7f020023;
        public static final int abc_ic_search=0x7f020024;
        public static final int abc_ic_search_api_holo_light=0x7f020025;
        public static final int abc_ic_voice_search=0x7f020026;
        public static final int
abc_ic_voice_search_api_holo_light=0x7f020027;
        public static final int abc_item_background_holo_dark=0x7f020028;
        public static final int abc_item_background_holo_light=0x7f020029;
        public static final int abc_list_divider_holo_dark=0x7f02002a;

```

```
public static final int abc_list_divider_holo_light=0x7f02002b;
public static final int abc_list_focused_holo=0x7f02002c;
public static final int abc_list_longpressed_holo=0x7f02002d;
public static final int abc_list_pressed_holo_dark=0x7f02002e;
public static final int abc_list_pressed_holo_light=0x7f02002f;
public static final int
abc_list_selector_background_transition_holo_dark=0x7f020030;
public static final int
abc_list_selector_background_transition_holo_light=0x7f020031;
public static final int
abc_list_selector_disabled_holo_dark=0x7f020032;
public static final int
abc_list_selector_disabled_holo_light=0x7f020033;
public static final int abc_list_selector_holo_dark=0x7f020034;
public static final int abc_list_selector_holo_light=0x7f020035;
public static final int
abc_menu_dropdown_panel_holo_dark=0x7f020036;
public static final int
abc_menu_dropdown_panel_holo_light=0x7f020037;
public static final int
abc_menu_hardkey_panel_holo_dark=0x7f020038;
public static final int
abc_menu_hardkey_panel_holo_light=0x7f020039;
public static final int abc_search_dropdown_dark=0x7f02003a;
public static final int abc_search_dropdown_light=0x7f02003b;
public static final int
abc_spinner_ab_default_holo_dark=0x7f02003c;
public static final int
abc_spinner_ab_default_holo_light=0x7f02003d;
public static final int
abc_spinner_ab_disabled_holo_dark=0x7f02003e;
public static final int
abc_spinner_ab_disabled_holo_light=0x7f02003f;
public static final int
abc_spinner_ab_focused_holo_dark=0x7f020040;
public static final int
abc_spinner_ab_focused_holo_light=0x7f020041;
public static final int abc_spinner_ab_holo_dark=0x7f020042;
public static final int abc_spinner_ab_holo_light=0x7f020043;
public static final int
abc_spinner_ab_pressed_holo_dark=0x7f020044;
public static final int
abc_spinner_ab_pressed_holo_light=0x7f020045;
public static final int abc_tab_indicator_ab_holo=0x7f020046;
public static final int abc_tab_selected_focused_holo=0x7f020047;
public static final int abc_tab_selected_holo=0x7f020048;
public static final int abc_tab_selected_pressed_holo=0x7f020049;
public static final int abc_tab_unselected_pressed_holo=0x7f02004a;
public static final int
abc_textfield_search_default_holo_dark=0x7f02004b;
public static final int
abc_textfield_search_default_holo_light=0x7f02004c;
public static final int
abc_textfield_search_right_default_holo_dark=0x7f02004d;
public static final int
abc_textfield_search_right_default_holo_light=0x7f02004e;
public static final int
abc_textfield_search_right_selected_holo_dark=0x7f02004f;
public static final int
abc_textfield_search_right_selected_holo_light=0x7f020050;
public static final int
abc_textfield_search_selected_holo_dark=0x7f020051;
```

```

        public static final int
abc_textfield_search_selected_holo_light=0x7f020052;
        public static final int
abc_textfield_searchview_holo_dark=0x7f020053;
        public static final int
abc_textfield_searchview_holo_light=0x7f020054;
        public static final int
abc_textfield_searchview_right_holo_dark=0x7f020055;
        public static final int
abc_textfield_searchview_right_holo_light=0x7f020056;
        public static final int back=0x7f020057;
        public static final int counter_bg=0x7f020058;
        public static final int homeback=0x7f020059;
        public static final int ic_amortisiert_9=0x7f02005a;
        public static final int ic_calc_9=0x7f02005b;
        public static final int ic_calculator_9=0x7f02005c;
        public static final int ic_drawer=0x7f02005d;
        public static final int ic_drawer5=0x7f02005e;
        public static final int ic_drawerold=0x7f02005f;
        public static final int ic_home_9=0x7f020060;
        public static final int ic_launcher=0x7f020061;
        public static final int ic_reset=0x7f020062;
        public static final int ic_reset_9=0x7f020063;
        public static final int ic_scanner_9=0x7f020064;
        public static final int ic_sponsoren_9=0x7f020065;
        public static final int ic_swipe_9=0x7f020066;
        public static final int ic_swipe_trans=0x7f020067;
        public static final int ic_website_9=0x7f020068;
        public static final int list_item_bg_normal=0x7f020069;
        public static final int list_item_bg_pressed=0x7f02006a;
        public static final int list_selector=0x7f02006b;
        public static final int qrcode=0x7f02006c;
        public static final int springlogo=0x7f02006d;
        public static final int triangle=0x7f02006e;
        public static final int update=0x7f02006f;
    }

public static final class id {
    public static final int action_bar=0x7f05001c;
    public static final int action_bar_activity_content=0x7f050015;
    public static final int action_bar_container=0x7f05001b;
    public static final int action_bar_overlay_layout=0x7f05001f;
    public static final int action_bar_root=0x7f05001a;
    public static final int action_bar_subtitle=0x7f050023;
    public static final int action_bar_title=0x7f050022;
    public static final int action_context_bar=0x7f05001d;
    public static final int action_menu_divider=0x7f050016;
    public static final int action_menu_presenter=0x7f050017;
    public static final int action_mode_close_button=0x7f050024;
    public static final int action_settings=0x7f05005a;
    public static final int activity_chooser_view_content=0x7f050025;
    public static final int always=0x7f05000b;
    public static final int beginning=0x7f050011;
    public static final int calculate_btn=0x7f05004f;
    public static final int checkbox=0x7f05002d;
    public static final int collapseActionView=0x7f05000d;
    public static final int counter=0x7f05003f;
    public static final int dauer_spin=0x7f05004e;
    public static final int dauerwahl=0x7f050047;
    public static final int default_activity_button=0x7f050028;
    public static final int dialog=0x7f05000e;
    public static final int disableHome=0x7f050008;
    public static final int drawer_layout=0x7f05003c;

```

```
public static final int dropdown=0x7f05000f;
public static final int edit_query=0x7f050030;
public static final int end=0x7f050013;
public static final int enelogo_btn=0x7f050054;
public static final int expand_activities_button=0x7f050026;
public static final int expanded_menu=0x7f05002c;
public static final int fill_btn=0x7f050057;
public static final int frame_container=0x7f05003d;
public static final int home=0x7f050014;
public static final int homeAsUp=0x7f050005;
public static final int icon=0x7f05002a;
public static final int ifRoom=0x7f05000a;
public static final int image=0x7f050027;
public static final int kantone_spin=0x7f050046;
public static final int kantone_tip=0x7f050045;
public static final int kantonswahl=0x7f050044;
public static final int listMode=0x7f050001;
public static final int list_item=0x7f050029;
public static final int list_slidernu=0x7f05003e;
public static final int middle=0x7f050012;
public static final int never=0x7f050009;
public static final int none=0x7f050010;
public static final int normal=0x7f050000;
public static final int output=0x7f050052;
public static final int output_linlay=0x7f050050;
public static final int output_tip=0x7f050051;
public static final int progress_circular=0x7f050018;
public static final int progress_horizontal=0x7f050019;
public static final int radio=0x7f05002f;
public static final int reset_btn=0x7f050053;
public static final int search_badge=0x7f050032;
public static final int search_bar=0x7f050031;
public static final int search_button=0x7f050033;
public static final int search_close_btn=0x7f050038;
public static final int search_edit_frame=0x7f050034;
public static final int search_go_btn=0x7f05003a;
public static final int search_mag_icon=0x7f050035;
public static final int search_plate=0x7f050036;
public static final int search_src_text=0x7f050037;
public static final int search_voice_btn=0x7f05003b;
public static final int shortcut=0x7f05002e;
public static final int showCustom=0x7f050007;
public static final int showHome=0x7f050004;
public static final int showTitle=0x7f050006;
public static final int split_action_bar=0x7f05001e;
public static final int spring_btn=0x7f050058;
public static final int stunden_spin=0x7f05004a;
public static final int stunden_tip=0x7f050049;
public static final int stundenwahl=0x7f050048;
public static final int submit_area=0x7f050039;
public static final int tabMode=0x7f050002;
public static final int tage_spin=0x7f05004d;
public static final int tage_tip=0x7f05004c;
public static final int tageswahl=0x7f05004b;
public static final int title=0x7f05002b;
public static final int top_action_bar=0x7f050020;
public static final int txtLabel=0x7f050040;
public static final int txtLabel2=0x7f050055;
public static final int txtLabel3=0x7f050056;
public static final int up=0x7f050021;
public static final int useLogo=0x7f050003;
public static final int watt_spin=0x7f050043;
public static final int watt_tip=0x7f050042;
```

```

        public static final int wattwahl=0x7f050041;
        public static final int website_btn=0x7f050059;
        public static final int withText=0x7f05000c;
    }
    public static final class integer {
        /** The maximum number of action buttons that should be permitted
within
        an action bar/action mode. This will be used to determine how many
showAsAction="ifRoom" items can fit. "always" items can override
this.
The maximum number of action buttons that should be permitted within
an action bar/action mode. This will be used to determine how many
showAsAction="ifRoom" items can fit. "always" items can override this.
The maximum number of action buttons that should be permitted within
an action bar/action mode. This will be used to determine how many
showAsAction="ifRoom" items can fit. "always" items can override
this.
The maximum number of action buttons that should be permitted within
an action bar/action mode. This will be used to determine how many
showAsAction="ifRoom" items can fit. "always" items can override
this.
The maximum number of action buttons that should be permitted within
an action bar/action mode. This will be used to determine how many
showAsAction="ifRoom" items can fit. "always" items can override
this.
The maximum number of action buttons that should be permitted within
an action bar/action mode. This will be used to determine how many
showAsAction="ifRoom" items can fit. "always" items can override
this.
The maximum number of action buttons that should be permitted within
an action bar/action mode. This will be used to determine how many
showAsAction="ifRoom" items can fit. "always" items can override
this.
*/
        public static final int abc_max_action_buttons=0x7f090000;
    }
    public static final class layout {
        public static final int abc_action_bar_decor=0x7f030000;
        public static final int abc_action_bar_decor_include=0x7f030001;
        public static final int abc_action_bar_decor_overlay=0x7f030002;
        public static final int abc_action_bar_home=0x7f030003;
        public static final int abc_action_bar_tab=0x7f030004;
        public static final int abc_action_bar_tabbar=0x7f030005;
        public static final int abc_action_bar_title_item=0x7f030006;
        public static final int
abc_action_bar_view_list_nav_layout=0x7f030007;
        public static final int abc_action_menu_item_layout=0x7f030008;
        public static final int abc_action_menu_layout=0x7f030009;
        public static final int abc_action_mode_bar=0x7f03000a;
        public static final int abc_action_mode_close_item=0x7f03000b;
        public static final int abc_activity_chooser_view=0x7f03000c;
        public static final int
abc_activity_chooser_view_include=0x7f03000d;
        public static final int
abc_activity_chooser_view_list_item=0x7f03000e;
        public static final int abc_expanded_menu_layout=0x7f03000f;
        public static final int abc_list_menu_item_checkbox=0x7f030010;
        public static final int abc_list_menu_item_icon=0x7f030011;
        public static final int abc_list_menu_item_layout=0x7f030012;
        public static final int abc_list_menu_item_radio=0x7f030013;
        public static final int abc_popup_menu_item_layout=0x7f030014;
        public static final int
abc_search_dropdown_item_icons_2line=0x7f030015;

```

```

        public static final int abc_search_view=0x7f030016;
        public static final int activity_main=0x7f030017;
        public static final int drawer_list_item=0x7f030018;
        public static final int fragment_amortisiert=0x7f030019;
        public static final int fragment_calculator=0x7f03001a;
        public static final int fragment_home=0x7f03001b;
        public static final int fragment_main=0x7f03001c;
        public static final int fragment_scanner=0x7f03001d;
        public static final int fragment_sponsoren=0x7f03001e;
        public static final int fragment_website=0x7f03001f;
        public static final int
support_simple_spinner_dropdown_item=0x7f030020;
    }
    public static final class menu {
        public static final int main=0x7f0d0000;
    }
    public static final class string {
        /** Content description for the action bar "home" affordance.
[CHAR LIMIT=NONE]
        */
        public static final int abc_action_bar_home_description=0x7f0a0001;
        /** Content description for the action bar "up" affordance. [CHAR
LIMIT=NONE]
        */
        public static final int abc_action_bar_up_description=0x7f0a0002;
        /** Content description for the action menu overflow button. [CHAR
LIMIT=NONE]
        */
        public static final int
abc_action_menu_overflow_description=0x7f0a0003;
        /** Label for the "Done" button on the far left of action mode
toolbars.
        */
        public static final int abc_action_mode_done=0x7f0a0000;
        /** Title for a button to expand the list of activities in
ActivityChooserView [CHAR LIMIT=25]
        */
        public static final int
abc_activity_chooser_view_see_all=0x7f0a000a;
        /** ActivityChooserView - accessibility support
Description of the showing of a popup window with activities to choose
from. [CHAR LIMIT=NONE]
        */
        public static final int
abc_activitychooserview_choose_application=0x7f0a0009;
        /** SearchView accessibility description for clear button [CHAR
LIMIT=NONE]
        */
        public static final int
abc_searchview_description_clear=0x7f0a0006;
        /** SearchView accessibility description for search text field
[CHAR LIMIT=NONE]
        */
        public static final int
abc_searchview_description_query=0x7f0a0005;
        /** SearchView accessibility description for search button [CHAR
LIMIT=NONE]
        */
        public static final int
abc_searchview_description_search=0x7f0a0004;
        /** SearchView accessibility description for submit button [CHAR
LIMIT=NONE]
        */

```

```

        public static final int
abc_searchview_description_submit=0x7f0a0007;
    /** SearchView accessibility description for voice button [CHAR
LIMIT=NONE]
    */
        public static final int
abc_searchview_description_voice=0x7f0a0008;
    /** Description of the choose target button in a
ShareActionProvider (share UI). [CHAR LIMIT=NONE]
    */
        public static final int
abc_shareactionprovider_share_with=0x7f0a000c;
    /** Description of a share target (both in the list of such or the
default share button) in a ShareActionProvider (share UI). [CHAR
LIMIT=NONE]
    */
        public static final int
abc_shareactionprovider_share_with_application=0x7f0a000b;
        public static final int action_settings=0x7f0a000f;
        public static final int app_name=0x7f0a000e;
        public static final int de_calculate_btn=0x7f0a0014;
        public static final int de_drawer_closed_menu=0x7f0a0019;
        public static final int de_drawer_open_menu=0x7f0a0018;
        public static final int de_kantone=0x7f0a0011;
        public static final int de_reset_btn=0x7f0a0015;
        public static final int de_stunden=0x7f0a0012;
        public static final int de_tage=0x7f0a0017;
        public static final int de_verbrauch=0x7f0a0016;
        public static final int de_watt=0x7f0a0013;
        public static final int desc_list_item_icon=0x7f0a001a;
        public static final int hello_world=0x7f0a0010;
        public static final int title_activity_display_qr=0x7f0a001b;
        public static final int welcomestring=0x7f0a000d;
    }
    public static final class style {
    /**
    Base application theme, dependent on API level. This theme is
replaced
    by AppBaseTheme from res/values-vXX/styles.xml on newer devices.

    Theme customizations available in newer API levels can go in
res/values-vXX/styles.xml, while customizations related to
backward-compatibility can go here.

    Base application theme for API 11+. This theme completely replaces
AppBaseTheme from res/values/styles.xml on API 11+ devices.

    API 11 theme customizations can go here.

    Base application theme for API 14+. This theme completely replaces
AppBaseTheme from BOTH res/values/styles.xml and
res/values-v11/styles.xml on API 14+ devices.

    API 14 theme customizations can go here.
    */
        public static final int AppBaseTheme=0x7f0b0083;
    /** Application theme.
    All customizations that are NOT specific to a particular API-level can go
here.
    */
        public static final int AppTheme=0x7f0b0084;

```



```

    /** Mimic text appearance in select_dialog_item.xml
    */
    public static final int
TextAppearance_AppCompat_Base_CompactMenu_Dialog=0x7f0b0063;
    public static final int
TextAppearance_AppCompat_Base_SearchResult=0x7f0b006d;
    public static final int
TextAppearance_AppCompat_Base_SearchResult_Subtitle=0x7f0b006f;
    /** Search View result styles
    */
    public static final int
TextAppearance_AppCompat_Base_SearchResult_Title=0x7f0b006e;
    public static final int
TextAppearance_AppCompat_Base_Widget_PopupMenu_Large=0x7f0b0069;
    public static final int
TextAppearance_AppCompat_Base_Widget_PopupMenu_Small=0x7f0b006a;
    public static final int
TextAppearance_AppCompat_Light_Base_SearchResult=0x7f0b0070;
    public static final int
TextAppearance_AppCompat_Light_Base_SearchResult_Subtitle=0x7f0b0072;
    /**
    TextAppearance.Holo.Light.SearchResult.* are private so we extend
    from the default
    versions instead (which are exactly the same).

    */
    public static final int
TextAppearance_AppCompat_Light_Base_SearchResult_Title=0x7f0b0071;
    public static final int
TextAppearance_AppCompat_Light_Base_Widget_PopupMenu_Large=0x7f0b006b;
    public static final int
TextAppearance_AppCompat_Light_Base_Widget_PopupMenu_Small=0x7f0b006c;
    public static final int
TextAppearance_AppCompat_Light_SearchResult_Subtitle=0x7f0b0035;
    public static final int
TextAppearance_AppCompat_Light_SearchResult_Title=0x7f0b0034;
    public static final int
TextAppearance_AppCompat_Light_Widget_PopupMenu_Large=0x7f0b0030;
    public static final int
TextAppearance_AppCompat_Light_Widget_PopupMenu_Small=0x7f0b0031;
    public static final int
TextAppearance_AppCompat_SearchResult_Subtitle=0x7f0b0033;
    public static final int
TextAppearance_AppCompat_SearchResult_Title=0x7f0b0032;
    public static final int
TextAppearance_AppCompat_Widget_ActionBar_Menu=0x7f0b001a;
    public static final int
TextAppearance_AppCompat_Widget_ActionBar_Subtitle=0x7f0b0006;
    public static final int
TextAppearance_AppCompat_Widget_ActionBar_Subtitle_Inverse=0x7f0b0008;
    public static final int
TextAppearance_AppCompat_Widget_ActionBar_Title=0x7f0b0005;
    public static final int
TextAppearance_AppCompat_Widget_ActionBar_Title_Inverse=0x7f0b0007;
    public static final int
TextAppearance_AppCompat_Widget_ActionMode_Subtitle=0x7f0b001e;
    public static final int
TextAppearance_AppCompat_Widget_ActionMode_Subtitle_Inverse=0x7f0b0020;
    public static final int
TextAppearance_AppCompat_Widget_ActionMode_Title=0x7f0b001d;
    public static final int
TextAppearance_AppCompat_Widget_ActionMode_Title_Inverse=0x7f0b001f;

```

```

    public static final int
TextAppearance_AppCompat_Widget_Base_ActionBar_Menu=0x7f0b0054;
    public static final int
TextAppearance_AppCompat_Widget_Base_ActionBar_Subtitle=0x7f0b0056;
    public static final int
TextAppearance_AppCompat_Widget_Base_ActionBar_Subtitle_Inverse=0x7f0b0058;
    public static final int
TextAppearance_AppCompat_Widget_Base_ActionBar_Title=0x7f0b0055;
    public static final int
TextAppearance_AppCompat_Widget_Base_ActionBar_Title_Inverse=0x7f0b0057;
    public static final int
TextAppearance_AppCompat_Widget_Base_ActionMode_Subtitle=0x7f0b0051;
    public static final int
TextAppearance_AppCompat_Widget_Base_ActionMode_Subtitle_Inverse=0x7f0b0053
;
    public static final int
TextAppearance_AppCompat_Widget_Base_ActionMode_Title=0x7f0b0050;
    public static final int
TextAppearance_AppCompat_Widget_Base_ActionMode_Title_Inverse=0x7f0b0052;
    public static final int
TextAppearance_AppCompat_Widget_Base_DropDownItem=0x7f0b0061;
    public static final int
TextAppearance_AppCompat_Widget_DropDownItem=0x7f0b0021;
    public static final int
TextAppearance_AppCompat_Widget_PopupMenu_Large=0x7f0b002e;
    public static final int
TextAppearance_AppCompat_Widget_PopupMenu_Small=0x7f0b002f;
    public static final int
TextAppearance_Widget_AppCompat_Base_ExpandedMenu_Item=0x7f0b0062;
    public static final int
TextAppearance_Widget_AppCompat_ExpandedMenu_Item=0x7f0b0028;
    /** Themes in the "Theme.AppCompat" family will contain an action
bar by default.
    If Holo themes are available on the current platform version they
will be used.
    A limited Holo-styled action bar will be provided on platform
versions older
    than 3.0. (API 11)

    These theme declarations contain any version-independent
specification. Items
    that need to vary based on platform version should be defined in
the corresponding
    "Theme.Base" theme.
    Platform-independent theme providing an action bar in a dark-themed
activity.
    */
    public static final int Theme_AppCompat=0x7f0b0077;
    /** Menu/item attributes
    */
    public static final int
Theme_AppCompat_Base_CompactMenu=0x7f0b0081;
    public static final int
Theme_AppCompat_Base_CompactMenu_Dialog=0x7f0b0082;
    /** Menu/item attributes
    */
    public static final int Theme_AppCompat_CompactMenu=0x7f0b007a;
    public static final int
Theme_AppCompat_CompactMenu_Dialog=0x7f0b007b;
    /** Platform-independent theme providing an action bar in a light-
themed activity.
    */
    public static final int Theme_AppCompat_Light=0x7f0b0078;

```

```

    /** Platform-independent theme providing an action bar in a dark-
    themed activity.
    */
    public static final int
Theme_AppCompat_Light_DarkActionBar=0x7f0b0079;
    /** Base platform-dependent theme
    */
    public static final int Theme_Base=0x7f0b007c;
    /** Base platform-dependent theme providing an action bar in a
    dark-themed activity.
    Base platform-dependent theme providing an action bar in a dark-themed
    activity.
    */
    public static final int Theme_Base_AppCompat=0x7f0b007e;
    /** Base platform-dependent theme providing an action bar in a
    light-themed activity.
    Base platform-dependent theme providing an action bar in a light-themed
    activity.
    */
    public static final int Theme_Base_AppCompat_Light=0x7f0b007f;
    /** Base platform-dependent theme providing a dark action bar in a
    light-themed activity.
    Base platform-dependent theme providing a dark action bar in a light-
    themed activity.
    */
    public static final int
Theme_Base_AppCompat_Light_DarkActionBar=0x7f0b0080;
    /** Base platform-dependent theme providing a light-themed
    activity.
    */
    public static final int Theme_Base_Light=0x7f0b007d;
    /** Styles in here can be extended for customisation in your
    application. Each utilises
    one of the Base styles. If Holo themes are available on the
    current platform version
    they will be used instead of the compat styles.
    */
    public static final int Widget_AppCompat_ActionBar=0x7f0b0000;
    public static final int
Widget_AppCompat_ActionBar_Solid=0x7f0b0002;
    public static final int
Widget_AppCompat_ActionBar_TabBar=0x7f0b0011;
    public static final int
Widget_AppCompat_ActionBar_TabText=0x7f0b0017;
    public static final int
Widget_AppCompat_ActionBar_TabView=0x7f0b0014;
    public static final int Widget_AppCompat_ActionButton=0x7f0b000b;
    public static final int
Widget_AppCompat_ActionButton_CloseMode=0x7f0b000d;
    public static final int
Widget_AppCompat_ActionButton_Overflow=0x7f0b000f;
    public static final int Widget_AppCompat_ActionMode=0x7f0b001b;
    public static final int
Widget_AppCompat_ActivityChooserView=0x7f0b0038;
    public static final int
Widget_AppCompat_AutoCompleteTextView=0x7f0b0036;
    public static final int Widget_AppCompat_Base_ActionBar=0x7f0b003a;
    public static final int
Widget_AppCompat_Base_ActionBar_Solid=0x7f0b003c;
    public static final int
Widget_AppCompat_Base_ActionBar_TabBar=0x7f0b0045;
    public static final int
Widget_AppCompat_Base_ActionBar_TabText=0x7f0b004b;

```

```

    public static final int
Widget_AppCompat_Base_ActionBar_TabView=0x7f0b0048;
    /** Action Button Styles
    */
    public static final int
Widget_AppCompat_Base_ActionButton=0x7f0b003f;
    public static final int
Widget_AppCompat_Base_ActionButton_CloseMode=0x7f0b0041;
    public static final int
Widget_AppCompat_Base_ActionButton_Overflow=0x7f0b0043;
    public static final int
Widget_AppCompat_Base_ActionMode=0x7f0b004e;
    public static final int
Widget_AppCompat_Base_ActivityChooserView=0x7f0b0075;
    /** AutoCompleteTextView styles (for SearchView)
    */
    public static final int
Widget_AppCompat_Base_AutoCompleteTextView=0x7f0b0073;
    public static final int
Widget_AppCompat_Base_DropDownItem_Spinner=0x7f0b005d;
    /** Popup Menu
    */
    public static final int
Widget_AppCompat_Base_ListPopupWindow=0x7f0b0065;
    /** Spinner Widgets
    */
    public static final int
Widget_AppCompat_Base_ListView_DropDown=0x7f0b005f;
    public static final int
Widget_AppCompat_Base_ListView_Menu=0x7f0b0064;
    public static final int Widget_AppCompat_Base_PopupMenu=0x7f0b0067;
    public static final int
Widget_AppCompat_Base_ProgressBar=0x7f0b005a;
    /** Progress Bar
    */
    public static final int
Widget_AppCompat_Base_ProgressBar_Horizontal=0x7f0b0059;
    /** Action Bar Spinner Widgets
    */
    public static final int Widget_AppCompat_Base_Spinner=0x7f0b005b;
    public static final int
Widget_AppCompat_DropDownItem_Spinner=0x7f0b0024;
    public static final int
Widget_AppCompat_Light_ActionBar=0x7f0b0001;
    public static final int
Widget_AppCompat_Light_ActionBar_Solid=0x7f0b0003;
    public static final int
Widget_AppCompat_Light_ActionBar_Solid_Inverse=0x7f0b0004;
    public static final int
Widget_AppCompat_Light_ActionBar_TabBar=0x7f0b0012;
    public static final int
Widget_AppCompat_Light_ActionBar_TabBar_Inverse=0x7f0b0013;
    public static final int
Widget_AppCompat_Light_ActionBar_TabText=0x7f0b0018;
    public static final int
Widget_AppCompat_Light_ActionBar_TabText_Inverse=0x7f0b0019;
    public static final int
Widget_AppCompat_Light_ActionBar_TabView=0x7f0b0015;
    public static final int
Widget_AppCompat_Light_ActionBar_TabView_Inverse=0x7f0b0016;
    public static final int
Widget_AppCompat_Light_ActionButton=0x7f0b000c;

```

```
    public static final int
Widget_AppCompat_Light_ActionButton_CloseMode=0x7f0b000e;
    public static final int
Widget_AppCompat_Light_ActionButton_Overflow=0x7f0b0010;
    public static final int
Widget_AppCompat_Light_ActionMode_Inverse=0x7f0b001c;
    public static final int
Widget_AppCompat_Light_ActivityChooserView=0x7f0b0039;
    public static final int
Widget_AppCompat_Light_AutoCompleteTextView=0x7f0b0037;
    public static final int
Widget_AppCompat_Light_Base_ActionBar=0x7f0b003b;
    public static final int
Widget_AppCompat_Light_Base_ActionBar_Solid=0x7f0b003d;
    public static final int
Widget_AppCompat_Light_Base_ActionBar_Solid_Inverse=0x7f0b003e;
    public static final int
Widget_AppCompat_Light_Base_ActionBar_TabBar=0x7f0b0046;
    public static final int
Widget_AppCompat_Light_Base_ActionBar_TabBar_Inverse=0x7f0b0047;
    public static final int
Widget_AppCompat_Light_Base_ActionBar_TabText=0x7f0b004c;
    public static final int
Widget_AppCompat_Light_Base_ActionBar_TabText_Inverse=0x7f0b004d;
    public static final int
Widget_AppCompat_Light_Base_ActionBar_TabView=0x7f0b0049;
    public static final int
Widget_AppCompat_Light_Base_ActionBar_TabView_Inverse=0x7f0b004a;
    public static final int
Widget_AppCompat_Light_Base_ActionButton=0x7f0b0040;
    public static final int
Widget_AppCompat_Light_Base_ActionButton_CloseMode=0x7f0b0042;
    public static final int
Widget_AppCompat_Light_Base_ActionButton_Overflow=0x7f0b0044;
    public static final int
Widget_AppCompat_Light_Base_ActionMode_Inverse=0x7f0b004f;
    public static final int
Widget_AppCompat_Light_Base_ActivityChooserView=0x7f0b0076;
    public static final int
Widget_AppCompat_Light_Base_AutoCompleteTextView=0x7f0b0074;
    public static final int
Widget_AppCompat_Light_Base_DropDownItem_Spinner=0x7f0b005e;
    public static final int
Widget_AppCompat_Light_Base_ListPopupWindow=0x7f0b0066;
    public static final int
Widget_AppCompat_Light_Base_ListView_DropDown=0x7f0b0060;
    public static final int
Widget_AppCompat_Light_Base_PopupMenu=0x7f0b0068;
    public static final int
Widget_AppCompat_Light_Base_Spinner=0x7f0b005c;
    public static final int
Widget_AppCompat_Light_DropDownItem_Spinner=0x7f0b0025;
    public static final int
Widget_AppCompat_Light_ListPopupWindow=0x7f0b002a;
    public static final int
Widget_AppCompat_Light_ListView_DropDown=0x7f0b0027;
    public static final int
Widget_AppCompat_Light_PopupMenu=0x7f0b002c;
    public static final int
Widget_AppCompat_Light_Spinner_DropDown_ActionBar=0x7f0b0023;
    public static final int
Widget_AppCompat_ListPopupWindow=0x7f0b0029;
```

```

    public static final int
Widget_AppCompat_ListView_DropDown=0x7f0b0026;
    public static final int Widget_AppCompat_ListView_Menu=0x7f0b002d;
    public static final int Widget_AppCompat_PopupMenu=0x7f0b002b;
    public static final int Widget_AppCompat_ProgressBar=0x7f0b000a;
    public static final int
Widget_AppCompat_ProgressBar_Horizontal=0x7f0b0009;
    public static final int
Widget_AppCompat_Spinner_DropDown_ActionBar=0x7f0b0022;
}
    public static final class styleable {
        /** =====
Attributes used to style the Action Bar.
        These should be set on your theme; the default actionBarStyle will
        propagate them to the correct elements as needed.

        Please Note: when overriding attributes for an ActionBar style
        you must specify each attribute twice: once with the "android:"
        namespace prefix and once without.
        <p>Includes the following attributes:</p>
        <table>
        <colgroup align="left" />
        <colgroup align="left" />
        <tr><th>Attribute</th><th>Description</th></tr>
        <tr><td><code>{@link #ActionBar_background
ch.enerator.enerator:background}</code></td><td> Specifies a background
drawable for the action bar.</td></tr>
        <tr><td><code>{@link #ActionBar_backgroundSplit
ch.enerator.enerator:backgroundSplit}</code></td><td> Specifies a
background drawable for the bottom component of a split action
bar.</td></tr>
        <tr><td><code>{@link #ActionBar_backgroundStacked
ch.enerator.enerator:backgroundStacked}</code></td><td> Specifies a
background drawable for a second stacked row of the action bar.</td></tr>
        <tr><td><code>{@link #ActionBar_customNavigationLayout
ch.enerator.enerator:customNavigationLayout}</code></td><td> Specifies a
layout for custom navigation.</td></tr>
        <tr><td><code>{@link #ActionBar_displayOptions
ch.enerator.enerator:displayOptions}</code></td><td> Options affecting how
the action bar is displayed.</td></tr>
        <tr><td><code>{@link #ActionBar_divider
ch.enerator.enerator:divider}</code></td><td> Specifies the drawable used
for item dividers.</td></tr>
        <tr><td><code>{@link #ActionBar_height
ch.enerator.enerator:height}</code></td><td> Specifies a fixed
height.</td></tr>
        <tr><td><code>{@link #ActionBar_homeLayout
ch.enerator.enerator:homeLayout}</code></td><td> Specifies a layout to use
for the "home" section of the action bar.</td></tr>
        <tr><td><code>{@link #ActionBar_icon
ch.enerator.enerator:icon}</code></td><td> Specifies the drawable used for
the application icon.</td></tr>
        <tr><td><code>{@link #ActionBar_indeterminateProgressStyle
ch.enerator.enerator:indeterminateProgressStyle}</code></td><td> Specifies
a style resource to use for an indeterminate progress spinner.</td></tr>
        <tr><td><code>{@link #ActionBar_itemPadding
ch.enerator.enerator:itemPadding}</code></td><td> Specifies padding that
should be applied to the left and right sides of
        system-provided items in the bar.</td></tr>
        <tr><td><code>{@link #ActionBar_logo
ch.enerator.enerator:logo}</code></td><td> Specifies the drawable used for
the application logo.</td></tr>

```

```

        <tr><td><code>{@link #ActionBar_navigationMode
ch.enerator.enerator:navigationMode}</code></td><td> The type of navigation
to use.</td></tr>
        <tr><td><code>{@link #ActionBar_progressBarPadding
ch.enerator.enerator:progressBarPadding}</code></td><td> Specifies the
horizontal padding on either end for an embedded progress bar.</td></tr>
        <tr><td><code>{@link #ActionBar_progressBarStyle
ch.enerator.enerator:progressBarStyle}</code></td><td> Specifies a style
resource to use for an embedded progress bar.</td></tr>
        <tr><td><code>{@link #ActionBar_subtitle
ch.enerator.enerator:subtitle}</code></td><td> Specifies subtitle text used
for navigationMode="normal" </td></tr>
        <tr><td><code>{@link #ActionBar_subtitleTextStyle
ch.enerator.enerator:subtitleTextStyle}</code></td><td> Specifies a style
to use for subtitle text.</td></tr>
        <tr><td><code>{@link #ActionBar_title
ch.enerator.enerator:title}</code></td><td> Specifies title text used for
navigationMode="normal" </td></tr>
        <tr><td><code>{@link #ActionBar_titleTextStyle
ch.enerator.enerator:titleTextStyle}</code></td><td> Specifies a style to
use for title text.</td></tr>
    </table>
    @see #ActionBar_background
    @see #ActionBar_backgroundSplit
    @see #ActionBar_backgroundStacked
    @see #ActionBar_customNavigationLayout
    @see #ActionBar_displayOptions
    @see #ActionBar_divider
    @see #ActionBar_height
    @see #ActionBar_homeLayout
    @see #ActionBar_icon
    @see #ActionBar_indeterminateProgressStyle
    @see #ActionBar_itemPadding
    @see #ActionBar_logo
    @see #ActionBar_navigationMode
    @see #ActionBar_progressBarPadding
    @see #ActionBar_progressBarStyle
    @see #ActionBar_subtitle
    @see #ActionBar_subtitleTextStyle
    @see #ActionBar_title
    @see #ActionBar_titleTextStyle
*/
public static final int[] ActionBar = {
    0x7f010021, 0x7f010022, 0x7f010023, 0x7f010024,
    0x7f010025, 0x7f010026, 0x7f010027, 0x7f010028,
    0x7f010029, 0x7f01002a, 0x7f01002b, 0x7f01002c,
    0x7f01002d, 0x7f01002e, 0x7f01002f, 0x7f010030,
    0x7f010031, 0x7f010032, 0x7f010033
};
/**
<p>
@attr description
Specifies a background drawable for the action bar.

<p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:]<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>".
<p>This is a private symbol.
@attr name ch.enerator.enerator:background
*/
public static final int ActionBar_background = 10;

```

```

/**
  <p>
    @attr description
    Specifies a background drawable for the bottom component of a
    split action bar.

    <p>May be a reference to another resource, in the form
    "<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
    or to a theme attribute in the form
    "<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    <p>May be a color value, in the form of "<code>#<i>rgb</i></code>",
    "<code>#<i>argb</i></code>",
    "<code>#<i>rrggbb</i></code>", or "<code>#<i>aarrggbb</i></code>".
    <p>This is a private symbol.
    @attr name ch.enerator.enerator:backgroundSplit
  */
  public static final int ActionBar_backgroundSplit = 12;
/**
  <p>
    @attr description
    Specifies a background drawable for a second stacked row of the
    action bar.

    <p>May be a reference to another resource, in the form
    "<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
    or to a theme attribute in the form
    "<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    <p>May be a color value, in the form of "<code>#<i>rgb</i></code>",
    "<code>#<i>argb</i></code>",
    "<code>#<i>rrggbb</i></code>", or "<code>#<i>aarrggbb</i></code>".
    <p>This is a private symbol.
    @attr name ch.enerator.enerator:backgroundStacked
  */
  public static final int ActionBar_backgroundStacked = 11;
/**
  <p>
    @attr description
    Specifies a layout for custom navigation. Overrides
    navigationMode.

    <p>Must be a reference to another resource, in the form
    "<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
    or to a theme attribute in the form
    "<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    <p>This is a private symbol.
    @attr name ch.enerator.enerator:customNavigationLayout
  */
  public static final int ActionBar_customNavigationLayout = 13;
/**
  <p>
    @attr description
    Options affecting how the action bar is displayed.

    <p>Must be one or more (separated by '|') of the following
    constant values.</p>
    <table>
    <colgroup align="left" />
    <colgroup align="left" />
    <colgroup align="left" />

```


Constant	Value	Description
<code>useLogo</code>	0x1	
<code>showHome</code>	0x2	
<code>homeAsUp</code>	0x4	
<code>showTitle</code>	0x8	
<code>showCustom</code>	0x10	
<code>disableHome</code>	0x20	

```

<p>This is a private symbol.
  @attr name ch.enerator.enerator:displayOptions
*/
public static final int ActionBar_displayOptions = 3;
/**
  <p>
  @attr description
    Specifies the drawable used for item dividers.

  <p>Must be a reference to another resource, in the form
  "<code>@[+]<i>package</i>:<i>type</i>:<i>name</i></code>"
  or to a theme attribute in the form
  "<code>?<i>package</i>:<i>type</i>:<i>name</i></code>".
  <p>This is a private symbol.
  @attr name ch.enerator.enerator:divider
*/
public static final int ActionBar_divider = 9;
/**
  <p>
  @attr description
    Specifies a fixed height.

  <p>Must be a dimension value, which is a floating point number
  appended with a unit such as "<code>14.5sp</code>".
  Available units are: px (pixels), dp (density-independent pixels), sp
  (scaled pixels based on preferred font size),
  in (inches), mm (millimeters).
  <p>This may also be a reference to a resource (in the form
  "<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
  theme attribute (in the form
  "<code>?<i>package</i>:<i>type</i>:<i>name</i></code>")
  containing a value of this type.
  <p>This is a private symbol.
  @attr name ch.enerator.enerator:height
*/
public static final int ActionBar_height = 1;
/**
  <p>
  @attr description
    Specifies a layout to use for the "home" section of the action
  bar.

  <p>Must be a reference to another resource, in the form
  "<code>@[+]<i>package</i>:<i>type</i>:<i>name</i></code>"
  or to a theme attribute in the form
  "<code>?<i>package</i>:<i>type</i>:<i>name</i></code>".
  <p>This is a private symbol.
  @attr name ch.enerator.enerator:homeLayout
*/
public static final int ActionBar_homeLayout = 14;
/**
  <p>

```

@attr description
Specifies the drawable used for the application icon.

<p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".

<p>This is a private symbol.
@attr name ch.enerator.enerator:icon

```
*/  
public static final int ActionBar_icon = 7;  
/**
```

<p>
@attr description
Specifies a style resource to use for an indeterminate progress spinner.

<p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".

<p>This is a private symbol.
@attr name ch.enerator.enerator:indeterminateProgressStyle

```
*/  
public static final int ActionBar_indeterminateProgressStyle = 16;  
/**
```

<p>
@attr description
Specifies padding that should be applied to the left and right sides of system-provided items in the bar.

<p>Must be a dimension value, which is a floating point number appended with a unit such as "<code>14.5sp</code>". Available units are: px (pixels), dp (density-independent pixels), sp (scaled pixels based on preferred font size), in (inches), mm (millimeters).

<p>This may also be a reference to a resource (in the form "<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or theme attribute (in the form "<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>") containing a value of this type.

<p>This is a private symbol.
@attr name ch.enerator.enerator:itemPadding

```
*/  
public static final int ActionBar_itemPadding = 18;  
/**
```

<p>
@attr description
Specifies the drawable used for the application logo.

<p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".

<p>This is a private symbol.
@attr name ch.enerator.enerator:logo

```
*/  
public static final int ActionBar_logo = 8;
```

```

/**
 *
 * <p><code>@attr</code> description
 * The type of navigation to use.
 *
 * <p>Must be one of the following constant values.</p>
 *
 * <table>
 * <colgroup align="left" />
 * <colgroup align="left" />
 * <colgroup align="left" />
 * <tr><th>Constant</th><th>Value</th><th>Description</th></tr>
 * <tr><td><code>normal</code></td><td>0</td><td> Normal static title text
 * </td></tr>
 * <tr><td><code>listMode</code></td><td>1</td><td> The action bar will use a
 * selection list for navigation. </td></tr>
 * <tr><td><code>tabMode</code></td><td>2</td><td> The action bar will use a
 * series of horizontal tabs for navigation. </td></tr>
 * </table>
 *
 * <p>This is a private symbol.
 * <code>@attr</code> name ch.enerator.enerator:navigationMode
 */
public static final int ActionBar_navigationMode = 2;
/**
 *
 * <p><code>@attr</code> description
 * Specifies the horizontal padding on either end for an embedded
 * progress bar.
 *
 * <p>Must be a dimension value, which is a floating point number
 * appended with a unit such as "<code>14.5sp</code>".
 * Available units are: px (pixels), dp (density-independent pixels), sp
 * (scaled pixels based on preferred font size),
 * in (inches), mm (millimeters).
 * <p>This may also be a reference to a resource (in the form
 * "<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
 * theme attribute (in the form
 * "<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>")
 * containing a value of this type.
 * <p>This is a private symbol.
 * <code>@attr</code> name ch.enerator.enerator:progressBarPadding
 */
public static final int ActionBar_progressBarPadding = 17;
/**
 *
 * <p><code>@attr</code> description
 * Specifies a style resource to use for an embedded progress bar.
 *
 * <p>Must be a reference to another resource, in the form
 * "<code>@[+][<i>package</i>:]<i>type</i>:<i>name</i></code>"
 * or to a theme attribute in the form
 * "<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>".
 * <p>This is a private symbol.
 * <code>@attr</code> name ch.enerator.enerator:progressBarStyle
 */
public static final int ActionBar_progressBarStyle = 15;
/**
 *
 * <p><code>@attr</code> description
 * Specifies subtitle text used for navigationMode="normal"

```

<p>Must be a string value, using '\\;' to escape characters such as '\\n' or '\\uxxxx' for a unicode character.

<p>This may also be a reference to a resource (in the form "`@<i>package</i>:<i>type</i>:<i>name</i></code>") or theme attribute (in the form "?<i>package</i>:<i>type</i>:<i>name</i></code>") containing a value of this type.`

```
<p>This is a private symbol.  
@attr name ch.enerator.enerator:subtitle  
*/  
public static final int ActionBar_subtitle = 4;  
/**
```

```
<p>  
@attr description  
Specifies a style to use for subtitle text.
```

<p>Must be a reference to another resource, in the form "`@<+><i>package</i>:<i>type</i>:<i>name</i></code>" or to a theme attribute in the form`

"`?<i>package</i>:<i>type</i>:<i>name</i></code>".`

```
<p>This is a private symbol.  
@attr name ch.enerator.enerator:subtitleTextStyle  
*/  
public static final int ActionBar_subtitleTextStyle = 6;  
/**
```

```
<p>  
@attr description  
Specifies title text used for navigationMode="normal"
```

<p>Must be a string value, using '\\;' to escape characters such as '\\n' or '\\uxxxx' for a unicode character.

<p>This may also be a reference to a resource (in the form "`@<i>package</i>:<i>type</i>:<i>name</i></code>") or theme attribute (in the form "?<i>package</i>:<i>type</i>:<i>name</i></code>") containing a value of this type.`

```
<p>This is a private symbol.  
@attr name ch.enerator.enerator:title  
*/  
public static final int ActionBar_title = 0;  
/**
```

```
<p>  
@attr description  
Specifies a style to use for title text.
```

<p>Must be a reference to another resource, in the form "`@<+><i>package</i>:<i>type</i>:<i>name</i></code>" or to a theme attribute in the form`

"`?<i>package</i>:<i>type</i>:<i>name</i></code>".`

```
<p>This is a private symbol.  
@attr name ch.enerator.enerator:titleTextStyle  
*/  
public static final int ActionBar_titleTextStyle = 5;  
/** Valid LayoutParams for views placed in the action bar as
```

custom views.

```
<p>Includes the following attributes:</p>  
<table>  
<colgroup align="left" />  
<colgroup align="left" />
```

```

        <tr><th>Attribute</th><th>Description</th></tr>
        <tr><td><code>{@link #ActionBarLayout_android_layout_gravity
android:layout_gravity}</code></td><td></td></tr>
    </table>
    @see #ActionBarLayout_android_layout_gravity
    */
    public static final int[] ActionBarLayout = {
        0x010100b3
    };
    /**
     <p>This symbol is the offset where the {@link
android.R.attr#layout_gravity}
attribute's value can be found in the {@link #ActionBarLayout}
array.
     @attr name android:layout_gravity
    */
    public static final int ActionBarLayout_android_layout_gravity = 0;
    /** These attributes are meant to be specified and customized by
the app.
The system will read and apply them as needed. These attributes
control
properties of the activity window, such as whether an action bar
should
be present and whether it should overlay content.
     <p>Includes the following attributes:</p>
     <table>
     <colgroup align="left" />
     <colgroup align="left" />
     <tr><th>Attribute</th><th>Description</th></tr>
     <tr><td><code>{@link #ActionBarWindow_windowActionBar
ch.enerator.enerator:windowActionBar}</code></td><td></td></tr>
     <tr><td><code>{@link #ActionBarWindow_windowActionBarOverlay
ch.enerator.enerator:windowActionBarOverlay}</code></td><td></td></tr>
     <tr><td><code>{@link #ActionBarWindow_windowSplitActionBar
ch.enerator.enerator:windowSplitActionBar}</code></td><td></td></tr>
     </table>
     @see #ActionBarWindow_windowActionBar
     @see #ActionBarWindow_windowActionBarOverlay
     @see #ActionBarWindow_windowSplitActionBar
    */
    public static final int[] ActionBarWindow = {
        0x7f010000, 0x7f010001, 0x7f010002
    };
    /**
     <p>This symbol is the offset where the {@link
ch.enerator.enerator.R.attr#windowActionBar}
attribute's value can be found in the {@link #ActionBarWindow}
array.

     <p>Must be a boolean value, either "<code>>true</code>" or
"<code>>false</code>".
     <p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>?@[<i>package</i>:]<i>type</i>:<i>name</i></code>")
containing a value of this type.
     @attr name ch.enerator.enerator:windowActionBar
    */
    public static final int ActionBarWindow_windowActionBar = 0;
    /**
     <p>This symbol is the offset where the {@link
ch.enerator.enerator.R.attr#windowActionBarOverlay}

```

attribute's value can be found in the {@link #ActionBarWindow} array.

<p>Must be a boolean value, either "`true`" or "`false`".

<p>This may also be a reference to a resource (in the form "`@<i>package</i>:<i>type</i>:<i>name</i></code>") or theme attribute (in the form "?<i>package</i>:<i>type</i>:<i>name</i></code>") containing a value of this type.`

```
@attr name ch.enerator.enerator:windowActionBarOverlay
*/
```

```
public static final int ActionBarWindow_windowActionBarOverlay = 1;
/**
```

<p>This symbol is the offset where the {@link ch.enerator.enerator.R.attr#windowSplitActionBar} attribute's value can be found in the {@link #ActionBarWindow} array.

<p>Must be a boolean value, either "`true`" or "`false`".

<p>This may also be a reference to a resource (in the form "`@<i>package</i>:<i>type</i>:<i>name</i></code>") or theme attribute (in the form "?<i>package</i>:<i>type</i>:<i>name</i></code>") containing a value of this type.`

```
@attr name ch.enerator.enerator:windowSplitActionBar
*/
```

```
public static final int ActionBarWindow_windowSplitActionBar = 2;
```

```
/** Attributes that can be used with a ActionMenuItemView.
```

```
<p>Includes the following attributes:</p>
```

```
<table>
```

```
<colgroup align="left" />
```

```
<colgroup align="left" />
```

```
<tr><th>Attribute</th><th>Description</th></tr>
```

```
<tr><td><code>{@link #ActionMenuItemView_android_minWidth}</code></td><td></td></tr>
```

```
</table>
```

```
@see #ActionMenuItemView_android_minWidth
```

```
*/
```

```
public static final int[] ActionMenuItemView = {
    0x0101013f
```

```
};
```

```
/**
```

<p>This symbol is the offset where the {@link android.R.attr#minWidth} attribute's value can be found in the {@link #ActionMenuItemView} array.

```
@attr name android:minWidth
```

```
*/
```

```
public static final int ActionMenuItemView_android_minWidth = 0;
```

```
/** Size of padding on either end of a divider.
```

```
*/
```

```
public static final int[] ActionMenuView = {
```

```
};
```

```
/** Attributes that can be used with a ActionMode.
```

```
<p>Includes the following attributes:</p>
```

```
<table>
```

```
<colgroup align="left" />
```

```

        <colgroup align="left" />
        <tr><th>Attribute</th><th>Description</th></tr>
        <tr><td><code>{@link #ActionMode_background
ch.enerator.enerator:background}</code></td><td> Specifies a background for
the action mode bar.</td></tr>
        <tr><td><code>{@link #ActionMode_backgroundSplit
ch.enerator.enerator:backgroundSplit}</code></td><td> Specifies a
background for the split action mode bar.</td></tr>
        <tr><td><code>{@link #ActionMode_height
ch.enerator.enerator:height}</code></td><td> Specifies a fixed height for
the action mode bar.</td></tr>
        <tr><td><code>{@link #ActionMode_subtitleTextStyle
ch.enerator.enerator:subtitleTextStyle}</code></td><td> Specifies a style
to use for subtitle text.</td></tr>
        <tr><td><code>{@link #ActionMode_titleTextStyle
ch.enerator.enerator:titleTextStyle}</code></td><td> Specifies a style to
use for title text.</td></tr>
    </table>
    @see #ActionMode_background
    @see #ActionMode_backgroundSplit
    @see #ActionMode_height
    @see #ActionMode_subtitleTextStyle
    @see #ActionMode_titleTextStyle
    */
    public static final int[] ActionMode = {
        0x7f010022, 0x7f010026, 0x7f010027, 0x7f01002b,
        0x7f01002d
    };
    /**
    <p>
    @attr description
    Specifies a background for the action mode bar.

    <p>Must be a reference to another resource, in the form
    "<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
    or to a theme attribute in the form
    "<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    <p>This is a private symbol.
    @attr name ch.enerator.enerator:background
    */
    public static final int ActionMode_background = 3;
    /**
    <p>
    @attr description
    Specifies a background for the split action mode bar.

    <p>May be a reference to another resource, in the form
    "<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
    or to a theme attribute in the form
    "<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    <p>May be a color value, in the form of "<code>#<i>rgb</i></code>",
    "<code>#<i>argb</i></code>",
    "<code>#<i>rrggbb</i></code>", or "<code>#<i>aarrggbb</i></code>".
    <p>This is a private symbol.
    @attr name ch.enerator.enerator:backgroundSplit
    */
    public static final int ActionMode_backgroundSplit = 4;
    /**
    <p>
    @attr description
    Specifies a fixed height for the action mode bar.

```

<p>Must be a dimension value, which is a floating point number appended with a unit such as "`14.5sp`".

Available units are: px (pixels), dp (density-independent pixels), sp (scaled pixels based on preferred font size), in (inches), mm (millimeters).

<p>This may also be a reference to a resource (in the form "`@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or theme attribute (in the form "?[<i>package</i>:]<i>type</i>:<i>name</i></code>") containing a value of this type.`

<p>This is a private symbol.

```
@attr name ch.enerator.enerator:height
*/
public static final int ActionMode_height = 0;
/**
```

<p>

@attr description

Specifies a style to use for subtitle text.

<p>Must be a reference to another resource, in the form "`@[+][<i>package</i>:]<i>type</i>:<i>name</i></code>" or to a theme attribute in the form`

"`?[<i>package</i>:]<i>type</i>:<i>name</i></code>".`

<p>This is a private symbol.

```
@attr name ch.enerator.enerator:subtitleTextStyle
*/
public static final int ActionMode_subtitleTextStyle = 2;
/**
```

<p>

@attr description

Specifies a style to use for title text.

<p>Must be a reference to another resource, in the form "`@[+][<i>package</i>:]<i>type</i>:<i>name</i></code>" or to a theme attribute in the form`

"`?[<i>package</i>:]<i>type</i>:<i>name</i></code>".`

<p>This is a private symbol.

```
@attr name ch.enerator.enerator:titleTextStyle
*/
public static final int ActionMode_titleTextStyle = 1;
/** Attributes for a ActivityChooserView.
```

<p>Includes the following attributes:</p>

<table>

<colgroup align="left" />

<colgroup align="left" />

<tr><th>Attribute</th><th>Description</th></tr>

<tr><td><code>{@link

#ActivityChooserView_expandActivityOverflowButtonDrawable

ch.enerator.enerator:expandActivityOverflowButtonDrawable}</code></td><td>

The drawable to show in the button for expanding the activities overflow popup.</td></tr>

<tr><td><code>{@link #ActivityChooserView_initialActivityCount

ch.enerator.enerator:initialActivityCount}</code></td><td> The maximal number of items initially shown in the activity list.</td></tr>

</table>

@see #ActivityChooserView_expandActivityOverflowButtonDrawable

@see #ActivityChooserView_initialActivityCount

*/

```
public static final int[] ActivityChooserView = {
```



```

        0x7f010066, 0x7f010067
    };
    /**
    <p>
    @attr description
    The drawable to show in the button for expanding the activities
    overflow popup.
    <strong>Note:</strong> Clients would like to set this drawable
    as a clue about the action the chosen activity will perform.
    For
    example, if share activity is to be chosen the drawable should
    give a clue that sharing is to be performed.

    <p>Must be a reference to another resource, in the form
    "<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
    or to a theme attribute in the form
    "<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    <p>This is a private symbol.
    @attr name
    ch.enerator.enerator:expandActivityOverflowButtonDrawable
    */
    public static final int
    ActivityChooserView_expandActivityOverflowButtonDrawable = 1;
    /**
    <p>
    @attr description
    The maximal number of items initially shown in the activity
    list.

    <p>Must be a string value, using '\\;' to escape characters such
    as '\\n' or '\\uxxxx' for a unicode character.
    <p>This may also be a reference to a resource (in the form
    "<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
    theme attribute (in the form
    "<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")
    containing a value of this type.
    <p>This is a private symbol.
    @attr name ch.enerator.enerator:initialActivityCount
    */
    public static final int ActivityChooserView_initialActivityCount =
    0;

    /** Attributes that can be used with a CompatTextView.
    <p>Includes the following attributes:</p>
    <table>
    <colgroup align="left" />
    <colgroup align="left" />
    <tr><th>Attribute</th><th>Description</th></tr>
    <tr><td><code>{@link #CompatTextView_textAllCaps
    ch.enerator.enerator:textAllCaps}</code></td><td> Present the text in ALL
    CAPS.</td></tr>
    </table>
    @see #CompatTextView_textAllCaps
    */
    public static final int[] CompatTextView = {
        0x7f010069
    };
    /**
    <p>
    @attr description

```

Present the text in ALL CAPS. This may use a small-caps form when available.

<p>May be a reference to another resource, in the form "`@+[<i>package</i>:]<i>type</i>:<i>name</i></code>" or to a theme attribute in the form "?[<i>package</i>:]<i>type</i>:<i>name</i></code>". <p>May be a boolean value, either "true</code>" or "false</code>".`

<p>This is a private symbol.

@attr name ch.enerator.enerator:textAllCaps

*/

public static final int *CompatTextView_textAllCaps* = 0;

/** Attributes that can be used with a *LinearLayoutICS*.

<p>Includes the following attributes:</p>

<table>

<colgroup align="left" />

<colgroup align="left" />

<tr><th>Attribute</th><th>Description</th></tr>

<tr><td><code>{@link #LinearLayoutICS_divider

ch.enerator.enerator:divider}</code></td><td> Drawable to use as a vertical divider between buttons.</td></tr>

<tr><td><code>{@link #LinearLayoutICS_dividerPadding

ch.enerator.enerator:dividerPadding}</code></td><td> Size of padding on either end of a divider.</td></tr>

<tr><td><code>{@link #LinearLayoutICS_showDividers

ch.enerator.enerator:showDividers}</code></td><td> Setting for which dividers to show.</td></tr>

</table>

@see #LinearLayoutICS_divider

@see #LinearLayoutICS_dividerPadding

@see #LinearLayoutICS_showDividers

*/

public static final int[] *LinearLayoutICS* = {

0x7f01002a, 0x7f010051, 0x7f010052

};

/**

<p>

@attr description

Drawable to use as a vertical divider between buttons.

<p>Must be a reference to another resource, in the form "`@+[<i>package</i>:]<i>type</i>:<i>name</i></code>" or to a theme attribute in the form`

"`?[<i>package</i>:]<i>type</i>:<i>name</i></code>".`

<p>This is a private symbol.

@attr name ch.enerator.enerator:divider

*/

public static final int *LinearLayoutICS_divider* = 0;

/**

<p>

@attr description

Size of padding on either end of a divider.

<p>Must be a dimension value, which is a floating point number appended with a unit such as "`14.5sp</code>".`

Available units are: px (pixels), dp (density-independent pixels), sp (scaled pixels based on preferred font size), in (inches), mm (millimeters).

<p>This may also be a reference to a resource (in the form

"`@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or theme attribute (in the form "?[<i>package</i>:][<i>type</i>:]<i>name</i></code>") containing a value of this type.`

```

    <p>This is a private symbol.
    @attr name ch.enerator.enerator:dividerPadding
*/
public static final int LinearLayoutICS_dividerPadding = 2;
/**

```

```

    <p>
    @attr description
        Setting for which dividers to show.

```

<p>Must be one or more (separated by '|') of the following constant values.</p>

Constant	Value	Description
<code>none</code>	0	
<code>beginning</code>	1	
<code>middle</code>	2	
<code>end</code>	4	

```

    <p>This is a private symbol.
    @attr name ch.enerator.enerator:showDividers
*/
public static final int LinearLayoutICS_showDividers = 1;
/** Base attributes that are available to all groups.

```

```

    <p>Includes the following attributes:</p>
    <table>
    <colgroup align="left" />
    <colgroup align="left" />
    <tr><th>Attribute</th><th>Description</th></tr>
    <tr><td><code>{@link #MenuGroup_android_checkableBehavior
android:checkableBehavior}</code></td><td> Whether the items are capable of
displaying a check mark.</td></tr>
    <tr><td><code>{@link #MenuGroup_android_enabled
android:enabled}</code></td><td> Whether the items are enabled.</td></tr>
    <tr><td><code>{@link #MenuGroup_android_id
android:id}</code></td><td> The ID of the group.</td></tr>
    <tr><td><code>{@link #MenuGroup_android_menuCategory
android:menuCategory}</code></td><td> The category applied to all items
within this group.</td></tr>
    <tr><td><code>{@link #MenuGroup_android_orderInCategory
android:orderInCategory}</code></td><td> The order within the category
applied to all items within this group.</td></tr>
    <tr><td><code>{@link #MenuGroup_android_visible
android:visible}</code></td><td> Whether the items are
shown/visible.</td></tr>
    </table>

```

```

    @see #MenuGroup_android_checkableBehavior
    @see #MenuGroup_android_enabled
    @see #MenuGroup_android_id
    @see #MenuGroup_android_menuCategory
    @see #MenuGroup_android_orderInCategory
    @see #MenuGroup_android_visible
*/
public static final int[] MenuGroup = {
    0x0101000e, 0x010100d0, 0x01010194, 0x010101de,
    0x010101df, 0x010101e0

```

```

};
/**
  <p>
  @attr description
  Whether the items are capable of displaying a check mark.
  <p>This corresponds to the global attribute
  resource symbol {@link android.R.attr#checkableBehavior}.
  @attr name android:checkableBehavior
*/
public static final int MenuGroup_android_checkableBehavior = 5;
/**
  <p>
  @attr description
  Whether the items are enabled.
  <p>This corresponds to the global attribute
  resource symbol {@link android.R.attr#enabled}.
  @attr name android:enabled
*/
public static final int MenuGroup_android_enabled = 0;
/**
  <p>
  @attr description
  The ID of the group.
  <p>This corresponds to the global attribute
  resource symbol {@link android.R.attr#id}.
  @attr name android:id
*/
public static final int MenuGroup_android_id = 1;
/**
  <p>
  @attr description
  The category applied to all items within this group.
  (This will be or'ed with the orderInCategory attribute.)
  <p>This corresponds to the global attribute
  resource symbol {@link android.R.attr#menuCategory}.
  @attr name android:menuCategory
*/
public static final int MenuGroup_android_menuCategory = 3;
/**
  <p>
  @attr description
  The order within the category applied to all items within this
group.
  (This will be or'ed with the category attribute.)
  <p>This corresponds to the global attribute
  resource symbol {@link android.R.attr#orderInCategory}.
  @attr name android:orderInCategory
*/
public static final int MenuGroup_android_orderInCategory = 4;
/**
  <p>Includes the following attributes:</p>
  <table>
  <colgroup align="left" />
  <colgroup align="left" />

```

Attribute	Description
<code>{@link #MenuItem_actionLayout ch.enerator.enerator:actionLayout}</code>	An optional layout to be used as an action view.
<code>{@link #MenuItem_actionProviderClass ch.enerator.enerator:actionProviderClass}</code>	The name of an optional ActionProvider class to instantiate an action view and perform operations such as default action for that menu item.
<code>{@link #MenuItem_actionViewClass ch.enerator.enerator:actionViewClass}</code>	The name of an optional View class to instantiate and use as an action view.
<code>{@link #MenuItem_android_alphabeticShortcut android:alphabeticShortcut}</code>	The alphabetic shortcut key.
<code>{@link #MenuItem_android_checkable android:checkable}</code>	Whether the item is capable of displaying a check mark.
<code>{@link #MenuItem_android_checked android:checked}</code>	Whether the item is checked.
<code>{@link #MenuItem_android_enabled android:enabled}</code>	Whether the item is enabled.
<code>{@link #MenuItem_android_icon android:icon}</code>	The icon associated with this item.
<code>{@link #MenuItem_android_id android:id}</code>	The ID of the item.
<code>{@link #MenuItem_android_menuCategory android:menuCategory}</code>	The category applied to the item.
<code>{@link #MenuItem_android_numericShortcut android:numericShortcut}</code>	The numeric shortcut key.
<code>{@link #MenuItem_android_onClick android:onClick}</code>	Name of a method on the Context used to inflate the menu that will be called when the item is clicked.
<code>{@link #MenuItem_android_orderInCategory android:orderInCategory}</code>	The order within the category applied to the item.
<code>{@link #MenuItem_android_title android:title}</code>	The title associated with the item.
<code>{@link #MenuItem_android_titleCondensed android:titleCondensed}</code>	The condensed title associated with the item.
<code>{@link #MenuItem_android_visible android:visible}</code>	Whether the item is shown/visible.
<code>{@link #MenuItem_showAsAction ch.enerator.enerator:showAsAction}</code>	How this item should display in the Action Bar, if present.

@see #MenuItem_actionLayout
@see #MenuItem_actionProviderClass
@see #MenuItem_actionViewClass
@see #MenuItem_android_alphabeticShortcut
@see #MenuItem_android_checkable
@see #MenuItem_android_checked
@see #MenuItem_android_enabled
@see #MenuItem_android_icon
@see #MenuItem_android_id
@see #MenuItem_android_menuCategory

```

    @see #MenuItem_android_numericShortcut
    @see #MenuItem_android_onClick
    @see #MenuItem_android_orderInCategory
    @see #MenuItem_android_title
    @see #MenuItem_android_titleCondensed
    @see #MenuItem_android_visible
    @see #MenuItem_showAsAction
*/
public static final int[] MenuItem = {
    0x01010002, 0x0101000e, 0x010100d0, 0x01010106,
    0x01010194, 0x010101de, 0x010101df, 0x010101e1,
    0x010101e2, 0x010101e3, 0x010101e4, 0x010101e5,
    0x0101026f, 0x7f010049, 0x7f01004a, 0x7f01004b,
    0x7f01004c
};
/**
<p>
    @attr description
    An optional layout to be used as an action view.
    See {@link
android.view.MenuItem#setActionView(android.view.View)}
    for more info.

    <p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".
    <p>This is a private symbol.
    @attr name ch.energenerator.energenerator:actionLayout
*/
public static final int MenuItem_actionLayout = 14;
/**
<p>
    @attr description
    The name of an optional ActionProvider class to instantiate an
action view
    and perform operations such as default action for that menu
item.
    See {@link
android.view.MenuItem#setActionProvider(android.view.ActionProvider)}
    for more info.

    <p>Must be a string value, using '\\;' to escape characters such
as '\\n' or '\\uxxxx' for a unicode character.
    <p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")
containing a value of this type.
    <p>This is a private symbol.
    @attr name ch.energenerator.energenerator:actionProviderClass
*/
public static final int MenuItem_actionProviderClass = 16;
/**
<p>
    @attr description
    The name of an optional View class to instantiate and use as an
action view. See {@link
android.view.MenuItem#setActionView(android.view.View)}
    for more info.

```

<p>Must be a string value, using '\\;' to escape characters such as '\\n' or '\\uxxxx' for a unicode character.

<p>This may also be a reference to a resource (in the form "`@<i>package</i>:<i>type</i>:<i>name</i></code>") or theme attribute (in the form "?<i>package</i>:<i>type</i>:<i>name</i></code>") containing a value of this type.`

<p>This is a private symbol.

```
@attr name ch.enerator.enerator:actionViewClass
```

```
*/
```

```
public static final int MenuItem_actionViewClass = 15;
```

```
/**
```

```
<p>
```

```
@attr description
```

The alphabetic shortcut key. This is the shortcut when using a keyboard

with alphabetic keys.

<p>This corresponds to the global attribute

resource symbol {@link android.R.attr#alphabeticShortcut}.

```
@attr name android:alphabeticShortcut
```

```
*/
```

```
public static final int MenuItem_android_alphabeticShortcut = 9;
```

```
/**
```

```
<p>
```

```
@attr description
```

Whether the item is capable of displaying a check mark.

<p>This corresponds to the global attribute

resource symbol {@link android.R.attr#checkable}.

```
@attr name android:checkable
```

```
*/
```

```
public static final int MenuItem_android_checkable = 11;
```

```
/**
```

```
<p>
```

```
@attr description
```

Whether the item is checked. Note that you must first have enabled checking with

the checkable attribute or else the check mark will not

appear.

<p>This corresponds to the global attribute

resource symbol {@link android.R.attr#checked}.

```
@attr name android:checked
```

```
*/
```

```
public static final int MenuItem_android_checked = 3;
```

```
/**
```

```
<p>
```

```
@attr description
```

Whether the item is enabled.

<p>This corresponds to the global attribute

resource symbol {@link android.R.attr#enabled}.

```
@attr name android:enabled
```

```
*/
```

```
public static final int MenuItem_android_enabled = 1;
```

```
/**
```

```
<p>
```

```
@attr description
```

The icon associated with this item. This icon will not always be shown, so

the title should be sufficient in describing this item.

<p>This corresponds to the global attribute

resource symbol {@link android.R.attr#icon}.

```
@attr name android:icon
```

```
*/
```

```

public static final int MenuItem_android_icon = 0;
/**
 <p>
 @attr description
 The ID of the item.
 <p>This corresponds to the global attribute
 resource symbol {@link android.R.attr#id}.
 @attr name android:id
 */
public static final int MenuItem_android_id = 2;
/**
 <p>
 @attr description
 The category applied to the item.
 (This will be or'ed with the orderInCategory attribute.)
 <p>This corresponds to the global attribute
 resource symbol {@link android.R.attr#menuCategory}.
 @attr name android:menuCategory
 */
public static final int MenuItem_android_menuCategory = 5;
/**
 <p>
 @attr description
 The numeric shortcut key. This is the shortcut when using a
 numeric (e.g., 12-key)
 keyboard.
 <p>This corresponds to the global attribute
 resource symbol {@link android.R.attr#numericShortcut}.
 @attr name android:numericShortcut
 */
public static final int MenuItem_android_numericShortcut = 10;
/**
 <p>
 @attr description
 Name of a method on the Context used to inflate the menu that
 will be
 called when the item is clicked.
 <p>This corresponds to the global attribute
 resource symbol {@link android.R.attr#onClick}.
 @attr name android:onClick
 */
public static final int MenuItem_android_onClick = 12;
/**
 <p>
 @attr description
 The order within the category applied to the item.
 (This will be or'ed with the category attribute.)
 <p>This corresponds to the global attribute
 resource symbol {@link android.R.attr#orderInCategory}.
 @attr name android:orderInCategory
 */
public static final int MenuItem_android_orderInCategory = 6;
/**
 <p>
 @attr description
 The title associated with the item.
 <p>This corresponds to the global attribute
 resource symbol {@link android.R.attr#title}.
 @attr name android:title
 */
public static final int MenuItem_android_title = 7;
/**
 <p>

```



```

    @attr description
    The condensed title associated with the item. This is used in
situations where the
    normal title may be too long to be displayed.
    <p>This corresponds to the global attribute
resource symbol {@link android.R.attr#titleCondensed}.
    @attr name android:titleCondensed
*/
public static final int MenuItem_android_titleCondensed = 8;
/**
    <p>
    @attr description
    Whether the item is shown/visible.
    <p>This corresponds to the global attribute
resource symbol {@link android.R.attr#visible}.
    @attr name android:visible
*/
public static final int MenuItem_android_visible = 4;
/**
    <p>
    @attr description
    How this item should display in the Action Bar, if present.

    <p>Must be one or more (separated by '|') of the following
constant values.</p>
    <table>
    <colgroup align="left" />
    <colgroup align="left" />
    <colgroup align="left" />
    <tr><th>Constant</th><th>Value</th><th>Description</th></tr>
    <tr><td><code>never</code></td><td>0</td><td> Never show this item in an
action bar, show it in the overflow menu instead.
        Mutually exclusive with "ifRoom" and "always". </td></tr>
    <tr><td><code>ifRoom</code></td><td>1</td><td> Show this item in an action
bar if there is room for it as determined
        by the system. Favor this option over "always" where
possible.
        Mutually exclusive with "never" and "always". </td></tr>
    <tr><td><code>always</code></td><td>2</td><td> Always show this item in an
actionbar, even if it would override
        the system's limits of how much stuff to put there. This
may make
        your action bar look bad on some screens. In most cases
you should
        use "ifRoom" instead. Mutually exclusive with "ifRoom" and
"never". </td></tr>
    <tr><td><code>withText</code></td><td>4</td><td> When this item is shown as
an action in the action bar, show a text
        label with it even if it has an icon representation.
    </td></tr>
    <tr><td><code>collapseActionView</code></td><td>8</td><td> This item's
action view collapses to a normal menu
        item. When expanded, the action view takes over a
larger segment of its container. </td></tr>
    </table>
    <p>This is a private symbol.
    @attr name ch.enerator.enerator:showAsAction
*/
public static final int MenuItem_showAsAction = 13;
/** Attributes that can be used with a MenuView.
    <p>Includes the following attributes:</p>
    <table>

```

```

        <colgroup align="left" />
        <colgroup align="left" />
        <tr><th>Attribute</th><th>Description</th></tr>
        <tr><td><code>{@link #MenuView_android_headerBackground
android:headerBackground}</code></td><td> Default background for the menu
header.</td></tr>
        <tr><td><code>{@link #MenuView_android_horizontalDivider
android:horizontalDivider}</code></td><td> Default horizontal divider
between rows of menu items.</td></tr>
        <tr><td><code>{@link #MenuView_android_itemBackground
android:itemBackground}</code></td><td> Default background for each menu
item.</td></tr>
        <tr><td><code>{@link #MenuView_android_itemIconDisabledAlpha
android:itemIconDisabledAlpha}</code></td><td> Default disabled icon alpha
for each menu item that shows an icon.</td></tr>
        <tr><td><code>{@link #MenuView_android_itemTextAppearance
android:itemTextAppearance}</code></td><td> Default appearance of menu item
text.</td></tr>
        <tr><td><code>{@link #MenuView_android_preserveIconSpacing
android:preserveIconSpacing}</code></td><td> Whether space should be
reserved in layout when an icon is missing.</td></tr>
        <tr><td><code>{@link #MenuView_android_verticalDivider
android:verticalDivider}</code></td><td> Default vertical divider between
menu items.</td></tr>
        <tr><td><code>{@link #MenuView_android_windowAnimationStyle
android>windowAnimationStyle}</code></td><td> Default animations for the
menu.</td></tr>
    </table>
    @see #MenuView_android_headerBackground
    @see #MenuView_android_horizontalDivider
    @see #MenuView_android_itemBackground
    @see #MenuView_android_itemIconDisabledAlpha
    @see #MenuView_android_itemTextAppearance
    @see #MenuView_android_preserveIconSpacing
    @see #MenuView_android_verticalDivider
    @see #MenuView_android_windowAnimationStyle
*/
public static final int[] MenuView = {
    0x010100ae, 0x0101012c, 0x0101012d, 0x0101012e,
    0x0101012f, 0x01010130, 0x01010131, 0x01010435
};
/**
<p>
@attr description
Default background for the menu header.
<p>This corresponds to the global attribute
resource symbol {@link android.R.attr#headerBackground}.
@attr name android:headerBackground
*/
public static final int MenuView_android_headerBackground = 4;
/**
<p>
@attr description
Default horizontal divider between rows of menu items.
<p>This corresponds to the global attribute
resource symbol {@link android.R.attr#horizontalDivider}.
@attr name android:horizontalDivider
*/
public static final int MenuView_android_horizontalDivider = 2;
/**
<p>
@attr description
Default background for each menu item.

```

```

    <p>This corresponds to the global attribute
    resource symbol {@link android.R.attr#itemBackground}.
    @attr name android:itemBackground
*/
public static final int MenuView_android_itemBackground = 5;
/**
    <p>
    @attr description
    Default disabled icon alpha for each menu item that shows an
icon.
    <p>This corresponds to the global attribute
    resource symbol {@link android.R.attr#itemIconDisabledAlpha}.
    @attr name android:itemIconDisabledAlpha
*/
public static final int MenuView_android_itemIconDisabledAlpha = 6;
/**
    <p>
    @attr description
    Default appearance of menu item text.
    <p>This corresponds to the global attribute
    resource symbol {@link android.R.attr#itemTextAppearance}.
    @attr name android:itemTextAppearance
*/
public static final int MenuView_android_itemTextAppearance = 1;
/**
    <p>
    @attr description
    Whether space should be reserved in layout when an icon is
missing.
    <p>This is a private symbol.
    @attr name android:preserveIconSpacing
*/
public static final int MenuView_android_preserveIconSpacing = 7;
/**
    <p>
    @attr description
    Default vertical divider between menu items.
    <p>This corresponds to the global attribute
    resource symbol {@link android.R.attr#verticalDivider}.
    @attr name android:verticalDivider
*/
public static final int MenuView_android_verticalDivider = 3;
/**
    <p>
    @attr description
    Default animations for the menu.
    <p>This corresponds to the global attribute
    resource symbol {@link android.R.attr#windowAnimationStyle}.
    @attr name android:windowAnimationStyle
*/
public static final int MenuView_android_windowAnimationStyle = 0;
/** Attributes that can be used with a SearchView.
    <p>Includes the following attributes:</p>
    <table>
    <colgroup align="left" />
    <colgroup align="left" />
    <tr><th>Attribute</th><th>Description</th></tr>
    <tr><td><code>{@link #SearchView_android_imeOptions
android:imeOptions}</code></td><td> The IME options to set on the query
text field.</td></tr>
    <tr><td><code>{@link #SearchView_android_inputType
android:inputType}</code></td><td> The input type to set on the query text
field.</td></tr>

```

<code>{@link #SearchView_android_maxWidth android:maxWidth}</code>	An optional maximum width of the SearchView.
<code>{@link #SearchView_iconifiedByDefault ch.enerator.enerator:iconifiedByDefault}</code>	The default state of the SearchView.
<code>{@link #SearchView_queryHint ch.enerator.enerator:queryHint}</code>	An optional query hint string to be displayed in the empty query field.

```

</table>
@see #SearchView_android_imeOptions
@see #SearchView_android_inputType
@see #SearchView_android_maxWidth
@see #SearchView_iconifiedByDefault
@see #SearchView_queryHint
*/

```

```

public static final int[] SearchView = {
    0x0101011f, 0x01010220, 0x01010264, 0x7f010056,
    0x7f010057
};

```

```

/**
<p>
@attr description
The IME options to set on the query text field.
<p>This corresponds to the global attribute
resource symbol {@link android.R.attr#imeOptions}.
@attr name android:imeOptions
*/

```

```

public static final int SearchView_android_imeOptions = 2;
/**

```

```

<p>
@attr description
The input type to set on the query text field.
<p>This corresponds to the global attribute
resource symbol {@link android.R.attr#inputType}.
@attr name android:inputType
*/

```

```

public static final int SearchView_android_inputType = 1;
/**

```

```

<p>
@attr description
An optional maximum width of the SearchView.
<p>This corresponds to the global attribute
resource symbol {@link android.R.attr#maxWidth}.
@attr name android:maxWidth
*/

```

```

public static final int SearchView_android_maxWidth = 0;
/**

```

```

<p>
@attr description
The default state of the SearchView. If true, it will be
iconified when not in
use and expanded when clicked.

```

<p>Must be a boolean value, either "`true`" or "`false`".

<p>This may also be a reference to a resource (in the form "`@<i>package</i>:<i>type</i>:<i>name</i></code>") or theme attribute (in the form "?<i>package</i>:<i>type</i>:<i>name</i></code>") containing a value of this type.`

<p>This is a private symbol.

```

    @attr name ch.enerator.enerator:iconifiedByDefault
*/
public static final int SearchView_iconifiedByDefault = 3;
/**
<p>
    @attr description
        An optional query hint string to be displayed in the empty query
field.

        <p>Must be a string value, using '\\;' to escape characters such
as '\\n' or '\\uxxxx' for a unicode character.
<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:] [<i>type</i>:]<i>name</i></code>")
containing a value of this type.
<p>This is a private symbol.
    @attr name ch.enerator.enerator:queryHint
*/
public static final int SearchView_queryHint = 4;
/** Attributes that can be used with a Spinner.
<p>Includes the following attributes:</p>
<table>
<colgroup align="left" />
<colgroup align="left" />
<tr><th>Attribute</th><th>Description</th></tr>
<tr><td><code>{@link #Spinner_android_dropDownHorizontalOffset
android:dropDownHorizontalOffset}</code></td><td> Horizontal offset from
the spinner widget for positioning the dropdown
in spinnerMode="dropdown".</td></tr>
<tr><td><code>{@link #Spinner_android_dropDownSelector
android:dropDownSelector}</code></td><td> List selector to use for
spinnerMode="dropdown" display.</td></tr>
<tr><td><code>{@link #Spinner_android_dropDownVerticalOffset
android:dropDownVerticalOffset}</code></td><td> Vertical offset from the
spinner widget for positioning the dropdown in
spinnerMode="dropdown".</td></tr>
<tr><td><code>{@link #Spinner_android_dropDownWidth
android:dropDownWidth}</code></td><td> Width of the dropdown in
spinnerMode="dropdown".</td></tr>
<tr><td><code>{@link #Spinner_android_gravity
android:gravity}</code></td><td> Gravity setting for positioning the
currently selected item.</td></tr>
<tr><td><code>{@link #Spinner_android_popupBackground
android:popupBackground}</code></td><td> Background drawable to use for the
dropdown in spinnerMode="dropdown".</td></tr>
<tr><td><code>{@link #Spinner_disableChildrenWhenDisabled
ch.enerator.enerator:disableChildrenWhenDisabled}</code></td><td> Whether
this spinner should mark child views as enabled/disabled when
the spinner itself is enabled/disabled.</td></tr>
<tr><td><code>{@link #Spinner_popupPromptView
ch.enerator.enerator:popupPromptView}</code></td><td> Reference to a layout
to use for displaying a prompt in the dropdown for
spinnerMode="dropdown".</td></tr>
<tr><td><code>{@link #Spinner_prompt
ch.enerator.enerator:prompt}</code></td><td> The prompt to display when the
spinner's dialog is shown.</td></tr>
<tr><td><code>{@link #Spinner_spinnerMode
ch.enerator.enerator:spinnerMode}</code></td><td> Display mode for spinner
options.</td></tr>
</table>
    @see #Spinner_android_dropDownHorizontalOffset

```

```

    @see #Spinner_android_dropDownSelector
    @see #Spinner_android_dropDownVerticalOffset
    @see #Spinner_android_dropDownWidth
    @see #Spinner_android_gravity
    @see #Spinner_android_popupBackground
    @see #Spinner_disableChildrenWhenDisabled
    @see #Spinner_popupPromptView
    @see #Spinner_prompt
    @see #Spinner_spinnerMode
*/
public static final int[] Spinner = {
    0x010100af, 0x01010175, 0x01010176, 0x01010262,
    0x010102ac, 0x010102ad, 0x7f01004d, 0x7f01004e,
    0x7f01004f, 0x7f010050
};
/**
<p>
@attr description
Horizontal offset from the spinner widget for positioning the
dropdown
    in spinnerMode="dropdown".
<p>This corresponds to the global attribute
resource symbol {@link android.R.attr#dropDownHorizontalOffset}.
@attr name android:dropDownHorizontalOffset
*/
public static final int Spinner_android_dropDownHorizontalOffset =
4;
/**
<p>
@attr description
List selector to use for spinnerMode="dropdown" display.
<p>This corresponds to the global attribute
resource symbol {@link android.R.attr#dropDownSelector}.
@attr name android:dropDownSelector
*/
public static final int Spinner_android_dropDownSelector = 1;
/**
<p>
@attr description
Vertical offset from the spinner widget for positioning the
dropdown in
    spinnerMode="dropdown".
<p>This corresponds to the global attribute
resource symbol {@link android.R.attr#dropDownVerticalOffset}.
@attr name android:dropDownVerticalOffset
*/
public static final int Spinner_android_dropDownVerticalOffset = 5;
/**
<p>
@attr description
Width of the dropdown in spinnerMode="dropdown".
<p>This corresponds to the global attribute
resource symbol {@link android.R.attr#dropDownWidth}.
@attr name android:dropDownWidth
*/
public static final int Spinner_android_dropDownWidth = 3;
/**
<p>
@attr description
Gravity setting for positioning the currently selected item.
<p>This corresponds to the global attribute
resource symbol {@link android.R.attr#gravity}.
@attr name android:gravity

```

```

*/
public static final int Spinner_android_gravity = 0;
/**
  <p>
  @attr description
  Background drawable to use for the dropdown in
  spinnerMode="dropdown".
  <p>This corresponds to the global attribute
  resource symbol {@link android.R.attr#popupBackground}.
  @attr name android:popupBackground
*/
public static final int Spinner_android_popupBackground = 2;
/**
  <p>
  @attr description
  Whether this spinner should mark child views as enabled/disabled
when
  the spinner itself is enabled/disabled.

  <p>Must be a boolean value, either "<code>>true</code>" or
"<code>>false</code>".
  <p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or
theme attribute (in the form
"<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>")
containing a value of this type.
  <p>This is a private symbol.
  @attr name ch.enerator.enerator:disableChildrenWhenDisabled
*/
public static final int Spinner_disableChildrenWhenDisabled = 9;
/**
  <p>
  @attr description
  Reference to a layout to use for displaying a prompt in the
dropdown for
  spinnerMode="dropdown". This layout must contain a TextView
with the id
  {@code @android:id/text1} to be populated with the prompt
text.

  <p>Must be a reference to another resource, in the form
"<code>@[+]<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>".
  <p>This is a private symbol.
  @attr name ch.enerator.enerator:popupPromptView
*/
public static final int Spinner_popupPromptView = 8;
/**
  <p>
  @attr description
  The prompt to display when the spinner's dialog is shown.

  <p>Must be a reference to another resource, in the form
"<code>@[+]<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form
"<code>? [<i>package</i>:]<i>type</i>:<i>name</i></code>".
  <p>This is a private symbol.
  @attr name ch.enerator.enerator:prompt
*/

```

```

public static final int Spinner_prompt = 6;
/**
  <p>
  @attr description
  Display mode for spinner options.

  <p>Must be one of the following constant values.</p>
  <table>
  <colgroup align="left" />
  <colgroup align="left" />
  <colgroup align="left" />
  <tr><th>Constant</th><th>Value</th><th>Description</th></tr>
  <tr><td><code>dialog</code></td><td>0</td><td> Spinner options will be
  presented to the user as a dialog window. </td></tr>
  <tr><td><code>dropdown</code></td><td>1</td><td> Spinner options will be
  presented to the user as an inline dropdown
  anchored to the spinner widget itself. </td></tr>
  </table>
  <p>This is a private symbol.
  @attr name ch.enerator.enerator:spinnerMode
  */
public static final int Spinner_spinnerMode = 7;
/** These are the standard attributes that make up a complete
  theme.
  <p>Includes the following attributes:</p>
  <table>
  <colgroup align="left" />
  <colgroup align="left" />
  <tr><th>Attribute</th><th>Description</th></tr>
  <tr><td><code>{@link #Theme_actionDropDownStyle
  ch.enerator.enerator:actionDropDownStyle}</code></td><td> Default ActionBar
  dropdown style.</td></tr>
  <tr><td><code>{@link #Theme_dropdownListPreferredItemHeight
  ch.enerator.enerator:dropdownListPreferredItemHeight}</code></td><td> The
  preferred item height for dropdown lists.</td></tr>
  <tr><td><code>{@link #Theme_listChoiceBackgroundIndicator
  ch.enerator.enerator:listChoiceBackgroundIndicator}</code></td><td>
  Drawable used as a background for selected list items.</td></tr>
  <tr><td><code>{@link #Theme_panelMenuListTheme
  ch.enerator.enerator:panelMenuListTheme}</code></td><td> Default Panel Menu
  style.</td></tr>
  <tr><td><code>{@link #Theme_panelMenuListWidth
  ch.enerator.enerator:panelMenuListWidth}</code></td><td> Default Panel Menu
  width.</td></tr>
  <tr><td><code>{@link #Theme_popupMenuStyle
  ch.enerator.enerator:popupMenuStyle}</code></td><td> Default PopupMenu
  style.</td></tr>
  </table>
  @see #Theme_actionDropDownStyle
  @see #Theme_dropdownListPreferredItemHeight
  @see #Theme_listChoiceBackgroundIndicator
  @see #Theme_panelMenuListTheme
  @see #Theme_panelMenuListWidth
  @see #Theme_popupMenuStyle
  */
public static final int[] Theme = {
    0x7f010043, 0x7f010044, 0x7f010045, 0x7f010046,
    0x7f010047, 0x7f010048
  };
/**
  <p>
  @attr description

```


Default ActionBar dropdown style.

<p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form

"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".

<p>This is a private symbol.

```
@attr name ch.enerator.enerator:actionDropDownStyle
*/
public static final int Theme_actionDropDownStyle = 0;
/**
```

<p>

```
@attr description
```

The preferred item height for dropdown lists.

<p>Must be a dimension value, which is a floating point number
appended with a unit such as "<code>14.5sp</code>".

Available units are: px (pixels), dp (density-independent pixels), sp
(scaled pixels based on preferred font size),
in (inches), mm (millimeters).

<p>This may also be a reference to a resource (in the form
"<code>@[<i>package</i>:<i>type</i>:<i>name</i></code>") or
theme attribute (in the form

"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>")

containing a value of this type.

<p>This is a private symbol.

```
@attr name ch.enerator.enerator:dropdownListPreferredItemHeight
*/
public static final int Theme_dropdownListPreferredItemHeight = 1;
/**
```

<p>

```
@attr description
```

Drawable used as a background for selected list items.

<p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form

"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".

<p>This is a private symbol.

```
@attr name ch.enerator.enerator:listChoiceBackgroundIndicator
*/
public static final int Theme_listChoiceBackgroundIndicator = 5;
/**
```

<p>

```
@attr description
```

Default Panel Menu style.

<p>Must be a reference to another resource, in the form
"<code>@[+][<i>package</i>:<i>type</i>:<i>name</i></code>"
or to a theme attribute in the form

"<code>? [<i>package</i>:<i>type</i>:<i>name</i></code>".

<p>This is a private symbol.

```
@attr name ch.enerator.enerator:panelMenuListTheme
*/
public static final int Theme_panelMenuListTheme = 4;
/**
```

<p>

```
@attr description
```

Default Panel Menu width.

<p>Must be a dimension value, which is a floating point number appended with a unit such as "`14.5sp`".

Available units are: px (pixels), dp (density-independent pixels), sp (scaled pixels based on preferred font size), in (inches), mm (millimeters).

<p>This may also be a reference to a resource (in the form "`@[<i>package</i>:]<i>type</i>:<i>name</i></code>") or theme attribute (in the form "?[<i>package</i>:]<i>type</i>:<i>name</i></code>") containing a value of this type.`

<p>This is a private symbol.

```
@attr name ch.enerator.enerator:panelMenuListWidth
*/
public static final int Theme_panelMenuListWidth = 3;
/**
```

<p>

```
@attr description
    Default PopupMenu style.
```

<p>Must be a reference to another resource, in the form "`@[+][<i>package</i>:]<i>type</i>:<i>name</i></code>" or to a theme attribute in the form "?[<i>package</i>:]<i>type</i>:<i>name</i></code>".`

<p>This is a private symbol.

```
@attr name ch.enerator.enerator:popupMenuStyle
*/
public static final int Theme_popupMenuStyle = 2;
/** Attributes that can be used with a View.
```

<p>Includes the following attributes:</p>

```
<table>
  <colgroup align="left" />
  <colgroup align="left" />
  <tr><th>Attribute</th><th>Description</th></tr>
  <tr><td><code>{@link #View_android_focusable
android:focusable}</code></td><td> Boolean that controls whether a view can
take focus.</td></tr>
```

```
<tr><td><code>{@link #View_paddingEnd
ch.enerator.enerator:paddingEnd}</code></td><td> Sets the padding, in
pixels, of the end edge; see {@link android.R.attr#padding}.</td></tr>
```

```
<tr><td><code>{@link #View_paddingStart
ch.enerator.enerator:paddingStart}</code></td><td> Sets the padding, in
pixels, of the start edge; see {@link android.R.attr#padding}.</td></tr>
```

```
</table>
```

```
@see #View_android_focusable
```

```
@see #View_paddingEnd
```

```
@see #View_paddingStart
```

```
*/
public static final int[] View = {
    0x010100da, 0x7f010034, 0x7f010035
};
/**
```

<p>

```
@attr description
```

Boolean that controls whether a view can take focus. By default the user can not

move focus to a view; by setting this attribute to true the view is

allowed to take focus. This value does not impact the behavior of

will directly calling {@link android.view.View#requestFocus}, which
always request focus regardless of this view. It only impacts
where focus navigation will try to move focus.

```
<p>This corresponds to the global attribute resource symbol {@link android.R.attr#focusable}.  
@attr name android:focusable  
*/  
public static final int View_android_focusable = 0;  
/**  
<p>  
@attr description  
Sets the padding, in pixels, of the end edge; see {@link android.R.attr#padding}.  
  
<p>Must be a dimension value, which is a floating point number appended with a unit such as "14.5sp". Available units are: px (pixels), dp (density-independent pixels), sp (scaled pixels based on preferred font size), in (inches), mm (millimeters).  
<p>This may also be a reference to a resource (in the form "@<i>package</i>:<i>type</i>:<i>name</i></code>") or theme attribute (in the form "?<i>package</i>:<i>type</i>:<i>name</i></code>") containing a value of this type.  
<p>This is a private symbol.  
@attr name ch.enerator.enerator:paddingEnd  
*/  
public static final int View_paddingEnd = 2;  
/**  
<p>  
@attr description  
Sets the padding, in pixels, of the start edge; see {@link android.R.attr#padding}.  
  
<p>Must be a dimension value, which is a floating point number appended with a unit such as "14.5sp". Available units are: px (pixels), dp (density-independent pixels), sp (scaled pixels based on preferred font size), in (inches), mm (millimeters).  
<p>This may also be a reference to a resource (in the form "@<i>package</i>:<i>type</i>:<i>name</i></code>") or theme attribute (in the form "?<i>package</i>:<i>type</i>:<i>name</i></code>") containing a value of this type.  
<p>This is a private symbol.  
@attr name ch.enerator.enerator:paddingStart  
*/  
public static final int View_paddingStart = 1;  
};  
}
```

AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="ch.enerator.enerator"
    android:versionCode="1"
    android:versionName="1.0" >

    <uses-sdk
        android:minSdkVersion="14"
        android:targetSdkVersion="19" />

    <application
        android:allowBackup="true"
        android:icon="@drawable/ic_launcher"
        android:label="@string/app_name"
        android:theme="@style/AppTheme" >
        <activity
            android:name="ch.enerator.enerator.MainActivity"
            android:label="@string/app_name"
            android:screenOrientation="portrait">

            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category android:name="android.intent.category.LAUNCHER"
            />
            </intent-filter>
        </activity>
    </application>

</manifest>
```

back.xml [res/drawable]

```
<?xml version="1.0" encoding="utf-8"?>
<shape xmlns:android="http://schemas.android.com/apk/res/android" >
  <solid android:color="#ffffff"/>
  <stroke android:width="2dp" android:color="#00B200"/>
</shape>
```

Counter_bg.xml[res/drawable]

```
<?xml version="1.0" encoding="utf-8"?>
<shape xmlns:android="http://schemas.android.com/apk/res/android"
  android:shape="rectangle">

  <!-- bg der View -->
  <solid android:color="#424242">
</solid>

  <!-- yolo-padding -->
  <padding
    android:right="3dp"
    android:left="3dp">
</padding>

  <!-- Abgerundete Ecken -->
  <corners android:radius="2dp">
</corners>

</shape>
```

homeback.xml[res/drawable]

```
<?xml version="1.0" encoding="utf-8"?>
<shape xmlns:android="http://schemas.android.com/apk/res/android" >
  <gradient
    android:startColor="#5EC2E7"
    android:endColor="#B9D1D9"
    android:angle="270"/>
</shape>
```

list_item_bg_normal.xml[res/drawable]

```
<?xml version="1.0" encoding="utf-8"?>
<shape xmlns:android="http://schemas.android.com/apk/res/android" >
  <gradient
    android:startColor="#5EC2E7"
    android:endColor="#B9D1D9"
    android:angle="270"/>
</shape>
```

List_item_bg_pressed.xml[res/drawable]

```
<?xml version="1.0" encoding="utf-8"?>
<shape xmlns:android="http://schemas.android.com/apk/res/android" >
  <gradient
    android:startColor="#1C1C1C"
    android:endColor="#1C1C1C"
    android:angle="90"/>
</shape>
```

List_selector.xml[res/drawable]

```
<?xml version="1.0" encoding="utf-8"?>
<shape xmlns:android="http://schemas.android.com/apk/res/android" >
  <item android:drawable="@drawable/list_item_bg_normal"
    android:state_activated="false"/>
  <item android:drawable="@drawable/list_item_bg_pressed"
    android:state_pressed="true"/>
  <item android:drawable="@drawable/list_item_bg_pressed"
    android:state_activated="true"/>
</shape>
```

activity_main.xml

```
<android.support.v4.widget.DrawerLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:id="@+id/drawer_layout"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

    <!-- Framelayout to display Fragments -->
    <FrameLayout
        android:id="@+id/frame_container"
        android:layout_width="match_parent"
        android:layout_height="match_parent" />

    <!-- Listview to display slider menu -->
    <ListView
        android:id="@+id/list_slidermenu"
        android:layout_width="240dp"
        android:layout_height="match_parent"
        android:layout_gravity="start"
        android:choiceMode="singleChoice"
        android:divider="#60D000"
        android:dividerHeight="1dp"
        android:listSelector="@drawable/list_selector"
        android:background="#000000"/>
</android.support.v4.widget.DrawerLayout>
```

drawer_list_item.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/list_selector">

    <ImageView
        android:id="@+id/icon"
        android:layout_width="25dp"
        android:layout_height="wrap_content"
        android:layout_alignParentLeft="true"
        android:layout_marginLeft="12dp"
        android:layout_marginRight="12dp"
        android:contentDescription="@string/desc_list_item_icon"
        android:src="@drawable/ic_home_9"
        android:layout_centerVertical="true" />

    <TextView
        android:id="@+id/title"
        android:layout_width="wrap_content"
        android:layout_height="match_parent"
        android:layout_toRightOf="@id/icon"
        android:minHeight="?android:attr/listPreferredItemHeightSmall"
        android:textAppearance="?android:attr/textAppearanceListItemSmall"
        android:textColor="#ffffff"
        android:gravity="center_vertical"
        android:paddingRight="40dp"/>

    <TextView android:id="@+id/counter"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:background="@drawable/counter_bg"
        android:layout_alignParentRight="true"
        android:layout_centerVertical="true"
        android:layout_marginRight="8dp"
        android:textColor="#6E6E6E"/>

</RelativeLayout>
```


fragment_amortisiert.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent" >

    <ImageView
        android:layout_width="70dp"
        android:layout_height="70dp"
        android:layout_above="@+id/txtLabel"
        android:src="@drawable/ic_amortisiert_9"
        android:layout_centerHorizontal="true"
        android:layout_marginBottom="30dp"/>

    <TextView
        android:id="@+id/txtLabel"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_centerInParent="true"
        android:textSize="16sp"
        android:text="Coming with next update"/>

    <ImageView
        android:layout_width="110dp"
        android:layout_height="110dp"
        android:layout_below="@id/txtLabel"
        android:src="@drawable/update"
        android:layout_centerHorizontal="true"
        android:layout_marginTop="10dp"/>

</RelativeLayout>
```

fragment_calculator.xml

```
<?xml version="1.0" encoding="utf-8"?>

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:background="@drawable/homeback">

    <LinearLayout
        android:gravity="center"
        android:layout_height="wrap_content"
        android:layout_width="match_parent"
        android:id="@+id/wattwahl"
        android:weightSum="2"
        android:orientation="vertical"
        android:layout_margin="7dp"
        android:background="@drawable/back">
        <!-- Wattauswahl -->
        <TextView
            android:id="@+id/watt_tip"
            android:layout_width="match_parent"
            android:layout_height="18dp"
            android:text="@string/de_watt"
            android:gravity="center"
            android:layout_weight="1"/>

        <EditText
            android:id="@+id/watt_spin"
            android:layout_width="match_parent"
            android:layout_height="36dp"
            android:layout_marginTop="0dp"
            android:inputType="number"
            android:maxLength="9"
            android:layout_marginBottom="24dp"
            android:paddingLeft="7dp"
            android:layout_weight="1"/>
    </LinearLayout>
    <!-- -->
    <LinearLayout
        android:gravity="center"
        android:layout_height="wrap_content"
        android:layout_width="match_parent"
        android:id="@+id/kantonswahl"
        android:weightSum="2"
        android:orientation="vertical"
        android:layout_margin="7dp"
        android:background="@drawable/back">

        <TextView
            android:id="@+id/kantone_tip"
            android:layout_width="match_parent"
            android:layout_height="18dp"
            android:text="@string/de_kantone"
            android:gravity="center"/>

        <Spinner
            android:id="@+id/kantone_spin"
            android:layout_width="match_parent"
            android:layout_height="36dp"/>
    </LinearLayout>
</LinearLayout>
```

```

</LinearLayout>
<!-- -->
<LinearLayout
    android:gravity="center"
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:id="@+id/dauerwahl"
    android:weightSum="2"
    android:orientation="horizontal"
    android:layout_margin="7dp">

    <LinearLayout
        android:gravity="center"
        android:layout_height="wrap_content"
        android:layout_width="wrap_content"
        android:id="@+id/stundenwahl"
        android:weightSum="2"
        android:orientation="vertical"
        android:layout_margin="7dp"
        android:background="@drawable/back">

        <TextView
            android:id="@+id/stunden_tip"
            android:layout_width="150dp"
            android:layout_height="18dp"
            android:text="@string/de_stunden"
            android:gravity="center_horizontal"
            android:layout_weight="1"/>

        <Spinner
            android:id="@+id/stunden_spin"
            android:layout_width="150dp"
            android:layout_height="36dp"
            android:layout_weight="1"/>
    </LinearLayout>
<!-- -->
<LinearLayout
    android:gravity="center"
    android:layout_height="wrap_content"
    android:layout_width="wrap_content"
    android:id="@+id/tageswahl"
    android:weightSum="2"
    android:orientation="vertical"
    android:layout_margin="7dp"
    android:background="@drawable/back">

    <TextView
        android:id="@+id/tage_tip"
        android:layout_width="150dp"
        android:layout_height="18dp"
        android:text="@string/de_tage"
        android:gravity="center_horizontal"
        android:layout_weight="1"/>

    <Spinner
        android:id="@+id/tage_spin"
        android:layout_width="150dp"
        android:layout_height="36dp"
        android:layout_weight="1"/>
</LinearLayout>
</LinearLayout>
<!-- -->
<LinearLayout

```

```

android:layout_width="match_parent"
android:layout_height="60dp"
android:weightSum="10"
android:layout_marginLeft="10dp"
android:layout_marginRight="10dp"
android:layout_marginTop="65dp"
android:layout_marginBottom="5dp"
android:orientation="horizontal">

    <LinearLayout
        android:layout_height="60dp"
        android:layout_width="0dp"
        android:layout_gravity="center"
        android:layout_weight="3"
        android:baselineAligned="true" >

        <Spinner
            android:id="@+id/dauer_spin"
            android:layout_width="match_parent"
            android:layout_height="match_parent"
            android:background="@drawable/back" />
    </LinearLayout>

    <LinearLayout
        android:layout_height="60dp"
        android:layout_marginLeft="10dp"
        android:layout_width="0dp"
        android:layout_weight="7"
        android:baselineAligned="true">

        <Button
            android:id="@+id/calculate_btn"
            android:layout_width="match_parent"
            android:layout_height="match_parent"
            android:background="@drawable/back"
            android:gravity="center"
            android:onClick="onClickFill"
            android:text="Berechnen" />

    </LinearLayout>

</LinearLayout>
<!-- -->
<LinearLayout
    android:gravity="center"
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:id="@+id/output_linlay"
    android:weightSum="10"
    android:orientation="horizontal"
    android:layout_margin="7dp"
    android:layout_gravity="bottom"
    android:background="@drawable/back">
    <LinearLayout
        android:layout_height="wrap_content"
        android:orientation="vertical"
        android:layout_width="fill_parent"
        android:layout_gravity="bottom"
        android:layout_weight="7">

        <TextView
            android:id="@+id/output_tip"
            android:layout_width="match_parent"

```

```
        android:layout_height="18dp"
        android:background="#474749"
        android:gravity="center"
        android:text="@string/de_verbrauch"
        android:textColor="#ffffff"/>

    <TextView
        android:id="@+id/output"
        android:layout_width="match_parent"
        android:layout_height="36dp"
        android:gravity="center"
        android:textSize="24sp"/>

</LinearLayout>

</LinearLayout>

<LinearLayout
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:layout_gravity="center"
    android:layout_marginLeft="10dp"
    android:layout_marginRight="10dp"
    android:weightSum="1">

    <Button
        android:id="@+id/reset_btn"
        android:gravity="center"
        android:layout_centerHorizontal="true"
        android:onClick="onClickReset"
        android:text="Reset"
        android:layout_weight="0.5"
        android:background="@drawable/back"
        android:layout_width="0dp"
        android:layout_height="60dip"
        android:alpha="0.5"/>

</LinearLayout>
</LinearLayout>
```

fragment_home.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:layout_gravity="center_horizontal"
    android:background="@drawable/homeback">

    <ImageButton
        android:id="@+id/enelogo_btn"
        android:layout_centerHorizontal="true"
        android:layout_marginTop="70dp"
        android:layout_width="160dp"
        android:layout_height="160dp"
        android:src="@drawable/ic_launcher"
        android:background="@null"
        android:scaleType="fitXY"/>

    <TextView
        android:layout_below="@+id/enelogo_btn"
        android:layout_centerHorizontal="true"
        android:layout_marginTop="10dp"
        android:id="@+id/txtLabel"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:textSize="24sp"
        android:textColor="#ffffff"
        android:text="Enerator"/>

    <TextView
        android:layout_below="@+id/txtLabel"
        android:layout_centerHorizontal="true"
        android:layout_marginTop="10dp"
        android:id="@+id/txtLabel2"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:textSize="19sp"
        android:textColor="#ffffff"
        android:text="Save money by saving the World"/>

    <TextView
        android:gravity="center_horizontal"
        android:layout_centerHorizontal="true"
        android:layout_alignParentBottom="true"
        android:id="@+id/txtLabel3"
        android:layout_margin="20dp"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:textSize="14sp"
        android:textColor="#ffffff"
        android:text="Ein Klimaprojekt von \n Thomas, Dominic, Philip und
Marius"/>

</RelativeLayout>
```

fragment_main.xml

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:paddingBottom="@dimen/activity_vertical_margin"
    android:paddingLeft="@dimen/activity_horizontal_margin"
    android:paddingRight="@dimen/activity_horizontal_margin"
    android:paddingTop="@dimen/activity_vertical_margin"
    tools:context="ch.enerotor.enerotor.MainActivity$PlaceholderFragment"
    android:gravity="center">
    <!-- This layout is not actually used in the application. -->
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="@string/hello_world" />

</RelativeLayout>
```

fragment_scanner.xml

```
<?xml version="1.0" encoding="utf-8"?>

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:background="@drawable/homeback">

    <LinearLayout
        android:gravity="center"
        android:layout_height="wrap_content"
        android:layout_width="match_parent"
        android:id="@+id/wattwahl"
        android:weightSum="2"
        android:orientation="vertical"
        android:layout_margin="10dp"
        android:background="@drawable/back"
        android:padding="2dp">
        <!-- Wattauswahl -->
        <TextView
            android:id="@+id/watt_tip"
            android:layout_width="match_parent"
            android:layout_height="18dp"
            android:text="@string/de_watt"
            android:gravity="center"
            android:layout_weight="1"/>

        <EditText
            android:id="@+id/watt_spin"
            android:layout_width="match_parent"
            android:layout_height="36dp"
            android:layout_marginTop="0dp"
            android:inputType="number"
            android:maxLength="9"
            android:layout_marginBottom="24dp"
            android:paddingLeft="10dp"
            android:layout_weight="1"/>
    </LinearLayout>
    <!-- -->
    <LinearLayout
        android:gravity="center"
        android:layout_height="wrap_content"
        android:layout_width="match_parent"
        android:id="@+id/kantonswahl"
        android:weightSum="2"
        android:orientation="vertical"
        android:layout_margin="10dp"
        android:background="@drawable/back"
        android:padding="2dp">

        <TextView
            android:id="@+id/kantone_tip"
            android:layout_width="match_parent"
            android:layout_height="18dp"
            android:text="@string/de_kantone"
            android:gravity="center"/>

        <Spinner
            android:id="@+id/kantone_spin"
```



```

        android:layout_width="match_parent"
        android:layout_height="36dp"/>
</LinearLayout>
<!-- -->
<LinearLayout
    android:gravity="center"
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:id="@+id/dauerwahl"
    android:weightSum="2"
    android:orientation="horizontal"
    android:layout_margin="10dp">

    <LinearLayout
        android:gravity="center"
        android:layout_height="wrap_content"
        android:layout_width="wrap_content"
        android:id="@+id/stundenwahl"
        android:weightSum="2"
        android:orientation="vertical"
        android:layout_margin="10dp"
        android:background="@drawable/back"
        android:padding="2dp">

        <TextView
            android:id="@+id/stunden_tip"
            android:layout_width="150dp"
            android:layout_height="18dp"
            android:text="@string/de_stunden"
            android:gravity="center_horizontal"
            android:layout_weight="1"/>

        <Spinner
            android:id="@+id/stunden_spin"
            android:layout_width="150dp"
            android:layout_height="36dp"
            android:layout_weight="1"/>
    </LinearLayout>
<!-- -->
<LinearLayout
    android:gravity="center"
    android:layout_height="wrap_content"
    android:layout_width="wrap_content"
    android:id="@+id/tageswahl"
    android:weightSum="2"
    android:orientation="vertical"
    android:layout_margin="10dp"
    android:background="@drawable/back"
    android:padding="2dp">

    <TextView
        android:id="@+id/tage_tip"
        android:layout_width="150dp"
        android:layout_height="18dp"
        android:text="@string/de_tage"
        android:gravity="center_horizontal"
        android:layout_weight="1"/>

    <Spinner
        android:id="@+id/tage_spin"
        android:layout_width="150dp"
        android:layout_height="36dp"
        android:layout_weight="1"/>

```

```
        </LinearLayout>
    </LinearLayout>
    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="60dp"
        android:layout_marginTop="20dp">

        <Button
            android:id="@+id/fill_btn"
            android:text="Daten in Rechner füllen."
            android:padding="5dip"
            android:background="@drawable/back"
            android:gravity="center"
            android:onClick="onClickFill"
            android:layout_width="match_parent"
            android:layout_height="60dp"
            android:layout_marginLeft="10dp"
            android:layout_marginRight="10dp"/>

    </LinearLayout>
</LinearLayout>
```

fragment_sponsoren.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/homeback">

    <ImageButton
        android:id="@+id/spring_btn"
        android:layout_width="80dp"
        android:layout_height="80dp"
        android:layout_centerInParent="true"
        android:onClick="onClick_spring"
        android:src="@drawable/springlogo"
        android:scaleType="fitXY"
        android:background="@null"/>

    <TextView
        android:id="@+id/txtLabel"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_centerHorizontal="true"
        android:layout_below="@+id/spring_btn"
        android:textSize="16sp"
        android:text="Vielen Dank an Änis-Paradies."/>
</RelativeLayout>
```

fragment_website.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/homeback">

    <ImageButton
        android:id="@+id/website_btn"
        android:layout_width="100dp"
        android:layout_height="100dp"
        android:background="@null"
        android:src="@drawable/ic_website_9"
        android:layout_marginTop="10dp"
        android:layout_centerInParent="true"
        android:onClick="onClick_website"
        android:scaleType="fitXY"/>

    <TextView
        android:id="@+id/txtLabel"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_below="@+id/website_btn"
        android:layout_centerHorizontal="true"
        android:textSize="16sp"
        android:text="Energator.ch"/>

</RelativeLayout>
```

main.xml

```
<menu xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    tools:context="ch.energator.energator.MainActivity" >

    <item
        android:id="@+id/action_settings"
        android:orderInCategory="100"
        android:title="@string/action_settings"
        app:showAsAction="never"/>

</menu>
```

dimens.xml

```
<resources>  
    <!-- Default screen margins, per the Android Design guidelines. -->  
    <dimen name="activity_horizontal_margin">16dp</dimen>  
    <dimen name="activity_vertical_margin">16dp</dimen>  
</resources>
```

strings.xml

```
<?xml version="1.0" encoding="utf-8"?>
<resources>

    <string name="welcomestring">Hallo, ich bin die nächste Seite!</string>
    <string name="app_name">Enerator</string>
    <string name="action_settings">Settings</string>
    <string name="hello_world">Hello world!</string>
    <string name="de_kantone">Wohnort wählen</string>
    <string name="de_stunden">Stunden pro Tag</string>
    <string name="de_watt">Verbrauch [Watt]</string>
    <string name="de_calculate_btn">Berechnen</string>
    <string name="de_reset_btn">Reset</string>
    <string name="de_verbrauch">Kosten</string>
    <string name="de_tage">Tage pro Monat</string>
    <string name="de_drawer_open_menu">Menü geöffnet</string>
    <string name="de_drawer_closed_menu">Menü geschlossen</string>

    <!--Menü Items-->
    <string-array name="nav_drawer_items">
        <item>Home</item>
        <item>Rechner</item>
        <item>Scanner</item>
        <item>Sponsoren</item>
        <item>Website</item>
        <item>Amortisiert</item>
    </string-array>

    <!--Menü Bilder, selbe reihenfolge wie die items, Die Bilder sind
    9Patch Grafiken-->
    <array name="nav_drawer_icons">
        <item>@drawable/ic_home_9</item>
        <item>@drawable/ic_calculator_9</item>
        <item>@drawable/ic_scanner_9</item>
        <item>@drawable/ic_sponsoren_9</item>
        <item>@drawable/ic_website_9</item>
        <item>@drawable/ic_amortisiert_9</item>
    </array>

    <string name="desc_list_item_icon">Item Icon</string>

    <string-array name="de_kantone">
        <item>Aargau</item>
        <item>Appenzell Ausserrhoden</item>
        <item>Appenzell Innerrhoden</item>
        <item>Basel-Land</item>
        <item>Basel-Stadt</item>
        <item>Bern</item>
        <item>Freiburg</item>
        <item>Genf</item>
        <item>Glarus</item>
        <item>Graubünden</item>
        <item>Jura</item>
        <item>Luzern</item>
        <item>Neuenburg</item>
        <item>Nidwalden</item>
        <item>Obwalden</item>
        <item>Schaffhausen</item>
        <item>Schwyz</item>
        <item>Solothurn</item>
    </string-array>
</resources>
```

```
<item>St. Gallen</item>
<item>Tessin</item>
<item>Thurgau</item>
<item>Uri</item>
<item>Waadt</item>
<item>Wallis</item>
<item>Zug</item>
<item>Zürich</item>
</string-array>
<string-array name="stunden">
  <item>1</item>
  <item>2</item>
  <item>3</item>
  <item>4</item>
  <item>5</item>
  <item>6</item>
  <item>7</item>
  <item>8</item>
  <item>9</item>
  <item>10</item>
  <item>11</item>
  <item>12</item>
  <item>13</item>
  <item>14</item>
  <item>15</item>
  <item>16</item>
  <item>17</item>
  <item>18</item>
  <item>19</item>
  <item>20</item>
  <item>21</item>
  <item>22</item>
  <item>23</item>
  <item>24</item>
</string-array>
<string-array name="tage">
  <item>1</item>
  <item>2</item>
  <item>3</item>
  <item>4</item>
  <item>5</item>
  <item>6</item>
  <item>7</item>
  <item>8</item>
  <item>9</item>
  <item>10</item>
  <item>11</item>
  <item>12</item>
  <item>13</item>
  <item>14</item>
  <item>15</item>
  <item>16</item>
  <item>17</item>
  <item>18</item>
  <item>19</item>
  <item>20</item>
  <item>21</item>
  <item>22</item>
  <item>23</item>
  <item>24</item>
  <item>25</item>
  <item>26</item>
  <item>27</item>
```

```

        <item>28</item>
        <item>29</item>
        <item>30</item>
        <item>31</item>
    </string-array>
    <string-array name="dauer">
        <item>pro Monat</item>
        <item>pro Quartal</item>
        <item>pro Jahr</item>
        <item>pro 5 Jahre</item>
    </string-array>

    <string name="title_activity_display_qr">DisplayQrActivity</string>
</resources>

```

styles.xml

```

<resources>

    <!--
    Base application theme, dependent on API level. This theme is
    replaced
    by AppBaseTheme from res/values-vXX/styles.xml on newer devices.
    -->
    <style name="AppBaseTheme" parent="Theme.AppCompat.Light">
        <!--
        Theme customizations available in newer API levels can go in
        res/values-vXX/styles.xml, while customizations related to
        backward-compatibility can go here.
        -->
    </style>

    <!-- Application theme. -->
    <style name="AppTheme" parent="AppBaseTheme">
        <!-- All customizations that are NOT specific to a particular API-
        level can go here. -->
    </style>

</resources>

```


styles.xml[values-v11]

```
<resources>

    <!--
        Base application theme for API 11+. This theme completely replaces
        AppBaseTheme from res/values/styles.xml on API 11+ devices.
    -->
    <style name="AppBaseTheme" parent="Theme.AppCompat.Light">
        <!-- API 11 theme customizations can go here. -->
    </style>

</resources>
```

styles.xml[values-v14]

```
<resources>

    <!--
        Base application theme for API 14+. This theme completely replaces
        AppBaseTheme from BOTH res/values/styles.xml and
        res/values-v11/styles.xml on API 14+ devices.
    -->
    <style name="AppBaseTheme"
parent="Theme.AppCompat.Light.DarkActionBar">
        <!-- API 14 theme customizations can go here. -->
    </style>

</resources>
```

styles.xml[dimens.xml]

```
<resources>

    <!--
        Example customization of dimensions originally defined in
        res/values/dimens.xml
        (such as screen margins) for screens with more than 820dp of
        available width. This
        would include 7" and 10" devices in landscape (~960dp and ~1280dp
        respectively).
    -->
    <dimen name="activity_horizontal_margin">64dp</dimen>

</resources>
```

Bild-Ressourcen[res/drawable-(auflösung)]

Alle Icons, Buttons und Menüelemente

